

Platform Security Architecture — cryptography and keystore interface  
Working draft

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# Chapter 1

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## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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# Chapter 3

## File Index

### 3.1 File List

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# Chapter 4

## Module Documentation

### 4.1 Implementation-specific definitions

#### Typedefs

- typedef `_unsigned_integral_type_ psa_key_slot_t`  
*Key slot number.*

#### 4.1.1 Detailed Description

#### 4.1.2 Typedef Documentation

##### 4.1.2.1 `psa_key_slot_t`

```
typedef _unsigned_integral_type_ psa_key_slot_t
```

Key slot number.

This type represents key slots. It must be an unsigned integral type. The choice of type is implementation-dependent. 0 is not a valid key slot number. The meaning of other values is implementation dependent.

At any given point in time, each key slot either contains a cryptographic object, or is empty. Key slots are persistent: once set, the cryptographic object remains in the key slot until explicitly destroyed.

## 4.2 Basic definitions

### Macros

- `#define PSA_SUCCESS ((psa_status_t)0)`
- `#define PSA_ERROR_UNKNOWN_ERROR ((psa_status_t)1)`
- `#define PSA_ERROR_NOT_SUPPORTED ((psa_status_t)2)`
- `#define PSA_ERROR_NOT_PERMITTED ((psa_status_t)3)`
- `#define PSA_ERROR_BUFFER_TOO_SMALL ((psa_status_t)4)`
- `#define PSA_ERROR_OCCUPIED_SLOT ((psa_status_t)5)`
- `#define PSA_ERROR_EMPTY_SLOT ((psa_status_t)6)`
- `#define PSA_ERROR_BAD_STATE ((psa_status_t)7)`
- `#define PSA_ERROR_INVALID_ARGUMENT ((psa_status_t)8)`
- `#define PSA_ERROR_INSUFFICIENT_MEMORY ((psa_status_t)9)`
- `#define PSA_ERROR_INSUFFICIENT_STORAGE ((psa_status_t)10)`
- `#define PSA_ERROR_COMMUNICATION_FAILURE ((psa_status_t)11)`
- `#define PSA_ERROR_STORAGE_FAILURE ((psa_status_t)12)`
- `#define PSA_ERROR_HARDWARE_FAILURE ((psa_status_t)13)`
- `#define PSA_ERROR_TAMPERING_DETECTED ((psa_status_t)14)`
- `#define PSA_ERROR_INSUFFICIENT_ENTROPY ((psa_status_t)15)`
- `#define PSA_ERROR_INVALID_SIGNATURE ((psa_status_t)16)`
- `#define PSA_ERROR_INVALID_PADDING ((psa_status_t)17)`
- `#define PSA_ERROR_INSUFFICIENT_CAPACITY ((psa_status_t)18)`
- `#define PSA_BITS_TO_BYTES(bits) (((bits) + 7) / 8)`
- `#define PSA_BYTES_TO_BITS(bytes) ((bytes) * 8)`

### Typedefs

- `typedef int32_t psa_status_t`  
*Function return status.*

### Functions

- `psa_status_t psa_crypto_init` (void)  
*Library initialization.*

#### 4.2.1 Detailed Description

#### 4.2.2 Macro Definition Documentation

##### 4.2.2.1 PSA\_ERROR\_BAD\_STATE

```
#define PSA_ERROR_BAD_STATE ((psa_status_t)7)
```

The requested action cannot be performed in the current state.

Multipart operations return this error when one of the functions is called out of sequence. Refer to the function descriptions for permitted sequencing of functions.

Implementations shall not return this error code to indicate that a key slot is occupied when it needs to be free or vice versa, but shall return `PSA_ERROR_OCCUPIED_SLOT` or `PSA_ERROR_EMPTY_SLOT` as applicable.

#### 4.2.2.2 PSA\_ERROR\_BUFFER\_TOO\_SMALL

```
#define PSA_ERROR_BUFFER_TOO_SMALL ((psa_status_t)4)
```

An output buffer is too small.

Applications can call the `PSA_XXX_SIZE` macro listed in the function description to determine a sufficient buffer size.

Implementations should preferably return this error code only in cases when performing the operation with a larger output buffer would succeed. However implementations may return this error if a function has invalid or unsupported parameters in addition to the parameters that determine the necessary output buffer size.

#### 4.2.2.3 PSA\_ERROR\_COMMUNICATION\_FAILURE

```
#define PSA_ERROR_COMMUNICATION_FAILURE ((psa_status_t)11)
```

There was a communication failure inside the implementation.

This can indicate a communication failure between the application and an external cryptoprocessor or between the cryptoprocessor and an external volatile or persistent memory. A communication failure may be transient or permanent depending on the cause.

##### Warning

If a function returns this error, it is undetermined whether the requested action has completed or not. Implementations should return [PSA\\_SUCCESS](#) on successful completion whenever possible, however functions may return [PSA\\_ERROR\\_COMMUNICATION\\_FAILURE](#) if the requested action was completed successfully in an external cryptoprocessor but there was a breakdown of communication before the cryptoprocessor could report the status to the application.

#### 4.2.2.4 PSA\_ERROR\_EMPTY\_SLOT

```
#define PSA_ERROR_EMPTY_SLOT ((psa_status_t)6)
```

A slot is empty, but must be occupied to carry out the requested action.

If the slot number is invalid (i.e. the requested action could not be performed even after creating appropriate content in the slot), implementations shall return [PSA\\_ERROR\\_INVALID\\_ARGUMENT](#) instead.

#### 4.2.2.5 PSA\_ERROR\_HARDWARE\_FAILURE

```
#define PSA_ERROR_HARDWARE_FAILURE ((psa_status_t)13)
```

A hardware failure was detected.

A hardware failure may be transient or permanent depending on the cause.

#### 4.2.2.6 PSA\_ERROR\_INSUFFICIENT\_CAPACITY

```
#define PSA_ERROR_INSUFFICIENT_CAPACITY ((psa_status_t)18)
```

The generator has insufficient capacity left.

Once a function returns this error, attempts to read from the generator will always return this error.

#### 4.2.2.7 PSA\_ERROR\_INSUFFICIENT\_ENTROPY

```
#define PSA_ERROR_INSUFFICIENT_ENTROPY ((psa_status_t)15)
```

There is not enough entropy to generate random data needed for the requested action.

This error indicates a failure of a hardware random generator. Application writers should note that this error can be returned not only by functions whose purpose is to generate random data, such as key, IV or nonce generation, but also by functions that execute an algorithm with a randomized result, as well as functions that use randomization of intermediate computations as a countermeasure to certain attacks.

Implementations should avoid returning this error after [psa\\_crypto\\_init\(\)](#) has succeeded. Implementations should generate sufficient entropy during initialization and subsequently use a cryptographically secure pseudorandom generator (PRNG). However implementations may return this error at any time if a policy requires the PRNG to be reseeded during normal operation.

#### 4.2.2.8 PSA\_ERROR\_INSUFFICIENT\_MEMORY

```
#define PSA_ERROR_INSUFFICIENT_MEMORY ((psa_status_t)9)
```

There is not enough runtime memory.

If the action is carried out across multiple security realms, this error can refer to available memory in any of the security realms.

#### 4.2.2.9 PSA\_ERROR\_INSUFFICIENT\_STORAGE

```
#define PSA_ERROR_INSUFFICIENT_STORAGE ((psa_status_t)10)
```

There is not enough persistent storage.

Functions that modify the key storage return this error code if there is insufficient storage space on the host media. In addition, many functions that do not otherwise access storage may return this error code if the implementation requires a mandatory log entry for the requested action and the log storage space is full.

#### 4.2.2.10 PSA\_ERROR\_INVALID\_ARGUMENT

```
#define PSA_ERROR_INVALID_ARGUMENT ((psa_status_t)8)
```

The parameters passed to the function are invalid.

Implementations may return this error any time a parameter or combination of parameters are recognized as invalid.

Implementations shall not return this error code to indicate that a key slot is occupied when it needs to be free or vice versa, but shall return [PSA\\_ERROR\\_OCCUPIED\\_SLOT](#) or [PSA\\_ERROR\\_EMPTY\\_SLOT](#) as applicable.

#### 4.2.2.11 PSA\_ERROR\_INVALID\_PADDING

```
#define PSA_ERROR_INVALID_PADDING ((psa_status_t)17)
```

The decrypted padding is incorrect.

##### Warning

In some protocols, when decrypting data, it is essential that the behavior of the application does not depend on whether the padding is correct, down to precise timing. Applications should prefer protocols that use authenticated encryption rather than plain encryption. If the application must perform a decryption of unauthenticated data, the application writer should take care not to reveal whether the padding is invalid.

Implementations should strive to make valid and invalid padding as close as possible to indistinguishable to an external observer. In particular, the timing of a decryption operation should not depend on the validity of the padding.

#### 4.2.2.12 PSA\_ERROR\_INVALID\_SIGNATURE

```
#define PSA_ERROR_INVALID_SIGNATURE ((psa_status_t)16)
```

The signature, MAC or hash is incorrect.

Verification functions return this error if the verification calculations completed successfully, and the value to be verified was determined to be incorrect.

If the value to verify has an invalid size, implementations may return either [PSA\\_ERROR\\_INVALID\\_ARGUMENT](#) or [PSA\\_ERROR\\_INVALID\\_SIGNATURE](#).

#### 4.2.2.13 PSA\_ERROR\_NOT\_PERMITTED

```
#define PSA_ERROR_NOT_PERMITTED ((psa_status_t)3)
```

The requested action is denied by a policy.

Implementations should return this error code when the parameters are recognized as valid and supported, and a policy explicitly denies the requested operation.

If a subset of the parameters of a function call identify a forbidden operation, and another subset of the parameters are not valid or not supported, it is unspecified whether the function returns [PSA\\_ERROR\\_NOT\\_PERMITTED](#), [PSA\\_ERROR\\_NOT\\_SUPPORTED](#) or [PSA\\_ERROR\\_INVALID\\_ARGUMENT](#).

#### 4.2.2.14 PSA\_ERROR\_NOT\_SUPPORTED

```
#define PSA_ERROR_NOT_SUPPORTED ((psa_status_t)2)
```

The requested operation or a parameter is not supported by this implementation.

Implementations should return this error code when an enumeration parameter such as a key type, algorithm, etc. is not recognized. If a combination of parameters is recognized and identified as not valid, return [PSA\\_ERROR\\_INVALID\\_ARGUMENT](#) instead.

#### 4.2.2.15 PSA\_ERROR\_OCCUPIED\_SLOT

```
#define PSA_ERROR_OCCUPIED_SLOT ((psa_status_t)5)
```

A slot is occupied, but must be empty to carry out the requested action.

If the slot number is invalid (i.e. the requested action could not be performed even after erasing the slot's content), implementations shall return [PSA\\_ERROR\\_INVALID\\_ARGUMENT](#) instead.

#### 4.2.2.16 PSA\_ERROR\_STORAGE\_FAILURE

```
#define PSA_ERROR_STORAGE_FAILURE ((psa_status_t)12)
```

There was a storage failure that may have led to data loss.

This error indicates that some persistent storage is corrupted. It should not be used for a corruption of volatile memory (use [PSA\\_ERROR\\_TAMPERING\\_DETECTED](#)), for a communication error between the cryptoprocessor and its external storage (use [PSA\\_ERROR\\_COMMUNICATION\\_FAILURE](#)), or when the storage is in a valid state but is full (use [PSA\\_ERROR\\_INSUFFICIENT\\_STORAGE](#)).

Note that a storage failure does not indicate that any data that was previously read is invalid. However this previously read data may no longer be readable from storage.

When a storage failure occurs, it is no longer possible to ensure the global integrity of the keystore. Depending on the global integrity guarantees offered by the implementation, access to other data may or may not fail even if the data is still readable but its integrity cannot be guaranteed.

Implementations should only use this error code to report a permanent storage corruption. However application writers should keep in mind that transient errors while reading the storage may be reported using this error code.

#### 4.2.2.17 PSA\_ERROR\_TAMPERING\_DETECTED

```
#define PSA_ERROR_TAMPERING_DETECTED ((psa_status_t)14)
```

A tampering attempt was detected.

If an application receives this error code, there is no guarantee that previously accessed or computed data was correct and remains confidential. Applications should not perform any security function and should enter a safe failure state.

Implementations may return this error code if they detect an invalid state that cannot happen during normal operation and that indicates that the implementation's security guarantees no longer hold. Depending on the implementation architecture and on its security and safety goals, the implementation may forcibly terminate the application.

This error code is intended as a last resort when a security breach is detected and it is unsure whether the keystore data is still protected. Implementations shall only return this error code to report an alarm from a tampering detector, to indicate that the confidentiality of stored data can no longer be guaranteed, or to indicate that the integrity of previously returned data is now considered compromised. Implementations shall not use this error code to indicate a hardware failure that merely makes it impossible to perform the requested operation (use [PSA\\_ERROR\\_COMMUNICATION\\_FAILURE](#), [PSA\\_ERROR\\_STORAGE\\_FAILURE](#), [PSA\\_ERROR\\_HARDWARE\\_FAILURE](#), [PSA\\_ERROR\\_INSUFFICIENT\\_ENTROPY](#) or other applicable error code instead).

This error indicates an attack against the application. Implementations shall not return this error code as a consequence of the behavior of the application itself.



#### 4.2.2.18 PSA\_ERROR\_UNKNOWN\_ERROR

```
#define PSA_ERROR_UNKNOWN_ERROR ((psa_status_t)1)
```

An error occurred that does not correspond to any defined failure cause.

Implementations may use this error code if none of the other standard error codes are applicable.

#### 4.2.2.19 PSA\_SUCCESS

```
#define PSA_SUCCESS ((psa_status_t)0)
```

The action was completed successfully.

### 4.2.3 Typedef Documentation

#### 4.2.3.1 psa\_status\_t

```
typedef int32_t psa_status_t
```

Function return status.

This is either [PSA\\_SUCCESS](#) (which is zero), indicating success, or a nonzero value indicating that an error occurred. Errors are encoded as one of the `PSA_ERROR_XXX` values defined here.

### 4.2.4 Function Documentation

#### 4.2.4.1 psa\_crypto\_init()

```
psa_status_t psa_crypto_init (  
    void )
```

Library initialization.

Applications must call this function before calling any other function in this module.

Applications may call this function more than once. Once a call succeeds, subsequent calls are guaranteed to succeed.

If the application calls other functions before calling `psa_crypto_init()`, the behavior is undefined. Implementations are encouraged to either perform the operation as if the library had been initialized or to return [PSA\\_ERROR\\_BAD\\_STATE](#) or some other applicable error. In particular, implementations should not return a success status if the lack of initialization may have security implications, for example due to improper seeding of the random number generator.

## Return values

<i>PSA_SUCCESS</i>	
<i>PSA_ERROR_INSUFFICIENT_MEMORY</i>	
<i>PSA_ERROR_COMMUNICATION_FAILURE</i>	
<i>PSA_ERROR_HARDWARE_FAILURE</i>	
<i>PSA_ERROR_TAMPERING_DETECTED</i>	
<i>PSA_ERROR_INSUFFICIENT_ENTROPY</i>	

## 4.3 Key and algorithm types

### Macros

- #define `PSA_KEY_TYPE_NONE` ((`psa_key_type_t`)0x00000000)
- #define `PSA_KEY_TYPE_VENDOR_FLAG` ((`psa_key_type_t`)0x80000000)
- #define `PSA_KEY_TYPE_CATEGORY_MASK` ((`psa_key_type_t`)0x70000000)
- #define `PSA_KEY_TYPE_CATEGORY_SYMMETRIC` ((`psa_key_type_t`)0x40000000)
- #define `PSA_KEY_TYPE_CATEGORY_RAW` ((`psa_key_type_t`)0x50000000)
- #define `PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY` ((`psa_key_type_t`)0x60000000)
- #define `PSA_KEY_TYPE_CATEGORY_KEY_PAIR` ((`psa_key_type_t`)0x70000000)
- #define `PSA_KEY_TYPE_CATEGORY_FLAG_PAIR` ((`psa_key_type_t`)0x10000000)
- #define `PSA_KEY_TYPE_IS_VENDOR_DEFINED`(`type`) (((`type`) & `PSA_KEY_TYPE_VENDOR_FLAG`) != 0)
- #define `PSA_KEY_TYPE_IS_UNSTRUCTURED`(`type`)
- #define `PSA_KEY_TYPE_IS_ASYMMETRIC`(`type`)
- #define `PSA_KEY_TYPE_IS_PUBLIC_KEY`(`type`) (((`type`) & `PSA_KEY_TYPE_CATEGORY_MASK`) == `PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_IS_KEYPAIR`(`type`) (((`type`) & `PSA_KEY_TYPE_CATEGORY_MASK`) == `PSA_KEY_TYPE_CATEGORY_KEY_PAIR`)
- #define `PSA_KEY_TYPE_KEYPAIR_OF_PUBLIC_KEY`(`type`) ((`type`) | `PSA_KEY_TYPE_CATEGORY_FLAG_PAIR`)
- #define `PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(`type`) ((`type`) & ~`PSA_KEY_TYPE_CATEGORY_FLAG_PAIR`)
- #define `PSA_KEY_TYPE_RAW_DATA` ((`psa_key_type_t`)0x50000001)
- #define `PSA_KEY_TYPE_HMAC` ((`psa_key_type_t`)0x51000000)
- #define `PSA_KEY_TYPE_DERIVE` ((`psa_key_type_t`)0x52000000)
- #define `PSA_KEY_TYPE_AES` ((`psa_key_type_t`)0x40000001)
- #define `PSA_KEY_TYPE_DES` ((`psa_key_type_t`)0x40000002)
- #define `PSA_KEY_TYPE_CAMELLIA` ((`psa_key_type_t`)0x40000003)
- #define `PSA_KEY_TYPE_ARC4` ((`psa_key_type_t`)0x40000004)
- #define `PSA_KEY_TYPE_RSA_PUBLIC_KEY` ((`psa_key_type_t`)0x60010000)
- #define `PSA_KEY_TYPE_RSA_KEYPAIR` ((`psa_key_type_t`)0x70010000)
- #define `PSA_KEY_TYPE_IS_RSA`(`type`) (`PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(`type`) == `PSA_KEY_TYPE_RSA_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_DSA_PUBLIC_KEY` ((`psa_key_type_t`)0x60020000)
- #define `PSA_KEY_TYPE_DSA_KEYPAIR` ((`psa_key_type_t`)0x70020000)
- #define `PSA_KEY_TYPE_IS_DSA`(`type`) (`PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(`type`) == `PSA_KEY_TYPE_DSA_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE` ((`psa_key_type_t`)0x60030000)
- #define `PSA_KEY_TYPE_ECC_KEYPAIR_BASE` ((`psa_key_type_t`)0x70030000)
- #define `PSA_KEY_TYPE_ECC_CURVE_MASK` ((`psa_key_type_t`)0x0000ffff)
- #define `PSA_KEY_TYPE_ECC_KEYPAIR`(`curve`) (`PSA_KEY_TYPE_ECC_KEYPAIR_BASE` | (`curve`))
- #define `PSA_KEY_TYPE_ECC_PUBLIC_KEY`(`curve`) (`PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE` | (`curve`))
- #define `PSA_KEY_TYPE_IS_ECC`(`type`)
- #define `PSA_KEY_TYPE_IS_ECC_KEYPAIR`(`type`)
- #define `PSA_KEY_TYPE_IS_ECC_PUBLIC_KEY`(`type`)
- #define `PSA_KEY_TYPE_GET_CURVE`(`type`)
- #define `PSA_ECC_CURVE_SECT163K1` ((`psa_ecc_curve_t`) 0x0001)
- #define `PSA_ECC_CURVE_SECT163R1` ((`psa_ecc_curve_t`) 0x0002)
- #define `PSA_ECC_CURVE_SECT163R2` ((`psa_ecc_curve_t`) 0x0003)
- #define `PSA_ECC_CURVE_SECT193R1` ((`psa_ecc_curve_t`) 0x0004)
- #define `PSA_ECC_CURVE_SECT193R2` ((`psa_ecc_curve_t`) 0x0005)
- #define `PSA_ECC_CURVE_SECT233K1` ((`psa_ecc_curve_t`) 0x0006)

- #define **PSA\_ECC\_CURVE\_SECT233R1** ((*psa\_ecc\_curve\_t*) 0x0007)
- #define **PSA\_ECC\_CURVE\_SECT239K1** ((*psa\_ecc\_curve\_t*) 0x0008)
- #define **PSA\_ECC\_CURVE\_SECT283K1** ((*psa\_ecc\_curve\_t*) 0x0009)
- #define **PSA\_ECC\_CURVE\_SECT283R1** ((*psa\_ecc\_curve\_t*) 0x000a)
- #define **PSA\_ECC\_CURVE\_SECT409K1** ((*psa\_ecc\_curve\_t*) 0x000b)
- #define **PSA\_ECC\_CURVE\_SECT409R1** ((*psa\_ecc\_curve\_t*) 0x000c)
- #define **PSA\_ECC\_CURVE\_SECT571K1** ((*psa\_ecc\_curve\_t*) 0x000d)
- #define **PSA\_ECC\_CURVE\_SECT571R1** ((*psa\_ecc\_curve\_t*) 0x000e)
- #define **PSA\_ECC\_CURVE\_SECP160K1** ((*psa\_ecc\_curve\_t*) 0x000f)
- #define **PSA\_ECC\_CURVE\_SECP160R1** ((*psa\_ecc\_curve\_t*) 0x0010)
- #define **PSA\_ECC\_CURVE\_SECP160R2** ((*psa\_ecc\_curve\_t*) 0x0011)
- #define **PSA\_ECC\_CURVE\_SECP192K1** ((*psa\_ecc\_curve\_t*) 0x0012)
- #define **PSA\_ECC\_CURVE\_SECP192R1** ((*psa\_ecc\_curve\_t*) 0x0013)
- #define **PSA\_ECC\_CURVE\_SECP224K1** ((*psa\_ecc\_curve\_t*) 0x0014)
- #define **PSA\_ECC\_CURVE\_SECP224R1** ((*psa\_ecc\_curve\_t*) 0x0015)
- #define **PSA\_ECC\_CURVE\_SECP256K1** ((*psa\_ecc\_curve\_t*) 0x0016)
- #define **PSA\_ECC\_CURVE\_SECP256R1** ((*psa\_ecc\_curve\_t*) 0x0017)
- #define **PSA\_ECC\_CURVE\_SECP384R1** ((*psa\_ecc\_curve\_t*) 0x0018)
- #define **PSA\_ECC\_CURVE\_SECP521R1** ((*psa\_ecc\_curve\_t*) 0x0019)
- #define **PSA\_ECC\_CURVE\_BRAINPOOL\_P256R1** ((*psa\_ecc\_curve\_t*) 0x001a)
- #define **PSA\_ECC\_CURVE\_BRAINPOOL\_P384R1** ((*psa\_ecc\_curve\_t*) 0x001b)
- #define **PSA\_ECC\_CURVE\_BRAINPOOL\_P512R1** ((*psa\_ecc\_curve\_t*) 0x001c)
- #define **PSA\_ECC\_CURVE\_CURVE25519** ((*psa\_ecc\_curve\_t*) 0x001d)
- #define **PSA\_ECC\_CURVE\_CURVE448** ((*psa\_ecc\_curve\_t*) 0x001e)
- #define **PSA\_BLOCK\_CIPHER\_BLOCK\_SIZE**(type)
- #define **PSA\_ALG\_VENDOR\_FLAG** ((*psa\_algorithm\_t*)0x80000000)
- #define **PSA\_ALG\_CATEGORY\_MASK** ((*psa\_algorithm\_t*)0x7f000000)
- #define **PSA\_ALG\_CATEGORY\_HASH** ((*psa\_algorithm\_t*)0x01000000)
- #define **PSA\_ALG\_CATEGORY\_MAC** ((*psa\_algorithm\_t*)0x02000000)
- #define **PSA\_ALG\_CATEGORY\_CIPHER** ((*psa\_algorithm\_t*)0x04000000)
- #define **PSA\_ALG\_CATEGORY\_AEAD** ((*psa\_algorithm\_t*)0x06000000)
- #define **PSA\_ALG\_CATEGORY\_SIGN** ((*psa\_algorithm\_t*)0x10000000)
- #define **PSA\_ALG\_CATEGORY\_ASYMMETRIC\_ENCRYPTION** ((*psa\_algorithm\_t*)0x12000000)
- #define **PSA\_ALG\_CATEGORY\_KEY\_AGREEMENT** ((*psa\_algorithm\_t*)0x22000000)
- #define **PSA\_ALG\_CATEGORY\_KEY\_DERIVATION** ((*psa\_algorithm\_t*)0x30000000)
- #define **PSA\_ALG\_CATEGORY\_KEY\_SELECTION** ((*psa\_algorithm\_t*)0x31000000)
- #define **PSA\_ALG\_IS\_VENDOR\_DEFINED**(alg) (((alg) & PSA\_ALG\_VENDOR\_FLAG) != 0)
- #define **PSA\_ALG\_IS\_HASH**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGORY\_↵  
HASH)
- #define **PSA\_ALG\_IS\_MAC**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGORY\_M↵  
AC)
- #define **PSA\_ALG\_IS\_CIPHER**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGOR↵  
Y\_CIPHER)
- #define **PSA\_ALG\_IS\_AEAD**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGOR↵  
AEAD)
- #define **PSA\_ALG\_IS\_SIGN**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGOR↵  
IGN)
- #define **PSA\_ALG\_IS\_ASYMMETRIC\_ENCRYPTION**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == P↵  
SA\_ALG\_CATEGORY\_ASYMMETRIC\_ENCRYPTION)
- #define **PSA\_ALG\_KEY\_SELECTION\_FLAG** ((*psa\_algorithm\_t*)0x01000000)
- #define **PSA\_ALG\_IS\_KEY\_AGREEMENT**(alg)
- #define **PSA\_ALG\_IS\_KEY\_DERIVATION**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_↵  
CATEGORY\_KEY\_DERIVATION)
- #define **PSA\_ALG\_IS\_KEY\_SELECTION**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_C↵  
ATEGORY\_KEY\_SELECTION)

- #define **PSA\_ALG\_HASH\_MASK** ((psa\_algorithm\_t)0x000000ff)
- #define **PSA\_ALG\_MD2** ((psa\_algorithm\_t)0x01000001)
- #define **PSA\_ALG\_MD4** ((psa\_algorithm\_t)0x01000002)
- #define **PSA\_ALG\_MD5** ((psa\_algorithm\_t)0x01000003)
- #define **PSA\_ALG\_RIPEMD160** ((psa\_algorithm\_t)0x01000004)
- #define **PSA\_ALG\_SHA\_1** ((psa\_algorithm\_t)0x01000005)
- #define **PSA\_ALG\_SHA\_224** ((psa\_algorithm\_t)0x01000008)
- #define **PSA\_ALG\_SHA\_256** ((psa\_algorithm\_t)0x01000009)
- #define **PSA\_ALG\_SHA\_384** ((psa\_algorithm\_t)0x0100000a)
- #define **PSA\_ALG\_SHA\_512** ((psa\_algorithm\_t)0x0100000b)
- #define **PSA\_ALG\_SHA\_512\_224** ((psa\_algorithm\_t)0x0100000c)
- #define **PSA\_ALG\_SHA\_512\_256** ((psa\_algorithm\_t)0x0100000d)
- #define **PSA\_ALG\_SHA3\_224** ((psa\_algorithm\_t)0x01000010)
- #define **PSA\_ALG\_SHA3\_256** ((psa\_algorithm\_t)0x01000011)
- #define **PSA\_ALG\_SHA3\_384** ((psa\_algorithm\_t)0x01000012)
- #define **PSA\_ALG\_SHA3\_512** ((psa\_algorithm\_t)0x01000013)
- #define **PSA\_ALG\_MAC\_SUBCATEGORY\_MASK** ((psa\_algorithm\_t)0x00c00000)
- #define **PSA\_ALG\_HMAC\_BASE** ((psa\_algorithm\_t)0x02800000)
- #define **PSA\_ALG\_HMAC**(hash\_alg) (PSA\_ALG\_HMAC\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_HMAC\_GET\_HASH**(hmac\_alg) (PSA\_ALG\_CATEGORY\_HASH | ((hmac\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_IS\_HMAC**(alg)
- #define **PSA\_ALG\_MAC\_TRUNCATION\_MASK** ((psa\_algorithm\_t)0x00003f00)
- #define **PSA\_MAC\_TRUNCATION\_OFFSET** 8
- #define **PSA\_ALG\_TRUNCATED\_MAC**(alg, mac\_length)
- #define **PSA\_ALG\_FULL\_LENGTH\_MAC**(alg) ((alg) & ~PSA\_ALG\_MAC\_TRUNCATION\_MASK)
- #define **PSA\_MAC\_TRUNCATED\_LENGTH**(alg) (((alg) & PSA\_ALG\_MAC\_TRUNCATION\_MASK) >> PSA\_MAC\_TRUNCATION\_OFFSET)
- #define **PSA\_ALG\_CIPHER\_MAC\_BASE** ((psa\_algorithm\_t)0x02c00000)
- #define **PSA\_ALG\_CBC\_MAC** ((psa\_algorithm\_t)0x02c00001)
- #define **PSA\_ALG\_CMAC** ((psa\_algorithm\_t)0x02c00002)
- #define **PSA\_ALG\_GMAC** ((psa\_algorithm\_t)0x02c00003)
- #define **PSA\_ALG\_IS\_BLOCK\_CIPHER\_MAC**(alg)
- #define **PSA\_ALG\_CIPHER\_STREAM\_FLAG** ((psa\_algorithm\_t)0x00800000)
- #define **PSA\_ALG\_CIPHER\_FROM\_BLOCK\_FLAG** ((psa\_algorithm\_t)0x00400000)
- #define **PSA\_ALG\_IS\_STREAM\_CIPHER**(alg)
- #define **PSA\_ALG\_ARC4** ((psa\_algorithm\_t)0x04800001)
- #define **PSA\_ALG\_CTR** ((psa\_algorithm\_t)0x04c00001)
- #define **PSA\_ALG\_CFB** ((psa\_algorithm\_t)0x04c00002)
- #define **PSA\_ALG\_OFB** ((psa\_algorithm\_t)0x04c00003)
- #define **PSA\_ALG\_XTS** ((psa\_algorithm\_t)0x044000ff)
- #define **PSA\_ALG\_CBC\_NO\_PADDING** ((psa\_algorithm\_t)0x04600100)
- #define **PSA\_ALG\_CBC\_PKCS7** ((psa\_algorithm\_t)0x04600101)
- #define **PSA\_ALG\_CCM** ((psa\_algorithm\_t)0x06001001)
- #define **PSA\_ALG\_GCM** ((psa\_algorithm\_t)0x06001002)
- #define **PSA\_ALG\_AEAD\_TAG\_LENGTH\_MASK** ((psa\_algorithm\_t)0x00003f00)
- #define **PSA\_AEAD\_TAG\_LENGTH\_OFFSET** 8
- #define **PSA\_ALG\_AEAD\_WITH\_TAG\_LENGTH**(alg, tag\_length)
- #define **PSA\_ALG\_AEAD\_WITH\_DEFAULT\_TAG\_LENGTH**(alg)
- #define **PSA\_ALG\_AEAD\_WITH\_DEFAULT\_TAG\_LENGTH\_CASE**(alg, ref)
- #define **PSA\_ALG\_RSA\_PKCS1V15\_SIGN\_BASE** ((psa\_algorithm\_t)0x10020000)
- #define **PSA\_ALG\_RSA\_PKCS1V15\_SIGN**(hash\_alg) (PSA\_ALG\_RSA\_PKCS1V15\_SIGN\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_RSA\_PKCS1V15\_SIGN\_RAW** PSA\_ALG\_RSA\_PKCS1V15\_SIGN\_BASE

- #define **PSA\_ALG\_IS\_RSA\_PKCS1V15\_SIGN**(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_RSA\_PKCS1V15\_SIGN\_BASE)
- #define **PSA\_ALG\_RSA\_PSS\_BASE** ((psa\_algorithm\_t)0x10030000)
- #define **PSA\_ALG\_RSA\_PSS**(hash\_alg) (PSA\_ALG\_RSA\_PSS\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_IS\_RSA\_PSS**(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_RSA\_PSS\_BASE)
- #define **PSA\_ALG\_DSA\_BASE** ((psa\_algorithm\_t)0x10040000)
- #define **PSA\_ALG\_DSA**(hash\_alg) (PSA\_ALG\_DSA\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_DETERMINISTIC\_DSA\_BASE** ((psa\_algorithm\_t)0x10050000)
- #define **PSA\_ALG\_DSA\_DETERMINISTIC\_FLAG** ((psa\_algorithm\_t)0x00010000)
- #define **PSA\_ALG\_DETERMINISTIC\_DSA**(hash\_alg) (PSA\_ALG\_DETERMINISTIC\_DSA\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_IS\_DSA**(alg)
- #define **PSA\_ALG\_DSA\_IS\_DETERMINISTIC**(alg) (((alg) & PSA\_ALG\_DSA\_DETERMINISTIC\_FLAG) != 0)
- #define **PSA\_ALG\_IS\_DETERMINISTIC\_DSA**(alg) (PSA\_ALG\_IS\_DSA(alg) && PSA\_ALG\_DSA\_IS\_DETERMINISTIC(alg))
- #define **PSA\_ALG\_IS\_RANDOMIZED\_DSA**(alg) (PSA\_ALG\_IS\_DSA(alg) && !PSA\_ALG\_DSA\_IS\_DETERMINISTIC(alg))
- #define **PSA\_ALG\_ECDSA\_BASE** ((psa\_algorithm\_t)0x10060000)
- #define **PSA\_ALG\_ECDSA**(hash\_alg) (PSA\_ALG\_ECDSA\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_ECDSA\_ANY** PSA\_ALG\_ECDSA\_BASE
- #define **PSA\_ALG\_DETERMINISTIC\_ECDSA\_BASE** ((psa\_algorithm\_t)0x10070000)
- #define **PSA\_ALG\_DETERMINISTIC\_ECDSA**(hash\_alg) (PSA\_ALG\_DETERMINISTIC\_ECDSA\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_IS\_ECDSA**(alg)
- #define **PSA\_ALG\_ECDSA\_IS\_DETERMINISTIC**(alg) (((alg) & PSA\_ALG\_DSA\_DETERMINISTIC\_FLAG) != 0)
- #define **PSA\_ALG\_IS\_DETERMINISTIC\_ECDSA**(alg) (PSA\_ALG\_IS\_ECDSA(alg) && PSA\_ALG\_ECDSA\_IS\_DETERMINISTIC(alg))
- #define **PSA\_ALG\_IS\_RANDOMIZED\_ECDSA**(alg) (PSA\_ALG\_IS\_ECDSA(alg) && !PSA\_ALG\_ECDSA\_IS\_DETERMINISTIC(alg))
- #define **PSA\_ALG\_SIGN\_GET\_HASH**(alg)
- #define **PSA\_ALG\_RSA\_PKCS1V15\_CRYPT** ((psa\_algorithm\_t)0x12020000)
- #define **PSA\_ALG\_RSA\_OAEP\_BASE** ((psa\_algorithm\_t)0x12030000)
- #define **PSA\_ALG\_RSA\_OAEP**(hash\_alg) (PSA\_ALG\_RSA\_OAEP\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_IS\_RSA\_OAEP**(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_RSA\_OAEP\_BASE)
- #define **PSA\_ALG\_RSA\_OAEP\_GET\_HASH**(alg)
- #define **PSA\_ALG\_HKDF\_BASE** ((psa\_algorithm\_t)0x30000100)
- #define **PSA\_ALG\_HKDF**(hash\_alg) (PSA\_ALG\_HKDF\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_IS\_HKDF**(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_HKDF\_BASE)
- #define **PSA\_ALG\_HKDF\_GET\_HASH**(hkdf\_alg) (PSA\_ALG\_CATEGORY\_HASH | ((hkdf\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_TLS12\_PRF\_BASE** ((psa\_algorithm\_t)0x30000200)
- #define **PSA\_ALG\_TLS12\_PRF**(hash\_alg) (PSA\_ALG\_TLS12\_PRF\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_IS\_TLS12\_PRF**(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_TLS12\_PRF\_BASE)
- #define **PSA\_ALG\_TLS12\_PRF\_GET\_HASH**(hkdf\_alg) (PSA\_ALG\_CATEGORY\_HASH | ((hkdf\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_TLS12\_PSK\_TO\_MS\_BASE** ((psa\_algorithm\_t)0x30000300)

- `#define PSA_ALG_TLS12_PSK_TO_MS(hash_alg) (PSA_ALG_TLS12_PSK_TO_MS_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_TLS12_PSK_TO_MS(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_TLS12_PSK_TO_MS_BASE)`
- `#define PSA_ALG_TLS12_PSK_TO_MS_GET_HASH(hkdf_alg) (PSA_ALG_CATEGORY_HASH | ((hkdf_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_KEY_DERIVATION_MASK ((psa_algorithm_t)0x010fffff)`
- `#define PSA_ALG_SELECT_RAW ((psa_algorithm_t)0x31000001)`
- `#define PSA_ALG_KEY_AGREEMENT_GET_KDF(alg) (((alg) & PSA_ALG_KEY_DERIVATION_MASK) | PSA_ALG_CATEGORY_KEY_DERIVATION)`
- `#define PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) ((alg) & ~PSA_ALG_KEY_DERIVATION_MASK)`
- `#define PSA_ALG_FFDH_BASE ((psa_algorithm_t)0x22100000)`
- `#define PSA_ALG_FFDH(kdf_alg) (PSA_ALG_FFDH_BASE | ((kdf_alg) & PSA_ALG_KEY_DERIVATION_MASK))`
- `#define PSA_ALG_IS_FFDH(alg) (PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) == PSA_ALG_FFDH_BASE)`
- `#define PSA_ALG_ECDH_BASE ((psa_algorithm_t)0x22200000)`
- `#define PSA_ALG_ECDH(kdf_alg) (PSA_ALG_ECDH_BASE | ((kdf_alg) & PSA_ALG_KEY_DERIVATION_MASK))`
- `#define PSA_ALG_IS_ECDH(alg) (PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) == PSA_ALG_ECDH_BASE)`

## Typedefs

- `typedef uint32_t psa_key_type_t`  
*Encoding of a key type.*
- `typedef uint16_t psa_ecc_curve_t`
- `typedef uint32_t psa_algorithm_t`  
*Encoding of a cryptographic algorithm.*

### 4.3.1 Detailed Description

### 4.3.2 Macro Definition Documentation

#### 4.3.2.1 PSA\_ALG\_AEAD\_WITH\_DEFAULT\_TAG\_LENGTH\_CASE

```
#define PSA_ALG_AEAD_WITH_DEFAULT_TAG_LENGTH_CASE(
    alg,
    ref )
```

#### Value:

```
PSA_ALG_AEAD_WITH_TAG_LENGTH(alg, 0) == \
    PSA_ALG_AEAD_WITH_TAG_LENGTH(ref, 0) ? \
    ref :
```

#### 4.3.2.2 PSA\_ALG\_AEAD\_WITH\_DEFAULT\_TAG\_LENGTH

```
#define PSA_ALG_AEAD_WITH_DEFAULT_TAG_LENGTH(  
    alg )
```

##### Value:

```
(  
    PSA_ALG_AEAD_WITH_DEFAULT_TAG_LENGTH__CASE(alg, PSA_ALG_CCM) \  
    PSA_ALG_AEAD_WITH_DEFAULT_TAG_LENGTH__CASE(alg, PSA_ALG_GCM) \  
    0)
```

Calculate the corresponding AEAD algorithm with the default tag length.

##### Parameters

<i>alg</i>	An AEAD algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_AEAD</a> ( <i>alg</i> ) is true).
------------	---

##### Returns

The corresponding AEAD algorithm with the default tag length for that algorithm.

#### 4.3.2.3 PSA\_ALG\_AEAD\_WITH\_TAG\_LENGTH

```
#define PSA_ALG_AEAD_WITH_TAG_LENGTH(  
    alg,  
    tag_length )
```

##### Value:

```
((alg) & ~PSA_ALG_AEAD_TAG_LENGTH_MASK) |  
((tag_length) << PSA_AEAD_TAG_LENGTH_OFFSET &  
PSA_ALG_AEAD_TAG_LENGTH_MASK)
```

Macro to build a shortened AEAD algorithm.

A shortened AEAD algorithm is similar to the corresponding AEAD algorithm, but has an authentication tag that consists of fewer bytes. Depending on the algorithm, the tag length may affect the calculation of the ciphertext.

##### Parameters

<i>alg</i>	A AEAD algorithm identifier (value of type <a href="#">psa_algorithm_t</a> such that <a href="#">PSA_ALG_IS_AEAD</a> ( <i>alg</i> ) is true).
<i>tag_length</i>	Desired length of the authentication tag in bytes.

##### Returns

The corresponding AEAD algorithm with the specified length.



Unspecified if `alg` is not a supported AEAD algorithm or if `tag_length` is not valid for the specified AEAD algorithm.

#### 4.3.2.4 PSA\_ALG\_ARC4

```
#define PSA_ALG_ARC4 ((psa_algorithm_t)0x04800001)
```

The ARC4 stream cipher algorithm.

#### 4.3.2.5 PSA\_ALG\_CBC\_NO\_PADDING

```
#define PSA_ALG_CBC_NO_PADDING ((psa_algorithm_t)0x04600100)
```

The CBC block cipher chaining mode, with no padding.

The underlying block cipher is determined by the key type.

This symmetric cipher mode can only be used with messages whose lengths are whole number of blocks for the chosen block cipher.

#### 4.3.2.6 PSA\_ALG\_CBC\_PKCS7

```
#define PSA_ALG_CBC_PKCS7 ((psa_algorithm_t)0x04600101)
```

The CBC block cipher chaining mode with PKCS#7 padding.

The underlying block cipher is determined by the key type.

This is the padding method defined by PKCS#7 (RFC 2315) §10.3.

#### 4.3.2.7 PSA\_ALG\_CTR

```
#define PSA_ALG_CTR ((psa_algorithm_t)0x04c00001)
```

The CTR stream cipher mode.

CTR is a stream cipher which is built from a block cipher. The underlying block cipher is determined by the key type. For example, to use AES-128-CTR, use this algorithm with a key of type [PSA\\_KEY\\_TYPE\\_AES](#) and a length of 128 bits (16 bytes).

#### 4.3.2.8 PSA\_ALG\_DETERMINISTIC\_ECDSA

```
#define PSA_ALG_DETERMINISTIC_ECDSA(  
    hash_alg) (PSA_ALG_DETERMINISTIC_ECDSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

Deterministic ECDSA signature with hashing.

This is the deterministic ECDSA signature scheme defined by RFC 6979.

The representation of a signature is the same as with [PSA\\_ALG\\_ECDSA\(\)](#).

Note that when this algorithm is used for verification, signatures made with randomized ECDSA ([PSA\\_ALG\\_ECDSA\(hash\\_alg\)](#)) with the same private key are accepted. In other words, [PSA\\_ALG\\_DETERMINISTIC\\_ECDSA\(hash\\_alg\)](#) differs from [PSA\\_ALG\\_ECDSA\(hash\\_alg\)](#) only for signature, not for verification.

## Parameters

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <code>PSA_ALG_IS_HASH(hash_alg)</code> is true).
-----------------	--

## Returns

The corresponding deterministic ECDSA signature algorithm.  
 Unspecified if `alg` is not a supported hash algorithm.

## 4.3.2.9 PSA\_ALG\_DSA

```
#define PSA_ALG_DSA(  
    hash_alg ) (PSA_ALG_DSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

DSA signature with hashing.

This is the signature scheme defined by FIPS 186-4, with a random per-message secret number ( $k$ ).

## Parameters

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <code>PSA_ALG_IS_HASH(hash_alg)</code> is true).
-----------------	--

## Returns

The corresponding DSA signature algorithm.  
 Unspecified if `alg` is not a supported hash algorithm.

## 4.3.2.10 PSA\_ALG\_ECDH

```
#define PSA_ALG_ECDH(  
    kdf_alg ) (PSA_ALG_ECDH_BASE | ((kdf_alg) & PSA_ALG_KEY_DERIVATION_MASK))
```

The elliptic curve Diffie-Hellman (ECDH) key agreement algorithm.

This algorithm combines the elliptic curve Diffie-Hellman key agreement to produce a shared secret from a private key and the peer's public key, with a key selection or key derivation algorithm to produce one or more shared keys and other shared cryptographic material.

The shared secret produced by key agreement and passed as input to the derivation or selection algorithm `kdf↔_alg` is the x-coordinate of the shared secret point. It is always `ceiling(m / 8)` bytes long where  $m$  is the bit size associated with the curve, i.e. the bit size of the order of the curve's coordinate field. When  $m$  is not a multiple of 8, the byte containing the most significant bit of the shared secret is padded with zero bits. The byte order is either little-endian or big-endian depending on the curve type.

- For Montgomery curves (curve types `PSA_ECC_CURVE_CURVEXXX`), the shared secret is the x-coordinate of  $d_A Q_B = d_B Q_A$  in little-endian byte order. The bit size is 448 for Curve448 and 255 for Curve25519.

- For Weierstrass curves over prime fields (curve types `PSA_ECC_CURVE_SECPXXX` and `PSA_ECC_CURVE_BRAINPOOL_PXXX`), the shared secret is the x-coordinate of  $d_A Q_B = d_B Q_A$  in big-endian byte order. The bit size is  $m = \text{ceiling}(\log_2(p))$  for the field  $F_p$ .
- For Weierstrass curves over binary fields (curve types `PSA_ECC_CURVE_SECTXXX`), the shared secret is the x-coordinate of  $d_A Q_B = d_B Q_A$  in big-endian byte order. The bit size is  $m$  for the field  $F_{2^m}$ .

**Parameters**

<i>kdf_alg</i>	A key derivation algorithm ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_KEY_DERIVATION(hash_alg)</code> is true) or a selection algorithm ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_KEY_SELECTION(hash_alg)</code> is true).
----------------	---

**Returns**

The Diffie-Hellman algorithm with the specified selection or derivation algorithm.

**4.3.2.11 PSA\_ALG\_ECDSA**

```
#define PSA_ALG_ECDSA(  
    hash_alg ) (PSA_ALG_ECDSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

ECDSA signature with hashing.

This is the ECDSA signature scheme defined by ANSI X9.62, with a random per-message secret number ( $k$ ).

The representation of the signature as a byte string consists of the concatenation of the signature values  $r$  and  $s$ . Each of  $r$  and  $s$  is encoded as an  $N$ -octet string, where  $N$  is the length of the base point of the curve in octets. Each value is represented in big-endian order (most significant octet first).

**Parameters**

<i>hash_alg</i>	A hash algorithm ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_HASH(hash_alg)</code> is true).
-----------------	--

**Returns**

The corresponding ECDSA signature algorithm.  
Unspecified if `alg` is not a supported hash algorithm.

**4.3.2.12 PSA\_ALG\_ECDSA\_ANY**

```
#define PSA_ALG_ECDSA_ANY PSA_ALG_ECDSA_BASE
```

ECDSA signature without hashing.

This is the same signature scheme as `PSA_ALG_ECDSA()`, but without specifying a hash algorithm. This algorithm may only be used to sign or verify a sequence of bytes that should be an already-calculated hash. Note that the input is padded with zeros on the left or truncated on the left as required to fit the curve size.

#### 4.3.2.13 PSA\_ALG\_FFDH

```
#define PSA_ALG_FFDH(  
    kdf_alg ) (PSA_ALG_FFDH_BASE | ((kdf_alg) & PSA_ALG_KEY_DERIVATION_MASK))
```

The Diffie-Hellman key agreement algorithm.

This algorithm combines the finite-field Diffie-Hellman (DH) key agreement, also known as Diffie-Hellman-Merkle (DHM) key agreement, to produce a shared secret from a private key and the peer's public key, with a key selection or key derivation algorithm to produce one or more shared keys and other shared cryptographic material.

The shared secret produced by key agreement and passed as input to the derivation or selection algorithm  $kdf\_alg$  is the shared secret  $g^{ab}$  in big-endian format. It is  $\text{ceiling}(m / 8)$  bytes long where  $m$  is the size of the prime  $p$  in bits.

##### Parameters

<i>kdf_alg</i>	A key derivation algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_KEY_DERIVATION</a> (hash_alg) is true) or a key selection algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_KEY_SELECTION</a> (hash_alg) is true).
----------------	---

##### Returns

The Diffie-Hellman algorithm with the specified selection or derivation algorithm.

#### 4.3.2.14 PSA\_ALG\_FULL\_LENGTH\_MAC

```
#define PSA_ALG_FULL_LENGTH_MAC(  
    alg ) ((alg) & ~PSA_ALG_MAC_TRUNCATION_MASK)
```

Macro to build the base MAC algorithm corresponding to a truncated MAC algorithm.

##### Parameters

<i>alg</i>	A MAC algorithm identifier (value of type <a href="#">psa_algorithm_t</a> such that <a href="#">PSA_ALG_IS_MAC</a> (alg) is true). This may be a truncated or untruncated MAC algorithm.
------------	--

##### Returns

The corresponding base MAC algorithm.  
Unspecified if *alg* is not a supported MAC algorithm.

#### 4.3.2.15 PSA\_ALG\_HKDF

```
#define PSA_ALG_HKDF(  
    hash_alg ) (PSA_ALG_HKDF_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

Macro to build an HKDF algorithm.

For example, `PSA_ALG_HKDF(PSA_ALG_SHA256)` is HKDF using HMAC-SHA-256.

**Parameters**

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true).
-----------------	---

**Returns**

The corresponding HKDF algorithm.  
 Unspecified if *alg* is not a supported hash algorithm.

**4.3.2.16 PSA\_ALG\_HMAC**

```
#define PSA_ALG_HMAC(  
    hash_alg ) (PSA_ALG_HMAC_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

Macro to build an HMAC algorithm.

For example, [PSA\\_ALG\\_HMAC\(PSA\\_ALG\\_SHA\\_256\)](#) is HMAC-SHA-256.

**Parameters**

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true).
-----------------	---

**Returns**

The corresponding HMAC algorithm.  
 Unspecified if *alg* is not a supported hash algorithm.

**4.3.2.17 PSA\_ALG\_IS\_AEAD**

```
#define PSA_ALG_IS_AEAD(  
    alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_AEAD)
```

Whether the specified algorithm is an authenticated encryption with associated data (AEAD) algorithm.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is an AEAD algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

## 4.3.2.18 PSA\_ALG\_IS\_ASYMMETRIC\_ENCRYPTION

```
#define PSA_ALG_IS_ASYMMETRIC_ENCRYPTION(  
    alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_ASYMMETRIC_ENCRYPTI↵  
ON)
```

Whether the specified algorithm is a public-key encryption algorithm.

## Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

## Returns

1 if *alg* is a public-key encryption algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

## 4.3.2.19 PSA\_ALG\_IS\_BLOCK\_CIPHER\_MAC

```
#define PSA_ALG_IS_BLOCK_CIPHER_MAC(  
    alg )
```

## Value:

```
(((alg) & (PSA_ALG_CATEGORY_MASK | PSA_ALG_MAC_SUBCATEGORY_MASK)) == \  
PSA_ALG_CIPHER_MAC_BASE)
```

Whether the specified algorithm is a MAC algorithm based on a block cipher.

## Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

## Returns

1 if *alg* is a MAC algorithm based on a block cipher, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

## 4.3.2.20 PSA\_ALG\_IS\_CIPHER

```
#define PSA_ALG_IS_CIPHER(  
    alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_CIPHER)
```

Whether the specified algorithm is a symmetric cipher algorithm.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is a symmetric cipher algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

**4.3.2.21 PSA\_ALG\_IS\_DSA**

```
#define PSA_ALG_IS_DSA(  
    alg )
```

**Value:**

```
((alg) & ~PSA_ALG_HASH_MASK & ~PSA_ALG_DSA_DETERMINISTIC_FLAG) == \  
    PSA_ALG_DSA_BASE)
```

**4.3.2.22 PSA\_ALG\_IS\_ECDH**

```
#define PSA_ALG_IS_ECDH(  
    alg ) (PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) == PSA_ALG_ECDH_BASE)
```

Whether the specified algorithm is an elliptic curve Diffie-Hellman algorithm.

This includes every supported key selection or key agreement algorithm for the output of the Diffie-Hellman calculation.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is an elliptic curve Diffie-Hellman algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported key agreement algorithm identifier.

**4.3.2.23 PSA\_ALG\_IS\_ECDSA**

```
#define PSA_ALG_IS_ECDSA(  
    alg )
```

**Value:**



```
((alg) & ~PSA_ALG_HASH_MASK & ~PSA_ALG_DSA_DETERMINISTIC_FLAG) == \
PSA_ALG_ECDSA_BASE)
```

#### 4.3.2.24 PSA\_ALG\_IS\_FFDH

```
#define PSA_ALG_IS_FFDH(  
    alg ) (PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) == PSA_ALG_FFDH_BASE)
```

Whether the specified algorithm is a finite field Diffie-Hellman algorithm.

This includes every supported key selection or key agreement algorithm for the output of the Diffie-Hellman calculation.

##### Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

##### Returns

1 if *alg* is a finite field Diffie-Hellman algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported key agreement algorithm identifier.

#### 4.3.2.25 PSA\_ALG\_IS\_HASH

```
#define PSA_ALG_IS_HASH(  
    alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_HASH)
```

Whether the specified algorithm is a hash algorithm.

##### Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

##### Returns

1 if *alg* is a hash algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

#### 4.3.2.26 PSA\_ALG\_IS\_HKDF

```
#define PSA_ALG_IS_HKDF(  
    alg ) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_HKDF_BASE)
```

Whether the specified algorithm is an HKDF algorithm.

HKDF is a family of key derivation algorithms that are based on a hash function and the HMAC construction.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is an HKDF algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported key derivation algorithm identifier.

**4.3.2.27 PSA\_ALG\_IS\_HMAC**

```
#define PSA_ALG_IS_HMAC(  
    alg )
```

**Value:**

```
((alg) & (PSA_ALG_CATEGORY_MASK | PSA_ALG_MAC_SUBCATEGORY_MASK)) == \  
PSA_ALG_HMAC_BASE)
```

Whether the specified algorithm is an HMAC algorithm.

HMAC is a family of MAC algorithms that are based on a hash function.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is an HMAC algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

**4.3.2.28 PSA\_ALG\_IS\_KEY\_AGREEMENT**

```
#define PSA_ALG_IS_KEY_AGREEMENT(  
    alg )
```

**Value:**

```
((alg) & PSA_ALG_CATEGORY_MASK & ~PSA_ALG_KEY_SELECTION_FLAG) == \  
PSA_ALG_CATEGORY_KEY_AGREEMENT)
```

Whether the specified algorithm is a key agreement algorithm.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is a key agreement algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

**4.3.2.29 PSA\_ALG\_IS\_KEY\_DERIVATION**

```
#define PSA_ALG_IS_KEY_DERIVATION(  
    alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_KEY_DERIVATION)
```

Whether the specified algorithm is a key derivation algorithm.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is a key derivation algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

**4.3.2.30 PSA\_ALG\_IS\_KEY\_SELECTION**

```
#define PSA_ALG_IS_KEY_SELECTION(  
    alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_KEY_SELECTION)
```

Whether the specified algorithm is a key selection algorithm.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is a key selection algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

#### 4.3.2.31 PSA\_ALG\_IS\_MAC

```
#define PSA_ALG_IS_MAC(  
    alg ) ((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_MAC)
```

Whether the specified algorithm is a MAC algorithm.

##### Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

##### Returns

1 if *alg* is a MAC algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

#### 4.3.2.32 PSA\_ALG\_IS\_SIGN

```
#define PSA_ALG_IS_SIGN(  
    alg ) ((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_SIGN)
```

Whether the specified algorithm is a public-key signature algorithm.

##### Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

##### Returns

1 if *alg* is a public-key signature algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

#### 4.3.2.33 PSA\_ALG\_IS\_STREAM\_CIPHER

```
#define PSA_ALG_IS_STREAM_CIPHER(  
    alg )
```

##### Value:

```
((alg) & (PSA_ALG_CATEGORY_MASK | PSA_ALG_CIPHER_STREAM_FLAG)) == \  
(PSA_ALG_CATEGORY_CIPHER | PSA_ALG_CIPHER_STREAM_FLAG)
```

Whether the specified algorithm is a stream cipher.

A stream cipher is a symmetric cipher that encrypts or decrypts messages by applying a bitwise-xor with a stream of bytes that is generated from a key.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is a stream cipher algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier or if it is not a symmetric cipher algorithm.

**4.3.2.34 PSA\_ALG\_IS\_TLS12\_PRF**

```
#define PSA_ALG_IS_TLS12_PRF(  
    alg ) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_TLS12_PRF_BASE)
```

Whether the specified algorithm is a TLS-1.2 PRF algorithm.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is a TLS-1.2 PRF algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported key derivation algorithm identifier.

**4.3.2.35 PSA\_ALG\_IS\_TLS12\_PSK\_TO\_MS**

```
#define PSA_ALG_IS_TLS12_PSK_TO_MS(  
    alg ) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_TLS12_PSK_TO_MS_BASE)
```

Whether the specified algorithm is a TLS-1.2 PSK to MS algorithm.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is a TLS-1.2 PSK to MS algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported key derivation algorithm identifier.

## 4.3.2.36 PSA\_ALG\_RSA\_OAEP

```
#define PSA_ALG_RSA_OAEP(  
    hash_alg ) (PSA_ALG_RSA_OAEP_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

RSA OAEP encryption.

This is the encryption scheme defined by RFC 8017 (PKCS#1: RSA Cryptography Specifications) under the name RSAES-OAEP, with the message generation function MGF1.

## Parameters

<i>hash_alg</i>	The hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH(hash_alg)</a> is true) to use for MGF1.
-----------------	---

## Returns

The corresponding RSA OAEP signature algorithm.  
Unspecified if *alg* is not a supported hash algorithm.

## 4.3.2.37 PSA\_ALG\_RSA\_OAEP\_GET\_HASH

```
#define PSA_ALG_RSA_OAEP_GET_HASH(  
    alg )
```

## Value:

```
(PSA_ALG_IS_RSA_OAEP(alg) ?  
    ((alg) & PSA_ALG_HASH_MASK) | PSA_ALG_CATEGORY_HASH :  
    0)
```

## 4.3.2.38 PSA\_ALG\_RSA\_PKCS1V15\_CRYPT

```
#define PSA_ALG_RSA_PKCS1V15_CRYPT ((psa\_algorithm\_t)0x12020000)
```

RSA PKCS#1 v1.5 encryption.

## 4.3.2.39 PSA\_ALG\_RSA\_PKCS1V15\_SIGN

```
#define PSA_ALG_RSA_PKCS1V15_SIGN(  
    hash_alg ) (PSA_ALG_RSA_PKCS1V15_SIGN_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

RSA PKCS#1 v1.5 signature with hashing.

This is the signature scheme defined by RFC 8017 (PKCS#1: RSA Cryptography Specifications) under the name RSASSA-PKCS1-v1\_5.

**Parameters**

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true).
-----------------	---

**Returns**

The corresponding RSA PKCS#1 v1.5 signature algorithm.  
 Unspecified if *alg* is not a supported hash algorithm.

**4.3.2.40 PSA\_ALG\_RSA\_PKCS1V15\_SIGN\_RAW**

```
#define PSA_ALG_RSA_PKCS1V15_SIGN_RAW PSA_ALG_RSA_PKCS1V15_SIGN_BASE
```

Raw PKCS#1 v1.5 signature.

The input to this algorithm is the DigestInfo structure used by RFC 8017 (PKCS#1: RSA Cryptography Specifications), §9.2 steps 3–6.

**4.3.2.41 PSA\_ALG\_RSA\_PSS**

```
#define PSA_ALG_RSA_PSS(  
    hash_alg ) (PSA_ALG_RSA_PSS_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

RSA PSS signature with hashing.

This is the signature scheme defined by RFC 8017 (PKCS#1: RSA Cryptography Specifications) under the name RSASSA-PSS, with the message generation function MGF1, and with a salt length equal to the length of the hash. The specified hash algorithm is used to hash the input message, to create the salted hash, and for the mask generation.

**Parameters**

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true).
-----------------	---

**Returns**

The corresponding RSA PSS signature algorithm.  
 Unspecified if *alg* is not a supported hash algorithm.

**4.3.2.42 PSA\_ALG\_SELECT\_RAW**

```
#define PSA_ALG_SELECT_RAW ((psa_algorithm_t)0x31000001)
```

Use a shared secret as is.

Specify this algorithm as the selection component of a key agreement to use the raw result of the key agreement as key material.



**Warning**

The raw result of a key agreement algorithm such as finite-field Diffie-Hellman or elliptic curve Diffie-Hellman has biases and should not be used directly as key material. It can however be used as the secret input in a key derivation algorithm.

**4.3.2.43 PSA\_ALG\_SHA3\_224**

```
#define PSA_ALG_SHA3_224 ((psa_algorithm_t)0x01000010)
```

SHA3-224

**4.3.2.44 PSA\_ALG\_SHA3\_256**

```
#define PSA_ALG_SHA3_256 ((psa_algorithm_t)0x01000011)
```

SHA3-256

**4.3.2.45 PSA\_ALG\_SHA3\_384**

```
#define PSA_ALG_SHA3_384 ((psa_algorithm_t)0x01000012)
```

SHA3-384

**4.3.2.46 PSA\_ALG\_SHA3\_512**

```
#define PSA_ALG_SHA3_512 ((psa_algorithm_t)0x01000013)
```

SHA3-512

**4.3.2.47 PSA\_ALG\_SHA\_224**

```
#define PSA_ALG_SHA_224 ((psa_algorithm_t)0x01000008)
```

SHA2-224

**4.3.2.48 PSA\_ALG\_SHA\_256**

```
#define PSA_ALG_SHA_256 ((psa_algorithm_t)0x01000009)
```

SHA2-256

#### 4.3.2.49 PSA\_ALG\_SHA\_384

```
#define PSA_ALG_SHA_384 ((psa_algorithm_t)0x0100000a)
```

SHA2-384

#### 4.3.2.50 PSA\_ALG\_SHA\_512

```
#define PSA_ALG_SHA_512 ((psa_algorithm_t)0x0100000b)
```

SHA2-512

#### 4.3.2.51 PSA\_ALG\_SHA\_512\_224

```
#define PSA_ALG_SHA_512_224 ((psa_algorithm_t)0x0100000c)
```

SHA2-512/224

#### 4.3.2.52 PSA\_ALG\_SHA\_512\_256

```
#define PSA_ALG_SHA_512_256 ((psa_algorithm_t)0x0100000d)
```

SHA2-512/256

#### 4.3.2.53 PSA\_ALG\_SIGN\_GET\_HASH

```
#define PSA_ALG_SIGN_GET_HASH(  
    alg )
```

##### Value:

```
(PSA_ALG_IS_RSA_PSS(alg) || PSA_ALG_IS_RSA_PKCS1V15_SIGN(alg) || \
 PSA_ALG_IS_DSA(alg) || PSA_ALG_IS_ECDSA(alg) ? \
 ((alg) & PSA_ALG_HASH_MASK) == 0 ? /*"raw" algorithm*/ 0 : \
 ((alg) & PSA_ALG_HASH_MASK) | PSA_ALG_CATEGORY_HASH : \
 0)
```

Get the hash used by a hash-and-sign signature algorithm.

A hash-and-sign algorithm is a signature algorithm which is composed of two phases: first a hashing phase which does not use the key and produces a hash of the input message, then a signing phase which only uses the hash and the key and not the message itself.

##### Parameters

<i>alg</i>	A signature algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_SIGN</a> ( <i>alg</i> ) is true).
------------	---

**Returns**

The underlying hash algorithm if `alg` is a hash-and-sign algorithm.  
 0 if `alg` is a signature algorithm that does not follow the hash-and-sign structure.  
 Unspecified if `alg` is not a signature algorithm or if it is not supported by the implementation.

**4.3.2.54 PSA\_ALG\_TLS12\_PRF**

```
#define PSA_ALG_TLS12_PRF(  
    hash_alg ) (PSA_ALG_TLS12_PRF_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

Macro to build a TLS-1.2 PRF algorithm.

TLS 1.2 uses a custom pseudorandom function (PRF) for key schedule, specified in Section 5 of RFC 5246. It is based on HMAC and can be used with either SHA-256 or SHA-384.

For the application to TLS-1.2, the salt and label arguments passed to [psa\\_key\\_derivation\(\)](#) are what's called 'seed' and 'label' in RFC 5246, respectively. For example, for TLS key expansion, the salt is the concatenation of ServerHello.Random + ClientHello.Random, while the label is "key expansion".

For example, [PSA\\_ALG\\_TLS12\\_PRF\(PSA\\_ALG\\_SHA256\)](#) represents the TLS 1.2 PRF using HMAC-SHA-256.

**Parameters**

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH(hash_alg)</a> is true).
-----------------	---

**Returns**

The corresponding TLS-1.2 PRF algorithm.  
 Unspecified if `alg` is not a supported hash algorithm.

**4.3.2.55 PSA\_ALG\_TLS12\_PSK\_TO\_MS**

```
#define PSA_ALG_TLS12_PSK_TO_MS(  
    hash_alg ) (PSA_ALG_TLS12_PSK_TO_MS_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))
```

Macro to build a TLS-1.2 PSK-to-MasterSecret algorithm.

In a pure-PSK handshake in TLS 1.2, the master secret is derived from the PreSharedKey (PSK) through the application of padding (RFC 4279, Section 2) and the TLS-1.2 PRF (RFC 5246, Section 5). The latter is based on HMAC and can be used with either SHA-256 or SHA-384.

For the application to TLS-1.2, the salt passed to [psa\\_key\\_derivation\(\)](#) (and forwarded to the TLS-1.2 PRF) is the concatenation of the ClientHello.Random + ServerHello.Random, while the label is "master secret" or "extended master secret".

For example, [PSA\\_ALG\\_TLS12\\_PSK\\_TO\\_MS\(PSA\\_ALG\\_SHA256\)](#) represents the TLS-1.2 PSK to MasterSecret derivation PRF using HMAC-SHA-256.

**Parameters**

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true).
-----------------	---

**Returns**

The corresponding TLS-1.2 PSK to MS algorithm.  
 Unspecified if *alg* is not a supported hash algorithm.

**4.3.2.56 PSA\_ALG\_TRUNCATED\_MAC**

```
#define PSA_ALG_TRUNCATED_MAC(  
    alg,  
    mac_length )
```

**Value:**

```
((alg) & ~PSA_ALG_MAC_TRUNCATION_MASK) |  
((mac_length) << PSA_MAC_TRUNCATION_OFFSET & PSA_ALG_MAC_TRUNCATION_MASK)
```

Macro to build a truncated MAC algorithm.

A truncated MAC algorithm is identical to the corresponding MAC algorithm except that the MAC value for the truncated algorithm consists of only the first *mac\_length* bytes of the MAC value for the untruncated algorithm.

**Note**

This macro may allow constructing algorithm identifiers that are not valid, either because the specified length is larger than the untruncated MAC or because the specified length is smaller than permitted by the implementation.

It is implementation-defined whether a truncated MAC that is truncated to the same length as the MAC of the untruncated algorithm is considered identical to the untruncated algorithm for policy comparison purposes.

**Parameters**

<i>alg</i>	A MAC algorithm identifier (value of type <a href="#">psa_algorithm_t</a> such that <a href="#">PSA_ALG_IS_MAC</a> ( <i>alg</i> ) is true). This may be a truncated or untruncated MAC algorithm.
<i>mac_length</i>	Desired length of the truncated MAC in bytes. This must be at most the full length of the MAC and must be at least an implementation-specified minimum. The implementation-specified minimum shall not be zero.

**Returns**

The corresponding MAC algorithm with the specified length.  
 Unspecified if *alg* is not a supported MAC algorithm or if *mac\_length* is too small or too large for the specified MAC algorithm.

## 4.3.2.57 PSA\_ALG\_XTS

```
#define PSA_ALG_XTS ((psa_algorithm_t)0x044000ff)
```

The XTS cipher mode.

XTS is a cipher mode which is built from a block cipher. It requires at least one full block of input, but beyond this minimum the input does not need to be a whole number of blocks.

## 4.3.2.58 PSA\_BLOCK\_CIPHER\_BLOCK\_SIZE

```
#define PSA_BLOCK_CIPHER_BLOCK_SIZE(  
    type )
```

**Value:**

```
(  
    (type) == PSA_KEY_TYPE_AES ? 16 :  
    (type) == PSA_KEY_TYPE_DES ? 8 :  
    (type) == PSA_KEY_TYPE_CAMELLIA ? 16 :  
    (type) == PSA_KEY_TYPE_ARC4 ? 1 :  
    0)
```

The block size of a block cipher.

**Parameters**

<i>type</i>	A cipher key type (value of type <a href="#">psa_key_type_t</a> ).
-------------	--

**Returns**

The block size for a block cipher, or 1 for a stream cipher. The return value is undefined if *type* is not a supported cipher key type.

**Note**

It is possible to build stream cipher algorithms on top of a block cipher, for example CTR mode ([PSA\\_ALG\\_CTR](#)). This macro only takes the key type into account, so it cannot be used to determine the size of the data that [psa\\_cipher\\_update\(\)](#) might buffer for future processing in general.

This macro returns a compile-time constant if its argument is one.

**Warning**

This macro may evaluate its argument multiple times.

## 4.3.2.59 PSA\_KEY\_TYPE\_AES

```
#define PSA_KEY_TYPE_AES ((psa_key_type_t)0x40000001)
```

Key for an cipher, AEAD or MAC algorithm based on the AES block cipher.

The size of the key can be 16 bytes (AES-128), 24 bytes (AES-192) or 32 bytes (AES-256).

#### 4.3.2.60 PSA\_KEY\_TYPE\_ARC4

```
#define PSA_KEY_TYPE_ARC4 ((psa_key_type_t)0x40000004)
```

Key for the RC4 stream cipher.

Note that RC4 is weak and deprecated and should only be used in legacy protocols.

#### 4.3.2.61 PSA\_KEY\_TYPE\_CAMELLIA

```
#define PSA_KEY_TYPE_CAMELLIA ((psa_key_type_t)0x40000003)
```

Key for an cipher, AEAD or MAC algorithm based on the Camellia block cipher.

#### 4.3.2.62 PSA\_KEY\_TYPE\_DERIVE

```
#define PSA_KEY_TYPE_DERIVE ((psa_key_type_t)0x52000000)
```

A secret for key derivation.

The key policy determines which key derivation algorithm the key can be used for.

#### 4.3.2.63 PSA\_KEY\_TYPE\_DES

```
#define PSA_KEY_TYPE_DES ((psa_key_type_t)0x40000002)
```

Key for a cipher or MAC algorithm based on DES or 3DES (Triple-DES).

The size of the key can be 8 bytes (single DES), 16 bytes (2-key 3DES) or 24 bytes (3-key 3DES).

Note that single DES and 2-key 3DES are weak and strongly deprecated and should only be used to decrypt legacy data. 3-key 3DES is weak and deprecated and should only be used in legacy protocols.

#### 4.3.2.64 PSA\_KEY\_TYPE\_DSA\_KEYPAIR

```
#define PSA_KEY_TYPE_DSA_KEYPAIR ((psa_key_type_t)0x70020000)
```

DSA key pair (private and public key).

#### 4.3.2.65 PSA\_KEY\_TYPE\_DSA\_PUBLIC\_KEY

```
#define PSA_KEY_TYPE_DSA_PUBLIC_KEY ((psa_key_type_t)0x60020000)
```

DSA public key.

## 4.3.2.66 PSA\_KEY\_TYPE\_ECC\_KEYPAIR

```
#define PSA_KEY_TYPE_ECC_KEYPAIR(  
    curve ) (PSA_KEY_TYPE_ECC_KEYPAIR_BASE | (curve))
```

Elliptic curve key pair.

## 4.3.2.67 PSA\_KEY\_TYPE\_ECC\_PUBLIC\_KEY

```
#define PSA_KEY_TYPE_ECC_PUBLIC_KEY(  
    curve ) (PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE | (curve))
```

Elliptic curve public key.

## 4.3.2.68 PSA\_KEY\_TYPE\_GET\_CURVE

```
#define PSA_KEY_TYPE_GET_CURVE(  
    type )
```

**Value:**

```
((psa_ecc_curve_t) (PSA_KEY_TYPE_IS_ECC(type) ?  
    ((type) & PSA_KEY_TYPE_ECC_CURVE_MASK) :  
    0))
```

Extract the curve from an elliptic curve key type.

## 4.3.2.69 PSA\_KEY\_TYPE\_HMAC

```
#define PSA_KEY_TYPE_HMAC ((psa_key_type_t)0x51000000)
```

HMAC key.

The key policy determines which underlying hash algorithm the key can be used for.

HMAC keys should generally have the same size as the underlying hash. This size can be calculated with [PSA\\_HASH\\_SIZE](#)(alg) where alg is the HMAC algorithm or the underlying hash algorithm.

## 4.3.2.70 PSA\_KEY\_TYPE\_IS\_ASYMMETRIC

```
#define PSA_KEY_TYPE_IS_ASYMMETRIC(  
    type )
```

**Value:**

```
((type) & PSA_KEY_TYPE_CATEGORY_MASK  
    & ~PSA_KEY_TYPE_CATEGORY_FLAG_PAIR) ==  
    PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY)
```

Whether a key type is asymmetric: either a key pair or a public key.

#### 4.3.2.71 PSA\_KEY\_TYPE\_IS\_DSA

```
#define PSA_KEY_TYPE_IS_DSA(  
    type ) (PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(type) == PSA_KEY_TYPE_DSA_PUBLIC_KEY)
```

Whether a key type is an DSA key (pair or public-only).

#### 4.3.2.72 PSA\_KEY\_TYPE\_IS\_ECC

```
#define PSA_KEY_TYPE_IS_ECC(  
    type )
```

**Value:**

```
((PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(type) &  
    ~PSA_KEY_TYPE_ECC_CURVE_MASK) == PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE) \
```

Whether a key type is an elliptic curve key (pair or public-only).

#### 4.3.2.73 PSA\_KEY\_TYPE\_IS\_ECC\_KEYPAIR

```
#define PSA_KEY_TYPE_IS_ECC_KEYPAIR(  
    type )
```

**Value:**

```
((type) & ~PSA_KEY_TYPE_ECC_CURVE_MASK) == \  
    PSA_KEY_TYPE_ECC_KEYPAIR_BASE)
```

#### 4.3.2.74 PSA\_KEY\_TYPE\_IS\_ECC\_PUBLIC\_KEY

```
#define PSA_KEY_TYPE_IS_ECC_PUBLIC_KEY(  
    type )
```

**Value:**

```
((type) & ~PSA_KEY_TYPE_ECC_CURVE_MASK) == \  
    PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE)
```

#### 4.3.2.75 PSA\_KEY\_TYPE\_IS\_KEYPAIR

```
#define PSA_KEY_TYPE_IS_KEYPAIR(  
    type ) ((type) & PSA_KEY_TYPE_CATEGORY_MASK) == PSA_KEY_TYPE_CATEGORY_KEY_PAIR)
```

Whether a key type is a key pair containing a private part and a public part.



## 4.3.2.76 PSA\_KEY\_TYPE\_IS\_PUBLIC\_KEY

```
#define PSA_KEY_TYPE_IS_PUBLIC_KEY(  
    type ) (((type) & PSA_KEY_TYPE_CATEGORY_MASK) == PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY)
```

Whether a key type is the public part of a key pair.

## 4.3.2.77 PSA\_KEY\_TYPE\_IS\_RSA

```
#define PSA_KEY_TYPE_IS_RSA(  
    type ) (PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(type) == PSA_KEY_TYPE_RSA_PUBLIC_KEY)
```

Whether a key type is an RSA key (pair or public-only).

## 4.3.2.78 PSA\_KEY\_TYPE\_IS\_UNSTRUCTURED

```
#define PSA_KEY_TYPE_IS_UNSTRUCTURED(  
    type )
```

**Value:**

```
((type) & PSA_KEY_TYPE_CATEGORY_MASK & ~(psa_key_type_t)0x10000000) == \  
    PSA_KEY_TYPE_CATEGORY_SYMMETRIC)
```

Whether a key type is an unstructured array of bytes.

This encompasses both symmetric keys and non-key data.

## 4.3.2.79 PSA\_KEY\_TYPE\_IS\_VENDOR\_DEFINED

```
#define PSA_KEY_TYPE_IS_VENDOR_DEFINED(  
    type ) (((type) & PSA_KEY_TYPE_VENDOR_FLAG) != 0)
```

Whether a key type is vendor-defined.

## 4.3.2.80 PSA\_KEY\_TYPE\_KEYPAIR\_OF\_PUBLIC\_KEY

```
#define PSA_KEY_TYPE_KEYPAIR_OF_PUBLIC_KEY(  
    type ) ((type) | PSA_KEY_TYPE_CATEGORY_FLAG_PAIR)
```

The key pair type corresponding to a public key type.

You may also pass a key pair type as `type`, it will be left unchanged.

**Parameters**

<code>type</code>	A public key type or key pair type.
-------------------	-------------------------------------

**Returns**

The corresponding key pair type. If `type` is not a public key or a key pair, the return value is undefined.

**4.3.2.81 PSA\_KEY\_TYPE\_NONE**

```
#define PSA_KEY_TYPE_NONE ((psa_key_type_t)0x00000000)
```

An invalid key type value.

Zero is not the encoding of any key type.

**4.3.2.82 PSA\_KEY\_TYPE\_PUBLIC\_KEY\_OF\_KEYPAIR**

```
#define PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(  
    type) ((type) & ~PSA_KEY_TYPE_CATEGORY_FLAG_PAIR)
```

The public key type corresponding to a key pair type.

You may also pass a key pair type as `type`, it will be left unchanged.

**Parameters**

<i>type</i>	A public key type or key pair type.
-------------	-------------------------------------

**Returns**

The corresponding public key type. If `type` is not a public key or a key pair, the return value is undefined.

**4.3.2.83 PSA\_KEY\_TYPE\_RAW\_DATA**

```
#define PSA_KEY_TYPE_RAW_DATA ((psa_key_type_t)0x50000001)
```

Raw data.

A "key" of this type cannot be used for any cryptographic operation. Applications may use this type to store arbitrary data in the keystore.

**4.3.2.84 PSA\_KEY\_TYPE\_RSA\_KEYPAIR**

```
#define PSA_KEY_TYPE_RSA_KEYPAIR ((psa_key_type_t)0x70010000)
```

RSA key pair (private and public key).

## 4.3.2.85 PSA\_KEY\_TYPE\_RSA\_PUBLIC\_KEY

```
#define PSA_KEY_TYPE_RSA_PUBLIC_KEY ((psa_key_type_t)0x60010000)
```

RSA public key.

## 4.3.2.86 PSA\_KEY\_TYPE\_VENDOR\_FLAG

```
#define PSA_KEY_TYPE_VENDOR_FLAG ((psa_key_type_t)0x80000000)
```

Vendor-defined flag

Key types defined by this standard will never have the [PSA\\_KEY\\_TYPE\\_VENDOR\\_FLAG](#) bit set. Vendors who define additional key types must use an encoding with the [PSA\\_KEY\\_TYPE\\_VENDOR\\_FLAG](#) bit set and should respect the bitwise structure used by standard encodings whenever practical.

## 4.3.2.87 PSA\_MAC\_TRUNCATED\_LENGTH

```
#define PSA_MAC_TRUNCATED_LENGTH(  
    alg) (((alg) & PSA_ALG_MAC_TRUNCATION_MASK) >> PSA_MAC_TRUNCATION_OFFSET)
```

Length to which a MAC algorithm is truncated.

## Parameters

<i>alg</i>	A MAC algorithm identifier (value of type <a href="#">psa_algorithm_t</a> such that <a href="#">PSA_ALG_IS_MAC</a> ( <i>alg</i> ) is true).
------------	---

## Returns

Length of the truncated MAC in bytes.  
 0 if *alg* is a non-truncated MAC algorithm.  
 Unspecified if *alg* is not a supported MAC algorithm.

## 4.3.3 Typedef Documentation

4.3.3.1 [psa\\_algorithm\\_t](#)

```
typedef uint32_t psa\_algorithm\_t
```

Encoding of a cryptographic algorithm.

For algorithms that can be applied to multiple key types, this type does not encode the key type. For example, for symmetric ciphers based on a block cipher, [psa\\_algorithm\\_t](#) encodes the block cipher mode and the padding mode while the block cipher itself is encoded via [psa\\_key\\_type\\_t](#).

4.3.3.2 [psa\\_ecc\\_curve\\_t](#)

```
typedef uint16_t psa\_ecc\_curve\_t
```

The type of PSA elliptic curve identifiers.

## 4.4 Key management

### Functions

- `psa_status_t psa_import_key` (`psa_key_slot_t` key, `psa_key_type_t` type, `const uint8_t *data`, `size_t data_length`)  
*Import a key in binary format.*
- `psa_status_t psa_destroy_key` (`psa_key_slot_t` key)  
*Destroy a key and restore the slot to its default state.*
- `psa_status_t psa_get_key_information` (`psa_key_slot_t` key, `psa_key_type_t *type`, `size_t *bits`)  
*Get basic metadata about a key.*
- `psa_status_t psa_export_key` (`psa_key_slot_t` key, `uint8_t *data`, `size_t data_size`, `size_t *data_length`)  
*Export a key in binary format.*
- `psa_status_t psa_export_public_key` (`psa_key_slot_t` key, `uint8_t *data`, `size_t data_size`, `size_t *data_length`)  
*Export a public key or the public part of a key pair in binary format.*

### 4.4.1 Detailed Description

### 4.4.2 Function Documentation

#### 4.4.2.1 `psa_destroy_key()`

```
psa_status_t psa_destroy_key (
    psa_key_slot_t key )
```

Destroy a key and restore the slot to its default state.

This function destroys the content of the key slot from both volatile memory and, if applicable, non-volatile storage. Implementations shall make a best effort to ensure that any previous content of the slot is unrecoverable.

This function also erases any metadata such as policies. It returns the specified slot to its default state.

#### Parameters

<code>key</code>	The key slot to erase.
------------------	------------------------

#### Return values

<code>PSA_SUCCESS</code>	The slot's content, if any, has been erased.
<code>PSA_ERROR_NOT_PERMITTED</code>	The slot holds content and cannot be erased because it is read-only, either due to a policy or due to physical restrictions.
<code>PSA_ERROR_INVALID_ARGUMENT</code>	The specified slot number does not designate a valid slot.
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	There was an failure in communication with the cryptoprocessor. The key material may still be present in the cryptoprocessor.

## Return values

<a href="#">PSA_ERROR_STORAGE_FAILURE</a>	The storage is corrupted. Implementations shall make a best effort to erase key material even in this stage, however applications should be aware that it may be impossible to guarantee that the key material is not recoverable in such cases.
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	An unexpected condition which is not a storage corruption or a communication failure occurred. The cryptoprocessor may have been compromised.
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.4.2.2 `psa_export_key()`

```
psa_status_t psa_export_key (
    psa_key_slot_t key,
    uint8_t * data,
    size_t data_size,
    size_t * data_length )
```

Export a key in binary format.

The output of this function can be passed to [psa\\_import\\_key\(\)](#) to create an equivalent object.

If the implementation of [psa\\_import\\_key\(\)](#) supports other formats beyond the format specified here, the output from [psa\\_export\\_key\(\)](#) must use the representation specified here, not the original representation.

For standard key types, the output format is as follows:

- For symmetric keys (including MAC keys), the format is the raw bytes of the key.
- For DES, the key data consists of 8 bytes. The parity bits must be correct.
- For Triple-DES, the format is the concatenation of the two or three DES keys.
- For RSA key pairs ([PSA\\_KEY\\_TYPE\\_RSA\\_KEYPAIR](#)), the format is the non-encrypted DER encoding of the representation defined by PKCS#1 (RFC 8017) as `RSAPrivateKey`, version 0.

```
RSAPrivateKey ::= SEQUENCE {
    version          INTEGER, -- must be 0
    modulus          INTEGER, -- n
    publicExponent  INTEGER, -- e
    privateExponent INTEGER, -- d
    prime1          INTEGER, -- p
    prime2          INTEGER, -- q
    exponent1       INTEGER, -- d mod (p-1)
    exponent2       INTEGER, -- d mod (q-1)
    coefficient      INTEGER, -- (inverse of q) mod p
}
```

- For DSA private keys ([PSA\\_KEY\\_TYPE\\_DSA\\_KEYPAIR](#)), the format is the non-encrypted DER encoding of the representation used by OpenSSL and OpenSSH, whose structure is described in ASN.1 as follows:

```

DSAPrivateKey ::= SEQUENCE {
    version          INTEGER, -- must be 0
    prime            INTEGER, -- p
    subprime        INTEGER, -- q
    generator       INTEGER, -- g
    public          INTEGER, -- y
    private         INTEGER, -- x
}

```

- For elliptic curve key pairs (key types for which `#PSA_KEY_TYPE_IS_ECC_KEYPAIR` is true), the format is a representation of the private value as a `ceiling(m/8)`-byte string where `m` is the bit size associated with the curve, i.e. the bit size of the order of the curve's coordinate field. This byte string is in little-endian order for Montgomery curves (curve types `PSA_ECC_CURVE_CURVEXXX`), and in big-endian order for Weierstrass curves (curve types `PSA_ECC_CURVE_SECTXXX`, `PSA_ECC_CURVE_SECPXXX` and `PSA_ECC_CURVE_BRAINPOOL_PXXX`). This is the content of the `privateKey` field of the `ECPrivateKey` format defined by RFC 5915.
- For public keys (key types for which `PSA_KEY_TYPE_IS_PUBLIC_KEY` is true), the format is the same as for `psa_export_public_key()`.

#### Parameters

	<i>key</i>	Slot whose content is to be exported. This must be an occupied key slot.
out	<i>data</i>	Buffer where the key data is to be written.
	<i>data_size</i>	Size of the <code>data</code> buffer in bytes.
out	<i>data_length</i>	On success, the number of bytes that make up the key data.

#### Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <code>data</code> buffer is too small. You can determine a sufficient buffer size by calling <a href="#"><code>PSA_KEY_EXPORT_MAX_SIZE(type, bits)</code></a> where <code>type</code> is the key type and <code>bits</code> is the key size in bits.
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.4.2.3 `psa_export_public_key()`

```

psa_status_t psa_export_public_key (
    psa_key_slot_t key,
    uint8_t * data,
    size_t data_size,
    size_t * data_length )

```

Export a public key or the public part of a key pair in binary format.

The output of this function can be passed to `psa_import_key()` to create an object that is equivalent to the public key.

The format is the DER representation defined by RFC 5280 as `SubjectPublicKeyInfo`, with the `subjectPublicKey` format specified below.

```
SubjectPublicKeyInfo ::= SEQUENCE {
    algorithm      AlgorithmIdentifier,
    subjectPublicKey BIT STRING }
AlgorithmIdentifier ::= SEQUENCE {
    algorithm      OBJECT IDENTIFIER,
    parameters    ANY DEFINED BY algorithm OPTIONAL }
```

- For RSA public keys (`PSA_KEY_TYPE_RSA_PUBLIC_KEY`), the `subjectPublicKey` format is defined by RFC 3279 §2.3.1 as `RSAPublicKey`, with the OID `rsaEncryption`, and with the parameters `NULL`.

```
pkcs-1 OBJECT IDENTIFIER ::= { iso(1) member-body(2) us(840)
    rsadsi(113549) pkcs(1) 1 }
rsaEncryption OBJECT IDENTIFIER ::= { pkcs-1 1 }

RSAPublicKey ::= SEQUENCE {
    modulus          INTEGER,      -- n
    publicExponent  INTEGER }    -- e
```

- For DSA public keys (`PSA_KEY_TYPE_DSA_PUBLIC_KEY`), the `subjectPublicKey` format is defined by RFC 3279 §2.3.2 as `DSAPublicKey`, with the OID `id-dsa`, and with the parameters `DSS-Parms`.

```
id-dsa OBJECT IDENTIFIER ::= {
    iso(1) member-body(2) us(840) x9-57(10040) x9cm(4) 1 }

Dss-Parms ::= SEQUENCE {
    p          INTEGER,
    q          INTEGER,
    g          INTEGER }
DSAPublicKey ::= INTEGER -- public key, Y
```

- For elliptic curve public keys (key types for which `#PSA_KEY_TYPE_IS_ECC_PUBLIC_KEY` is true), the `subjectPublicKey` format is defined by RFC 3279 §2.3.5 as `ECPoint`, which contains the uncompressed representation defined by SEC1 §2.3.3. The OID is `id-ecPublicKey`, and the parameters must be given as a `namedCurve` OID as specified in RFC 5480 §2.1.1.1 or other applicable standards.

```
ansi-X9-62 OBJECT IDENTIFIER ::=
    { iso(1) member-body(2) us(840) 10045 }
id-public-key-type OBJECT IDENTIFIER ::= { ansi-X9.62 2 }
id-ecPublicKey OBJECT IDENTIFIER ::= { id-publicKeyType 1 }

ECPoint ::= ...
-- first 8 bits: 0x04;
-- then x_P as a 'ceiling(m/8)'-byte string, big endian;
-- then y_P as a 'ceiling(m/8)'-byte string, big endian;
-- where 'm' is the bit size associated with the curve,
-- i.e. the bit size of 'q' for a curve over 'F_q'.

EcpkParameters ::= CHOICE { -- other choices are not allowed
    namedCurve    OBJECT IDENTIFIER }
```

#### Parameters

	<i>key</i>	Slot whose content is to be exported. This must be an occupied key slot.
out	<i>data</i>	Buffer where the key data is to be written.
	<i>data_size</i>	Size of the <code>data</code> buffer in bytes.
out	<i>data_length</i>	On success, the number of bytes that make up the key data.

## Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	The key is neither a public key nor a key pair.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <code>data</code> buffer is too small. You can determine a sufficient buffer size by calling <a href="#">PSA_KEY_EXPORT_MAX_SIZE(PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(<code>type</code>), <code>bits</code>)</a> where <code>type</code> is the key type and <code>bits</code> is the key size in bits.
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.4.2.4 `psa_get_key_information()`

```

psa_status_t psa_get_key_information (
    psa_key_slot_t key,
    psa_key_type_t * type,
    size_t * bits )

```

Get basic metadata about a key.

## Parameters

	<i>key</i>	Slot whose content is queried. This must be an occupied key slot.
out	<i>type</i>	On success, the key type (a <code>PSA_KEY_TYPE_XXX</code> value). This may be a null pointer, in which case the key type is not written.
out	<i>bits</i>	On success, the key size in bits. This may be a null pointer, in which case the key size is not written.

## Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.



4.4.2.5 `psa_import_key()`

```
psa_status_t psa_import_key (
    psa_key_slot_t key,
    psa_key_type_t type,
    const uint8_t * data,
    size_t data_length )
```

Import a key in binary format.

This function supports any output from `psa_export_key()`. Refer to the documentation of `psa_export_public_key()` for the format of public keys and to the documentation of `psa_export_key()` for the format for other key types.

This specification supports a single format for each key type. Implementations may support other formats as long as the standard format is supported. Implementations that support other formats should ensure that the formats are clearly unambiguous so as to minimize the risk that an invalid input is accidentally interpreted according to a different format.

## Parameters

	<i>key</i>	Slot where the key will be stored. This must be a valid slot for a key of the chosen type. It must be unoccupied.
	<i>type</i>	Key type (a <code>PSA_KEY_TYPE_XXX</code> value). On a successful import, the key slot will contain a key of this type.
in	<i>data</i>	Buffer containing the key data. The content of this buffer is interpreted according to <code>type</code> . It must contain the format described in the documentation of <code>psa_export_key()</code> or <code>psa_export_public_key()</code> for the chosen type.
	<i>data_length</i>	Size of the <code>data</code> buffer in bytes.

## Return values

<code>PSA_SUCCESS</code>	Success.
<code>PSA_ERROR_NOT_SUPPORTED</code>	The key type or key size is not supported, either by the implementation in general or in this particular slot.
<code>PSA_ERROR_INVALID_ARGUMENT</code>	The key slot is invalid, or the key data is not correctly formatted.
<code>PSA_ERROR_OCCUPIED_SLOT</code>	There is already a key in the specified slot.
<code>PSA_ERROR_INSUFFICIENT_MEMORY</code>	
<code>PSA_ERROR_INSUFFICIENT_STORAGE</code>	
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_STORAGE_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	
<code>PSA_ERROR_BAD_STATE</code>	The library has not been previously initialized by <code>psa_crypto_init()</code> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.5 Key policies

### Macros

- `#define PSA_KEY_USAGE_EXPORT ((psa_key_usage_t)0x00000001)`
- `#define PSA_KEY_USAGE_ENCRYPT ((psa_key_usage_t)0x00000100)`
- `#define PSA_KEY_USAGE_DECRYPT ((psa_key_usage_t)0x00000200)`
- `#define PSA_KEY_USAGE_SIGN ((psa_key_usage_t)0x00000400)`
- `#define PSA_KEY_USAGE_VERIFY ((psa_key_usage_t)0x00000800)`
- `#define PSA_KEY_USAGE_DERIVE ((psa_key_usage_t)0x00001000)`

### Typedefs

- `typedef uint32_t psa_key_usage_t`  
*Encoding of permitted usage on a key.*
- `typedef struct psa_key_policy_s psa_key_policy_t`

### Functions

- `void psa_key_policy_init (psa_key_policy_t *policy)`  
*Initialize a key policy structure to a default that forbids all usage of the key.*
- `void psa_key_policy_set_usage (psa_key_policy_t *policy, psa_key_usage_t usage, psa_algorithm_t alg)`  
*Set the standard fields of a policy structure.*
- `psa_key_usage_t psa_key_policy_get_usage (const psa_key_policy_t *policy)`  
*Retrieve the usage field of a policy structure.*
- `psa_algorithm_t psa_key_policy_get_algorithm (const psa_key_policy_t *policy)`  
*Retrieve the algorithm field of a policy structure.*
- `psa_status_t psa_set_key_policy (psa_key_slot_t key, const psa_key_policy_t *policy)`  
*Set the usage policy on a key slot.*
- `psa_status_t psa_get_key_policy (psa_key_slot_t key, psa_key_policy_t *policy)`  
*Get the usage policy for a key slot.*

#### 4.5.1 Detailed Description

#### 4.5.2 Macro Definition Documentation

##### 4.5.2.1 PSA\_KEY\_USAGE\_DECRYPT

```
#define PSA_KEY_USAGE_DECRYPT ((psa_key_usage_t)0x00000200)
```

Whether the key may be used to decrypt a message.

This flag allows the key to be used for a symmetric decryption operation, for an AEAD decryption-and-verification operation, or for an asymmetric decryption operation, if otherwise permitted by the key's type and policy.

For a key pair, this concerns the private key.

#### 4.5.2.2 PSA\_KEY\_USAGE\_DERIVE

```
#define PSA_KEY_USAGE_DERIVE ((psa_key_usage_t)0x00001000)
```

Whether the key may be used to derive other keys.

#### 4.5.2.3 PSA\_KEY\_USAGE\_ENCRYPT

```
#define PSA_KEY_USAGE_ENCRYPT ((psa_key_usage_t)0x00000100)
```

Whether the key may be used to encrypt a message.

This flag allows the key to be used for a symmetric encryption operation, for an AEAD encryption-and-authentication operation, or for an asymmetric encryption operation, if otherwise permitted by the key's type and policy.

For a key pair, this concerns the public key.

#### 4.5.2.4 PSA\_KEY\_USAGE\_EXPORT

```
#define PSA_KEY_USAGE_EXPORT ((psa_key_usage_t)0x00000001)
```

Whether the key may be exported.

A public key or the public part of a key pair may always be exported regardless of the value of this permission flag.

If a key does not have export permission, implementations shall not allow the key to be exported in plain form from the cryptoprocessor, whether through `psa_export_key()` or through a proprietary interface. The key may however be exportable in a wrapped form, i.e. in a form where it is encrypted by another key.

#### 4.5.2.5 PSA\_KEY\_USAGE\_SIGN

```
#define PSA_KEY_USAGE_SIGN ((psa_key_usage_t)0x00000400)
```

Whether the key may be used to sign a message.

This flag allows the key to be used for a MAC calculation operation or for an asymmetric signature operation, if otherwise permitted by the key's type and policy.

For a key pair, this concerns the private key.

#### 4.5.2.6 PSA\_KEY\_USAGE\_VERIFY

```
#define PSA_KEY_USAGE_VERIFY ((psa_key_usage_t)0x00000800)
```

Whether the key may be used to verify a message signature.

This flag allows the key to be used for a MAC verification operation or for an asymmetric signature verification operation, if otherwise permitted by the key's type and policy.

For a key pair, this concerns the public key.

### 4.5.3 Typedef Documentation

#### 4.5.3.1 `psa_key_policy_t`

```
typedef struct psa_key_policy_s psa_key_policy_t
```

The type of the key policy data structure.

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

### 4.5.4 Function Documentation

#### 4.5.4.1 `psa_get_key_policy()`

```
psa_status_t psa_get_key_policy (
    psa_key_slot_t key,
    psa_key_policy_t * policy )
```

Get the usage policy for a key slot.

##### Parameters

	<i>key</i>	The key slot whose policy is being queried.
out	<i>policy</i>	On success, the key's policy.

##### Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <code>psa_crypto_init()</code> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.5.4.2 `psa_key_policy_get_algorithm()`

```
psa_algorithm_t psa_key_policy_get_algorithm (
    const psa_key_policy_t * policy )
```

Retrieve the algorithm field of a policy structure.

**Parameters**

in	<i>policy</i>	The policy object to query.
----	---------------	-----------------------------

**Returns**

The permitted algorithm for a key with this policy.

**4.5.4.3 psa\_key\_policy\_get\_usage()**

```
psa_key_usage_t psa_key_policy_get_usage (
    const psa_key_policy_t * policy )
```

Retrieve the usage field of a policy structure.

**Parameters**

in	<i>policy</i>	The policy object to query.
----	---------------	-----------------------------

**Returns**

The permitted uses for a key with this policy.

**4.5.4.4 psa\_key\_policy\_init()**

```
void psa_key_policy_init (
    psa_key_policy_t * policy )
```

Initialize a key policy structure to a default that forbids all usage of the key.

**Parameters**

out	<i>policy</i>	The policy object to initialize.
-----	---------------	----------------------------------

**4.5.4.5 psa\_key\_policy\_set\_usage()**

```
void psa_key_policy_set_usage (
    psa_key_policy_t * policy,
    psa_key_usage_t usage,
    psa_algorithm_t alg )
```

Set the standard fields of a policy structure.

Note that this function does not make any consistency check of the parameters. The values are only checked when applying the policy to a key slot with [psa\\_set\\_key\\_policy\(\)](#).

#### Parameters

out	<i>policy</i>	The policy object to modify.
	<i>usage</i>	The permitted uses for the key.
	<i>alg</i>	The algorithm that the key may be used for.

#### 4.5.4.6 [psa\\_set\\_key\\_policy\(\)](#)

```
psa_status_t psa_set_key_policy (
    psa_key_slot_t key,
    const psa_key_policy_t * policy )
```

Set the usage policy on a key slot.

This function must be called on an empty key slot, before importing, generating or creating a key in the slot. Changing the policy of an existing key is not permitted.

Implementations may set restrictions on supported key policies depending on the key type and the key slot.

#### Parameters

	<i>key</i>	The key slot whose policy is to be changed.
in	<i>policy</i>	The policy object to query.

#### Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_OCCUPIED_SLOT</a>	
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.6 Key lifetime

### Macros

- `#define PSA_KEY_LIFETIME_VOLATILE ((psa_key_lifetime_t)0x00000000)`
- `#define PSA_KEY_LIFETIME_PERSISTENT ((psa_key_lifetime_t)0x00000001)`
- `#define PSA_KEY_LIFETIME_WRITE_ONCE ((psa_key_lifetime_t)0x7fffffff)`

### Typedefs

- `typedef uint32_t psa_key_lifetime_t`

### Functions

- `psa_status_t psa_get_key_lifetime (psa_key_slot_t key, psa_key_lifetime_t *lifetime)`  
*Retrieve the lifetime of a key slot.*
- `psa_status_t psa_set_key_lifetime (psa_key_slot_t key, psa_key_lifetime_t lifetime)`  
*Change the lifetime of a key slot.*

#### 4.6.1 Detailed Description

#### 4.6.2 Macro Definition Documentation

##### 4.6.2.1 PSA\_KEY\_LIFETIME\_PERSISTENT

```
#define PSA_KEY_LIFETIME_PERSISTENT ((psa_key_lifetime_t)0x00000001)
```

A persistent key slot retains its content as long as it is not explicitly destroyed.

##### 4.6.2.2 PSA\_KEY\_LIFETIME\_VOLATILE

```
#define PSA_KEY_LIFETIME_VOLATILE ((psa_key_lifetime_t)0x00000000)
```

A volatile key slot retains its content as long as the application is running. It is guaranteed to be erased on a power reset.

##### 4.6.2.3 PSA\_KEY\_LIFETIME\_WRITE\_ONCE

```
#define PSA_KEY_LIFETIME_WRITE_ONCE ((psa_key_lifetime_t)0x7fffffff)
```

A write-once key slot may not be modified once a key has been set. It will retain its content as long as the device remains operational.

### 4.6.3 Typedef Documentation

#### 4.6.3.1 `psa_key_lifetime_t`

```
typedef uint32_t psa_key_lifetime_t
```

Encoding of key lifetimes.

### 4.6.4 Function Documentation

#### 4.6.4.1 `psa_get_key_lifetime()`

```
psa_status_t psa_get_key_lifetime (
    psa_key_slot_t key,
    psa_key_lifetime_t * lifetime )
```

Retrieve the lifetime of a key slot.

The assignment of lifetimes to slots is implementation-dependent.

##### Parameters

	<i>key</i>	Slot to query.
out	<i>lifetime</i>	On success, the lifetime value.

##### Return values

<a href="#"><code>PSA_SUCCESS</code></a>	Success.
<a href="#"><code>PSA_ERROR_INVALID_ARGUMENT</code></a>	The key slot is invalid.
<a href="#"><code>PSA_ERROR_COMMUNICATION_FAILURE</code></a>	
<a href="#"><code>PSA_ERROR_HARDWARE_FAILURE</code></a>	
<a href="#"><code>PSA_ERROR_TAMPERING_DETECTED</code></a>	
<a href="#"><code>PSA_ERROR_BAD_STATE</code></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.6.4.2 `psa_set_key_lifetime()`

```
psa_status_t psa_set_key_lifetime (
    psa_key_slot_t key,
    psa_key_lifetime_t lifetime )
```



Change the lifetime of a key slot.

Whether the lifetime of a key slot can be changed at all, and if so whether the lifetime of an occupied key slot can be changed, is implementation-dependent.

When creating a persistent key, you must call this function before creating the key material with [psa\\_import\\_key\(\)](#), [psa\\_generate\\_key\(\)](#) or [psa\\_generator\\_import\\_key\(\)](#). To open an existing persistent key, you must call this function with the correct lifetime value before using the slot for a cryptographic operation. Once a slot's lifetime has been set, the lifetime remains associated with the slot until a subsequent call to [psa\\_set\\_key\\_lifetime\(\)](#), until the key is wiped with [psa\\_destroy\\_key](#) or until the application terminates (or disconnects from the cryptography service, if the implementation offers such a possibility).

#### Parameters

<i>key</i>	Slot whose lifetime is to be changed.
<i>lifetime</i>	The lifetime value to set for the given key slot.

#### Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	The key slot is invalid, or the lifetime value is invalid.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	The implementation does not support the specified lifetime value, at least for the specified key slot.
<a href="#">PSA_ERROR_OCCUPIED_SLOT</a>	The slot contains a key, and the implementation does not support changing the lifetime of an occupied slot.
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.7 Message digests

### Macros

- `#define PSA_HASH_SIZE(alg)`

### Typedefs

- `typedef struct psa_hash_operation_s psa_hash_operation_t`

### Functions

- `psa_status_t psa_hash_setup (psa_hash_operation_t *operation, psa_algorithm_t alg)`
- `psa_status_t psa_hash_update (psa_hash_operation_t *operation, const uint8_t *input, size_t input_length)`
- `psa_status_t psa_hash_finish (psa_hash_operation_t *operation, uint8_t *hash, size_t hash_size, size_t *hash_length)`
- `psa_status_t psa_hash_verify (psa_hash_operation_t *operation, const uint8_t *hash, size_t hash_length)`
- `psa_status_t psa_hash_abort (psa_hash_operation_t *operation)`

#### 4.7.1 Detailed Description

#### 4.7.2 Macro Definition Documentation

##### 4.7.2.1 PSA\_HASH\_SIZE

```
#define PSA_HASH_SIZE(  
    alg )
```

#### Value:

```
(  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_MD2 ? 16 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_MD4 ? 16 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_MD5 ? 16 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_RIPEMD160 ? 20 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA_1 ? 20 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA_224 ? 28 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA_256 ? 32 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA_384 ? 48 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA_512 ? 64 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA_512_224 ? 28 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA_512_256 ? 32 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA3_224 ? 28 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA3_256 ? 32 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA3_384 ? 48 :  
    PSA_ALG_HMAC_GET_HASH (alg) == PSA_ALG_SHA3_512 ? 64 :  
    0)
```

The size of the output of `psa_hash_finish()`, in bytes.

This is also the hash size that `psa_hash_verify()` expects.

## Parameters

<i>alg</i>	A hash algorithm ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_HASH(alg)</code> is true), or an HMAC algorithm ( <code>PSA_ALG_HMAC(hash_alg)</code> where <code>hash_alg</code> is a hash algorithm).
------------	--

## Returns

The hash size for the specified hash algorithm. If the hash algorithm is not recognized, return 0. An implementation may return either 0 or the correct size for a hash algorithm that it recognizes, but does not support.

### 4.7.3 Typedef Documentation

#### 4.7.3.1 `psa_hash_operation_t`

```
typedef struct psa_hash_operation_s psa\_hash\_operation\_t
```

The type of the state data structure for multipart hash operations.

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

### 4.7.4 Function Documentation

#### 4.7.4.1 `psa_hash_abort()`

```
psa\_status\_t psa\_hash\_abort (
    psa\_hash\_operation\_t * operation )
```

Abort a hash operation.

Aborting an operation frees all associated resources except for the `operation` structure itself. Once aborted, the operation object can be reused for another operation by calling [psa\\_hash\\_setup\(\)](#) again.

You may call this function any time after the operation object has been initialized by any of the following methods:

- A call to [psa\\_hash\\_setup\(\)](#), whether it succeeds or not.
- Initializing the `struct` to all-bits-zero.
- Initializing the `struct` to logical zeros, e.g. `psa_hash_operation_t operation = {0}`.

In particular, calling [psa\\_hash\\_abort\(\)](#) after the operation has been terminated by a call to [psa\\_hash\\_abort\(\)](#), [psa\\_hash\\_finish\(\)](#) or [psa\\_hash\\_verify\(\)](#) is safe and has no effect.

## Parameters

<i>in, out</i>	<i>operation</i>	Initialized hash operation.
----------------	------------------	-----------------------------

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	<i>operation</i> is not an active hash operation.
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

4.7.4.2 `psa_hash_finish()`

```
psa_status_t psa_hash_finish (
    psa_hash_operation_t * operation,
    uint8_t * hash,
    size_t hash_size,
    size_t * hash_length )
```

Finish the calculation of the hash of a message.

The application must call [`psa\_hash\_setup\(\)`](#) before calling this function. This function calculates the hash of the message formed by concatenating the inputs passed to preceding calls to [`psa\_hash\_update\(\)`](#).

When this function returns, the operation becomes inactive.

## Warning

Applications should not call this function if they expect a specific value for the hash. Call [`psa\_hash\_verify\(\)`](#) instead. Beware that comparing integrity or authenticity data such as hash values with a function such as `memcmp` is risky because the time taken by the comparison may leak information about the hashed data which could allow an attacker to guess a valid hash and thereby bypass security controls.

## Parameters

<i>in, out</i>	<i>operation</i>	Active hash operation.
<i>out</i>	<i>hash</i>	Buffer where the hash is to be written.
	<i>hash_size</i>	Size of the <code>hash</code> buffer in bytes.
<i>out</i>	<i>hash_length</i>	On success, the number of bytes that make up the hash value. This is always <a href="#"><code>PSA_HASH_SIZE(alg)</code></a> where <code>alg</code> is the hash algorithm that is calculated.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not started, or already completed).

## Return values

<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <code>hash</code> buffer is too small. You can determine a sufficient buffer size by calling <code>PSA_HASH_SIZE(alg)</code> where <code>alg</code> is the hash algorithm that is calculated.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.7.4.3 `psa_hash_setup()`

```
psa_status_t psa_hash_setup (
    psa_hash_operation_t * operation,
    psa_algorithm_t alg )
```

Start a multipart hash operation.

The sequence of operations to calculate a hash (message digest) is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Call `psa_hash_setup()` to specify the algorithm.
3. Call `psa_hash_update()` zero, one or more times, passing a fragment of the message each time. The hash that is calculated is the hash of the concatenation of these messages in order.
4. To calculate the hash, call `psa_hash_finish()`. To compare the hash with an expected value, call `psa_hash_↵_verify()`.

The application may call `psa_hash_abort()` at any time after the operation has been initialized with `psa_hash_↵setup()`.

After a successful call to `psa_hash_setup()`, the application must eventually terminate the operation. The following events terminate an operation:

- A failed call to `psa_hash_update()`.
- A call to `psa_hash_finish()`, `psa_hash_verify()` or `psa_hash_abort()`.

## Parameters

out	<code>operation</code>	The operation object to use.
	<code>alg</code>	The hash algorithm to compute (PSA_ALG_XXX value such that <code>PSA_ALG_IS_HASH(alg)</code> is true).

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<code>alg</code> is not supported or is not a hash algorithm.

## Return values

<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.7.4.4 `psa_hash_update()`

```
psa_status_t psa_hash_update (
    psa_hash_operation_t * operation,
    const uint8_t * input,
    size_t input_length )
```

Add a message fragment to a multipart hash operation.

The application must call [psa\\_hash\\_setup\(\)](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

## Parameters

<i>in, out</i>	<i>operation</i>	Active hash operation.
<i>in</i>	<i>input</i>	Buffer containing the message fragment to hash.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not started, or already completed).
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.7.4.5 `psa_hash_verify()`

```
psa_status_t psa_hash_verify (
    psa_hash_operation_t * operation,
    const uint8_t * hash,
    size_t hash_length )
```

Finish the calculation of the hash of a message and compare it with an expected value.

The application must call `psa_hash_setup()` before calling this function. This function calculates the hash of the message formed by concatenating the inputs passed to preceding calls to `psa_hash_update()`. It then compares the calculated hash with the expected hash passed as a parameter to this function.

When this function returns, the operation becomes inactive.

#### Note

Implementations shall make the best effort to ensure that the comparison between the actual hash and the expected hash is performed in constant time.

#### Parameters

<code>in, out</code>	<code>operation</code>	Active hash operation.
<code>in</code>	<code>hash</code>	Buffer containing the expected hash value.
	<code>hash_length</code>	Size of the <code>hash</code> buffer in bytes.

#### Return values

<code>PSA_SUCCESS</code>	The expected hash is identical to the actual hash of the message.
<code>PSA_ERROR_INVALID_SIGNATURE</code>	The hash of the message was calculated successfully, but it differs from the expected hash.
<code>PSA_ERROR_BAD_STATE</code>	The operation state is not valid (not started, or already completed).
<code>PSA_ERROR_INSUFFICIENT_MEMORY</code>	
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	

## 4.8 Message authentication codes

### Typedefs

- typedef struct psa\_mac\_operation\_s [psa\\_mac\\_operation\\_t](#)

### Functions

- [psa\\_status\\_t](#) [psa\\_mac\\_sign\\_setup](#) ([psa\\_mac\\_operation\\_t](#) \*operation, [psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t](#) [psa\\_mac\\_verify\\_setup](#) ([psa\\_mac\\_operation\\_t](#) \*operation, [psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t](#) [psa\\_mac\\_update](#) ([psa\\_mac\\_operation\\_t](#) \*operation, const uint8\_t \*input, size\_t input\_length)
- [psa\\_status\\_t](#) [psa\\_mac\\_sign\\_finish](#) ([psa\\_mac\\_operation\\_t](#) \*operation, uint8\_t \*mac, size\_t mac\_size, size\_t \*mac\_length)
- [psa\\_status\\_t](#) [psa\\_mac\\_verify\\_finish](#) ([psa\\_mac\\_operation\\_t](#) \*operation, const uint8\_t \*mac, size\_t mac\_length)
- [psa\\_status\\_t](#) [psa\\_mac\\_abort](#) ([psa\\_mac\\_operation\\_t](#) \*operation)

#### 4.8.1 Detailed Description

#### 4.8.2 Typedef Documentation

##### 4.8.2.1 [psa\\_mac\\_operation\\_t](#)

```
typedef struct psa_mac_operation_s psa\_mac\_operation\_t
```

The type of the state data structure for multipart MAC operations.

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

#### 4.8.3 Function Documentation

##### 4.8.3.1 [psa\\_mac\\_abort\(\)](#)

```
psa\_status\_t psa\_mac\_abort (
    psa\_mac\_operation\_t * operation )
```

Abort a MAC operation.

Aborting an operation frees all associated resources except for the `operation` structure itself. Once aborted, the operation object can be reused for another operation by calling [psa\\_mac\\_sign\\_setup\(\)](#) or [psa\\_mac\\_verify\\_setup\(\)](#) again.

You may call this function any time after the operation object has been initialized by any of the following methods:

- A call to [psa\\_mac\\_sign\\_setup\(\)](#) or [psa\\_mac\\_verify\\_setup\(\)](#), whether it succeeds or not.
- Initializing the `struct` to all-bits-zero.
- Initializing the `struct` to logical zeros, e.g. `psa_mac_operation_t operation = {0}`.

In particular, calling [psa\\_mac\\_abort\(\)](#) after the operation has been terminated by a call to [psa\\_mac\\_abort\(\)](#), [psa\\_mac\\_sign\\_finish\(\)](#) or [psa\\_mac\\_verify\\_finish\(\)](#) is safe and has no effect.



## Parameters

<code>in, out</code>	<code>operation</code>	Initialized MAC operation.
----------------------	------------------------	----------------------------

## Return values

<a href="#"><code>PSA_SUCCESS</code></a>	
<a href="#"><code>PSA_ERROR_BAD_STATE</code></a>	<code>operation</code> is not an active MAC operation.
<a href="#"><code>PSA_ERROR_COMMUNICATION_FAILURE</code></a>	
<a href="#"><code>PSA_ERROR_HARDWARE_FAILURE</code></a>	
<a href="#"><code>PSA_ERROR_TAMPERING_DETECTED</code></a>	

4.8.3.2 `psa_mac_sign_finish()`

```
psa_status_t psa_mac_sign_finish (
    psa_mac_operation_t * operation,
    uint8_t * mac,
    size_t mac_size,
    size_t * mac_length )
```

Finish the calculation of the MAC of a message.

The application must call [`psa\_mac\_sign\_setup\(\)`](#) before calling this function. This function calculates the MAC of the message formed by concatenating the inputs passed to preceding calls to [`psa\_mac\_update\(\)`](#).

When this function returns, the operation becomes inactive.

## Warning

Applications should not call this function if they expect a specific value for the MAC. Call [`psa\_mac\_verify\_finish\(\)`](#) instead. Beware that comparing integrity or authenticity data such as MAC values with a function such as `memcmp` is risky because the time taken by the comparison may leak information about the MAC value which could allow an attacker to guess a valid MAC and thereby bypass security controls.

## Parameters

<code>in, out</code>	<code>operation</code>	Active MAC operation.
<code>out</code>	<code>mac</code>	Buffer where the MAC value is to be written.
	<code>mac_size</code>	Size of the <code>mac</code> buffer in bytes.
<code>out</code>	<code>mac_length</code>	On success, the number of bytes that make up the MAC value. This is always <a href="#"><code>PSA_MAC_FINAL_SIZE(key_type, key_bits, alg)</code></a> where <code>key_type</code> and <code>key_bits</code> are the type and bit-size respectively of the key and <code>alg</code> is the MAC algorithm that is calculated.

## Return values

<a href="#"><code>PSA_SUCCESS</code></a>	Success.
--	----------

## Return values

<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not started, or already completed).
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <code>mac</code> buffer is too small. You can determine a sufficient buffer size by calling <a href="#">PSA_MAC_FINAL_SIZE()</a> .
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.8.3.3 `psa_mac_sign_setup()`

```
psa_status_t psa_mac_sign_setup (
    psa_mac_operation_t * operation,
    psa_key_slot_t key,
    psa_algorithm_t alg )
```

Start a multipart MAC calculation operation.

This function sets up the calculation of the MAC (message authentication code) of a byte string. To verify the MAC of a message against an expected value, use [psa\\_mac\\_verify\\_setup\(\)](#) instead.

The sequence of operations to calculate a MAC is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Call [psa\\_mac\\_sign\\_setup\(\)](#) to specify the algorithm and key. The key remains associated with the operation even if the content of the key slot changes.
3. Call [psa\\_mac\\_update\(\)](#) zero, one or more times, passing a fragment of the message each time. The MAC that is calculated is the MAC of the concatenation of these messages in order.
4. At the end of the message, call [psa\\_mac\\_sign\\_finish\(\)](#) to finish calculating the MAC value and retrieve it.

The application may call [psa\\_mac\\_abort\(\)](#) at any time after the operation has been initialized with [psa\\_mac\\_sign\\_setup\(\)](#).

After a successful call to [psa\\_mac\\_sign\\_setup\(\)](#), the application must eventually terminate the operation through one of the following methods:

- A failed call to [psa\\_mac\\_update\(\)](#).
- A call to [psa\\_mac\\_sign\\_finish\(\)](#) or [psa\\_mac\\_abort\(\)](#).

## Parameters

out	<i>operation</i>	The operation object to use.
	<i>key</i>	Slot containing the key to use for the operation.
	<i>alg</i>	The MAC algorithm to compute (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_MAC(alg)</a> is true).

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	key is not compatible with alg.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	alg is not supported or is not a MAC algorithm.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.8.3.4 `psa_mac_update()`

```
psa_status_t psa_mac_update (
    psa_mac_operation_t * operation,
    const uint8_t * input,
    size_t input_length )
```

Add a message fragment to a multipart MAC operation.

The application must call [`psa\_mac\_sign\_setup\(\)`](#) or [`psa\_mac\_verify\_setup\(\)`](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

## Parameters

in, out	<i>operation</i>	Active MAC operation.
in	<i>input</i>	Buffer containing the message fragment to add to the MAC calculation.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not started, or already completed).
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

#### 4.8.3.5 `psa_mac_verify_finish()`

```
psa_status_t psa_mac_verify_finish (
    psa_mac_operation_t * operation,
    const uint8_t * mac,
    size_t mac_length )
```

Finish the calculation of the MAC of a message and compare it with an expected value.

The application must call `psa_mac_verify_setup()` before calling this function. This function calculates the MAC of the message formed by concatenating the inputs passed to preceding calls to `psa_mac_update()`. It then compares the calculated MAC with the expected MAC passed as a parameter to this function.

When this function returns, the operation becomes inactive.

#### Note

Implementations shall make the best effort to ensure that the comparison between the actual MAC and the expected MAC is performed in constant time.

#### Parameters

<code>in, out</code>	<code>operation</code>	Active MAC operation.
<code>in</code>	<code>mac</code>	Buffer containing the expected MAC value.
	<code>mac_length</code>	Size of the <code>mac</code> buffer in bytes.

#### Return values

<code>PSA_SUCCESS</code>	The expected MAC is identical to the actual MAC of the message.
<code>PSA_ERROR_INVALID_SIGNATURE</code>	The MAC of the message was calculated successfully, but it differs from the expected MAC.
<code>PSA_ERROR_BAD_STATE</code>	The operation state is not valid (not started, or already completed).
<code>PSA_ERROR_INSUFFICIENT_MEMORY</code>	
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	

#### 4.8.3.6 `psa_mac_verify_setup()`

```
psa_status_t psa_mac_verify_setup (
    psa_mac_operation_t * operation,
    psa_key_slot_t key,
    psa_algorithm_t alg )
```

Start a multipart MAC verification operation.

This function sets up the verification of the MAC (message authentication code) of a byte string against an expected value.

The sequence of operations to verify a MAC is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Call `psa_mac_verify_setup()` to specify the algorithm and key. The key remains associated with the operation even if the content of the key slot changes.
3. Call `psa_mac_update()` zero, one or more times, passing a fragment of the message each time. The MAC that is calculated is the MAC of the concatenation of these messages in order.
4. At the end of the message, call `psa_mac_verify_finish()` to finish calculating the actual MAC of the message and verify it against the expected value.

The application may call `psa_mac_abort()` at any time after the operation has been initialized with `psa_mac_verify_setup()`.

After a successful call to `psa_mac_verify_setup()`, the application must eventually terminate the operation through one of the following methods:

- A failed call to `psa_mac_update()`.
- A call to `psa_mac_verify_finish()` or `psa_mac_abort()`.

#### Parameters

out	<i>operation</i>	The operation object to use.
	<i>key</i>	Slot containing the key to use for the operation.
	<i>alg</i>	The MAC algorithm to compute (PSA_ALG_XXX value such that <code>PSA_ALG_IS_MAC(alg)</code> is true).

#### Return values

<code>PSA_SUCCESS</code>	Success.
<code>PSA_ERROR_EMPTY_SLOT</code>	
<code>PSA_ERROR_NOT_PERMITTED</code>	
<code>PSA_ERROR_INVALID_ARGUMENT</code>	<code>key</code> is not compatible with <code>alg</code> .
<code>PSA_ERROR_NOT_SUPPORTED</code>	<code>alg</code> is not supported or is not a MAC algorithm.
<code>PSA_ERROR_INSUFFICIENT_MEMORY</code>	
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	
<code>PSA_ERROR_BAD_STATE</code>	The library has not been previously initialized by <code>psa_crypto_init()</code> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.9 Symmetric ciphers

### Typedefs

- typedef struct psa\_cipher\_operation\_s [psa\\_cipher\\_operation\\_t](#)

### Functions

- [psa\\_status\\_t](#) [psa\\_cipher\\_encrypt\\_setup](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, [psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t](#) [psa\\_cipher\\_decrypt\\_setup](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, [psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t](#) [psa\\_cipher\\_generate\\_iv](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, unsigned char \*iv, [size\\_t](#) iv\_size, [size\\_t](#) \*iv\_length)
- [psa\\_status\\_t](#) [psa\\_cipher\\_set\\_iv](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, const unsigned char \*iv, [size\\_t](#) iv\_length)
- [psa\\_status\\_t](#) [psa\\_cipher\\_update](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length, unsigned char \*output, [size\\_t](#) output\_size, [size\\_t](#) \*output\_length)
- [psa\\_status\\_t](#) [psa\\_cipher\\_finish](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, [uint8\\_t](#) \*output, [size\\_t](#) output\_size, [size\\_t](#) \*output\_length)
- [psa\\_status\\_t](#) [psa\\_cipher\\_abort](#) ([psa\\_cipher\\_operation\\_t](#) \*operation)

#### 4.9.1 Detailed Description

#### 4.9.2 Typedef Documentation

##### 4.9.2.1 [psa\\_cipher\\_operation\\_t](#)

```
typedef struct psa_cipher_operation_s psa\_cipher\_operation\_t
```

The type of the state data structure for multipart cipher operations.

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

#### 4.9.3 Function Documentation

4.9.3.1 `psa_cipher_abort()`

```
psa_status_t psa_cipher_abort (
    psa_cipher_operation_t * operation )
```

Abort a cipher operation.

Aborting an operation frees all associated resources except for the `operation` structure itself. Once aborted, the operation object can be reused for another operation by calling `psa_cipher_encrypt_setup()` or `psa_cipher_decrypt_setup()` again.

You may call this function any time after the operation object has been initialized by any of the following methods:

- A call to `psa_cipher_encrypt_setup()` or `psa_cipher_decrypt_setup()`, whether it succeeds or not.
- Initializing the `struct` to all-bits-zero.
- Initializing the `struct` to logical zeros, e.g. `psa_cipher_operation_t operation = {0}`.

In particular, calling `psa_cipher_abort()` after the operation has been terminated by a call to `psa_cipher_abort()` or `psa_cipher_finish()` is safe and has no effect.

## Parameters

<code>in, out</code>	<code>operation</code>	Initialized cipher operation.
----------------------	------------------------	-------------------------------

## Return values

<code>PSA_SUCCESS</code>	
<code>PSA_ERROR_BAD_STATE</code>	<code>operation</code> is not an active cipher operation.
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	

4.9.3.2 `psa_cipher_decrypt_setup()`

```
psa_status_t psa_cipher_decrypt_setup (
    psa_cipher_operation_t * operation,
    psa_key_slot_t key,
    psa_algorithm_t alg )
```

Set the key for a multipart symmetric decryption operation.

The sequence of operations to decrypt a message with a symmetric cipher is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Call `psa_cipher_decrypt_setup()` to specify the algorithm and key. The key remains associated with the operation even if the content of the key slot changes.

3. Call `psa_cipher_update()` with the IV (initialization vector) for the decryption. If the IV is prepended to the ciphertext, you can call `psa_cipher_update()` on a buffer containing the IV followed by the beginning of the message.
4. Call `psa_cipher_update()` zero, one or more times, passing a fragment of the message each time.
5. Call `psa_cipher_finish()`.

The application may call `psa_cipher_abort()` at any time after the operation has been initialized with `psa_cipher_decrypt_setup()`.

After a successful call to `psa_cipher_decrypt_setup()`, the application must eventually terminate the operation. The following events terminate an operation:

- A failed call to `psa_cipher_update()`.
- A call to `psa_cipher_finish()` or `psa_cipher_abort()`.

#### Parameters

out	<i>operation</i>	The operation object to use.
	<i>key</i>	Slot containing the key to use for the operation.
	<i>alg</i>	The cipher algorithm to compute (PSA_ALG_XXX value such that <code>PSA_ALG_IS_CIPHER(alg)</code> is true).

#### Return values

<code>PSA_SUCCESS</code>	Success.
<code>PSA_ERROR_EMPTY_SLOT</code>	
<code>PSA_ERROR_NOT_PERMITTED</code>	
<code>PSA_ERROR_INVALID_ARGUMENT</code>	<code>key</code> is not compatible with <code>alg</code> .
<code>PSA_ERROR_NOT_SUPPORTED</code>	<code>alg</code> is not supported or is not a cipher algorithm.
<code>PSA_ERROR_INSUFFICIENT_MEMORY</code>	
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	
<code>PSA_ERROR_BAD_STATE</code>	The library has not been previously initialized by <code>psa_crypto_init()</code> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.9.3.3 `psa_cipher_encrypt_setup()`

```
psa_status_t psa_cipher_encrypt_setup (
    psa_cipher_operation_t * operation,
    psa_key_slot_t key,
    psa_algorithm_t alg )
```

Set the key for a multipart symmetric encryption operation.

The sequence of operations to encrypt a message with a symmetric cipher is as follows:



1. Allocate an operation object which will be passed to all the functions listed here.
2. Call `psa_cipher_encrypt_setup()` to specify the algorithm and key. The key remains associated with the operation even if the content of the key slot changes.
3. Call either `psa_cipher_generate_iv()` or `psa_cipher_set_iv()` to generate or set the IV (initialization vector). You should use `psa_cipher_generate_iv()` unless the protocol you are implementing requires a specific IV value.
4. Call `psa_cipher_update()` zero, one or more times, passing a fragment of the message each time.
5. Call `psa_cipher_finish()`.

The application may call `psa_cipher_abort()` at any time after the operation has been initialized with `psa_cipher_encrypt_setup()`.

After a successful call to `psa_cipher_encrypt_setup()`, the application must eventually terminate the operation. The following events terminate an operation:

- A failed call to `psa_cipher_generate_iv()`, `psa_cipher_set_iv()` or `psa_cipher_update()`.
- A call to `psa_cipher_finish()` or `psa_cipher_abort()`.

#### Parameters

out	<i>operation</i>	The operation object to use.
	<i>key</i>	Slot containing the key to use for the operation.
	<i>alg</i>	The cipher algorithm to compute (PSA_ALG_XXX value such that <code>PSA_ALG_IS_CIPHER(alg)</code> is true).

#### Return values

<code>PSA_SUCCESS</code>	Success.
<code>PSA_ERROR_EMPTY_SLOT</code>	
<code>PSA_ERROR_NOT_PERMITTED</code>	
<code>PSA_ERROR_INVALID_ARGUMENT</code>	key is not compatible with alg.
<code>PSA_ERROR_NOT_SUPPORTED</code>	alg is not supported or is not a cipher algorithm.
<code>PSA_ERROR_INSUFFICIENT_MEMORY</code>	
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	
<code>PSA_ERROR_BAD_STATE</code>	The library has not been previously initialized by <code>psa_crypto_init()</code> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.9.3.4 `psa_cipher_finish()`

```
psa_status_t psa_cipher_finish (
    psa_cipher_operation_t * operation,
    uint8_t * output,
```

```

size_t output_size,
size_t * output_length )

```

Finish encrypting or decrypting a message in a cipher operation.

The application must call [psa\\_cipher\\_encrypt\\_setup\(\)](#) or [psa\\_cipher\\_decrypt\\_setup\(\)](#) before calling this function. The choice of setup function determines whether this function encrypts or decrypts its input.

This function finishes the encryption or decryption of the message formed by concatenating the inputs passed to preceding calls to [psa\\_cipher\\_update\(\)](#).

When this function returns, the operation becomes inactive.

#### Parameters

in, out	<i>operation</i>	Active cipher operation.
out	<i>output</i>	Buffer where the output is to be written.
	<i>output_size</i>	Size of the <i>output</i> buffer in bytes.
out	<i>output_length</i>	On success, the number of bytes that make up the returned output.

#### Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not started, IV required but not set, or already completed).
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <i>output</i> buffer is too small.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

#### 4.9.3.5 [psa\\_cipher\\_generate\\_iv\(\)](#)

```

psa_status_t psa_cipher_generate_iv (
    psa_cipher_operation_t * operation,
    unsigned char * iv,
    size_t iv_size,
    size_t * iv_length )

```

Generate an IV for a symmetric encryption operation.

This function generates a random IV (initialization vector), nonce or initial counter value for the encryption operation as appropriate for the chosen algorithm, key type and key size.

The application must call [psa\\_cipher\\_encrypt\\_setup\(\)](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

## Parameters

in, out	<i>operation</i>	Active cipher operation.
out	<i>iv</i>	Buffer where the generated IV is to be written.
	<i>iv_size</i>	Size of the <i>iv</i> buffer in bytes.
out	<i>iv_length</i>	On success, the number of bytes of the generated IV.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not started, or IV already set).
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <i>iv</i> buffer is too small.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.9.3.6 `psa_cipher_set_iv()`

```
psa_status_t psa_cipher_set_iv (
    psa_cipher_operation_t * operation,
    const unsigned char * iv,
    size_t iv_length )
```

Set the IV for a symmetric encryption or decryption operation.

This function sets the random IV (initialization vector), nonce or initial counter value for the encryption or decryption operation.

The application must call [psa\\_cipher\\_encrypt\\_setup\(\)](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

## Note

When encrypting, applications should use [psa\\_cipher\\_generate\\_iv\(\)](#) instead of this function, unless implementing a protocol that requires a non-random IV.

## Parameters

in, out	<i>operation</i>	Active cipher operation.
in	<i>iv</i>	Buffer containing the IV to use.
	<i>iv_length</i>	Size of the IV in bytes.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not started, or IV already set).

## Return values

<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	The size of <code>iv</code> is not acceptable for the chosen algorithm, or the chosen algorithm does not use an IV.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.9.3.7 `psa_cipher_update()`

```

psa_status_t psa_cipher_update (
    psa_cipher_operation_t * operation,
    const uint8_t * input,
    size_t input_length,
    unsigned char * output,
    size_t output_size,
    size_t * output_length )

```

Encrypt or decrypt a message fragment in an active cipher operation.

Before calling this function, you must:

1. Call either [psa\\_cipher\\_encrypt\\_setup\(\)](#) or [psa\\_cipher\\_decrypt\\_setup\(\)](#). The choice of setup function determines whether this function encrypts or decrypts its input.
2. If the algorithm requires an IV, call [psa\\_cipher\\_generate\\_iv\(\)](#) (recommended when encrypting) or [psa\\_cipher\\_set\\_iv\(\)](#).

If this function returns an error status, the operation becomes inactive.

## Parameters

<code>in, out</code>	<code>operation</code>	Active cipher operation.
<code>in</code>	<code>input</code>	Buffer containing the message fragment to encrypt or decrypt.
	<code>input_length</code>	Size of the <code>input</code> buffer in bytes.
<code>out</code>	<code>output</code>	Buffer where the output is to be written.
	<code>output_size</code>	Size of the <code>output</code> buffer in bytes.
<code>out</code>	<code>output_length</code>	On success, the number of bytes that make up the returned output.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not started, IV required but not set, or already completed).
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <code>output</code> buffer is too small.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	

Return values

<i>PSA_ERROR_HARDWARE_FAILURE</i>	
<i>PSA_ERROR_TAMPERING_DETECTED</i>	

## 4.10 Authenticated encryption with associated data (AEAD)

### Macros

- `#define PSA_AEAD_TAG_LENGTH(alg)`

### Functions

- `psa_status_t psa_aead_encrypt` (`psa_key_slot_t` key, `psa_algorithm_t` alg, `const uint8_t *nonce`, `size_t nonce_length`, `const uint8_t *additional_data`, `size_t additional_data_length`, `const uint8_t *plaintext`, `size_t plaintext_length`, `uint8_t *ciphertext`, `size_t ciphertext_size`, `size_t *ciphertext_length`)
- `psa_status_t psa_aead_decrypt` (`psa_key_slot_t` key, `psa_algorithm_t` alg, `const uint8_t *nonce`, `size_t nonce_length`, `const uint8_t *additional_data`, `size_t additional_data_length`, `const uint8_t *ciphertext`, `size_t ciphertext_length`, `uint8_t *plaintext`, `size_t plaintext_size`, `size_t *plaintext_length`)

### 4.10.1 Detailed Description

### 4.10.2 Macro Definition Documentation

#### 4.10.2.1 PSA\_AEAD\_TAG\_LENGTH

```
#define PSA_AEAD_TAG_LENGTH(  
    alg )
```

#### Value:

```
(PSA_ALG_IS_AEAD(alg) ?  
    ((alg) & PSA_ALG_AEAD_TAG_LENGTH_MASK) >> PSA_AEAD_TAG_LENGTH_OFFSET) : \  
    0)
```

The tag size for an AEAD algorithm, in bytes.

#### Parameters

<i>alg</i>	An AEAD algorithm ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_AEAD(alg)</code> is true).
------------	--

#### Returns

The tag size for the specified algorithm. If the AEAD algorithm does not have an identified tag that can be distinguished from the rest of the ciphertext, return 0. If the AEAD algorithm is not recognized, return 0. An implementation may return either 0 or a correct size for an AEAD algorithm that it recognizes, but does not support.

### 4.10.3 Function Documentation

4.10.3.1 `psa_aead_decrypt()`

```

psa_status_t psa_aead_decrypt (
    psa_key_slot_t key,
    psa_algorithm_t alg,
    const uint8_t * nonce,
    size_t nonce_length,
    const uint8_t * additional_data,
    size_t additional_data_length,
    const uint8_t * ciphertext,
    size_t ciphertext_length,
    uint8_t * plaintext,
    size_t plaintext_size,
    size_t * plaintext_length )

```

Process an authenticated decryption operation.

## Parameters

	<i>key</i>	Slot containing the key to use.
	<i>alg</i>	The AEAD algorithm to compute (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_AEAD</a> (alg) is true).
in	<i>nonce</i>	Nonce or IV to use.
	<i>nonce_length</i>	Size of the <i>nonce</i> buffer in bytes.
in	<i>additional_data</i>	Additional data that has been authenticated but not encrypted.
	<i>additional_data_length</i>	Size of <i>additional_data</i> in bytes.
in	<i>ciphertext</i>	Data that has been authenticated and encrypted. For algorithms where the encrypted data and the authentication tag are defined as separate inputs, the buffer must contain the encrypted data followed by the authentication tag.
	<i>ciphertext_length</i>	Size of <i>ciphertext</i> in bytes.
out	<i>plaintext</i>	Output buffer for the decrypted data.
	<i>plaintext_size</i>	Size of the <i>plaintext</i> buffer in bytes. This must be at least <a href="#">PSA_AEAD_DECRYPT_OUTPUT_SIZE</a> (alg, <i>ciphertext_length</i> ).
out	<i>plaintext_length</i>	On success, the size of the output in the <b>plaintext</b> buffer.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_INVALID_SIGNATURE</a>	The ciphertext is not authentic.
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<i>key</i> is not compatible with <i>alg</i> .
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<i>alg</i> is not supported or is not an AEAD algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.10.3.2 `psa_aead_encrypt()`

```

psa_status_t psa_aead_encrypt (
    psa_key_slot_t key,
    psa_algorithm_t alg,
    const uint8_t * nonce,
    size_t nonce_length,
    const uint8_t * additional_data,
    size_t additional_data_length,
    const uint8_t * plaintext,
    size_t plaintext_length,
    uint8_t * ciphertext,
    size_t ciphertext_size,
    size_t * ciphertext_length )

```

Process an authenticated encryption operation.

## Parameters

	<i>key</i>	Slot containing the key to use.
	<i>alg</i>	The AEAD algorithm to compute ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_AEAD(alg)</code> is true).
in	<i>nonce</i>	Nonce or IV to use.
	<i>nonce_length</i>	Size of the <code>nonce</code> buffer in bytes.
in	<i>additional_data</i>	Additional data that will be authenticated but not encrypted.
	<i>additional_data_length</i>	Size of <code>additional_data</code> in bytes.
in	<i>plaintext</i>	Data that will be authenticated and encrypted.
	<i>plaintext_length</i>	Size of <code>plaintext</code> in bytes.
out	<i>ciphertext</i>	Output buffer for the authenticated and encrypted data. The additional data is not part of this output. For algorithms where the encrypted data and the authentication tag are defined as separate outputs, the authentication tag is appended to the encrypted data.
	<i>ciphertext_size</i>	Size of the <code>ciphertext</code> buffer in bytes. This must be at least <code>PSA_AEAD_ENCRYPT_OUTPUT_SIZE(alg, plaintext_length)</code> .
out	<i>ciphertext_length</i>	On success, the size of the output in the <code>ciphertext</code> buffer.

## Return values

<code>PSA_SUCCESS</code>	Success.
<code>PSA_ERROR_EMPTY_SLOT</code>	
<code>PSA_ERROR_NOT_PERMITTED</code>	
<code>PSA_ERROR_INVALID_ARGUMENT</code>	<code>key</code> is not compatible with <code>alg</code> .
<code>PSA_ERROR_NOT_SUPPORTED</code>	<code>alg</code> is not supported or is not an AEAD algorithm.
<code>PSA_ERROR_INSUFFICIENT_MEMORY</code>	
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	
<code>PSA_ERROR_BAD_STATE</code>	The library has not been previously initialized by <code>psa_crypto_init()</code> . It is implementation-dependent whether a failure to initialize results in this error code.



## 4.11 Asymmetric cryptography

### Macros

- #define [PSA\\_ECDSA\\_SIGNATURE\\_SIZE](#)(curve\_bits) (PSA\_BITS\_TO\_BYTES(curve\_bits) \* 2)  
*ECDSA signature size for a given curve bit size.*
- #define [PSA\\_RSA\\_MINIMUM\\_PADDING\\_SIZE](#)(alg)

### Functions

- [psa\\_status\\_t psa\\_asymmetric\\_sign](#) (psa\_key\_slot\_t key, psa\_algorithm\_t alg, const uint8\_t \*hash, size\_t hash\_length, uint8\_t \*signature, size\_t signature\_size, size\_t \*signature\_length)  
*Sign a hash or short message with a private key.*
- [psa\\_status\\_t psa\\_asymmetric\\_verify](#) (psa\_key\_slot\_t key, psa\_algorithm\_t alg, const uint8\_t \*hash, size\_t hash\_length, const uint8\_t \*signature, size\_t signature\_length)  
*Verify the signature a hash or short message using a public key.*
- [psa\\_status\\_t psa\\_asymmetric\\_encrypt](#) (psa\_key\_slot\_t key, psa\_algorithm\_t alg, const uint8\_t \*input, size\_t input\_length, const uint8\_t \*salt, size\_t salt\_length, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)  
*Encrypt a short message with a public key.*
- [psa\\_status\\_t psa\\_asymmetric\\_decrypt](#) (psa\_key\_slot\_t key, psa\_algorithm\_t alg, const uint8\_t \*input, size\_t input\_length, const uint8\_t \*salt, size\_t salt\_length, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)  
*Decrypt a short message with a private key.*

#### 4.11.1 Detailed Description

#### 4.11.2 Macro Definition Documentation

##### 4.11.2.1 PSA\_ECDSA\_SIGNATURE\_SIZE

```
#define PSA_ECDSA_SIGNATURE_SIZE(  
    curve_bits ) (PSA_BITS_TO_BYTES(curve_bits) * 2)
```

ECDSA signature size for a given curve bit size.

#### Parameters

<i>curve_bits</i>	Curve size in bits.
-------------------	---------------------

#### Returns

Signature size in bytes.

**Note**

This macro returns a compile-time constant if its argument is one.

**4.11.2.2 PSA\_RSA\_MINIMUM\_PADDING\_SIZE**

```
#define PSA_RSA_MINIMUM_PADDING_SIZE(  
    alg )
```

**Value:**

```
(PSA_ALG_IS_RSA_OAEP(alg) ?  
 2 * PSA_HASH_FINAL_SIZE(PSA_ALG_RSA_OAEP_GET_HASH(alg)) + 1 :  
 11 /*PKCS#1v1.5*/) \ \
```

**4.11.3 Function Documentation****4.11.3.1 psa\_asymmetric\_decrypt()**

```
psa_status_t psa_asymmetric_decrypt (  
    psa_key_slot_t key,  
    psa_algorithm_t alg,  
    const uint8_t * input,  
    size_t input_length,  
    const uint8_t * salt,  
    size_t salt_length,  
    uint8_t * output,  
    size_t output_size,  
    size_t * output_length )
```

Decrypt a short message with a private key.

**Parameters**

	<i>key</i>	Key slot containing an asymmetric key pair.
	<i>alg</i>	An asymmetric encryption algorithm that is compatible with the type of <i>key</i> .
in	<i>input</i>	The message to decrypt.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.
in	<i>salt</i>	A salt or label, if supported by the encryption algorithm. If the algorithm does not support a salt, pass <code>NULL</code> . If the algorithm supports an optional salt and you do not want to pass a salt, pass <code>NULL</code> .

- For [PSA\\_ALG\\_RSA\\_PKCS1V15\\_CRYPT](#), no salt is supported.

## Parameters

	<i>salt_length</i>	Size of the <code>salt</code> buffer in bytes. If <code>salt</code> is <code>NULL</code> , pass 0.
out	<i>output</i>	Buffer where the decrypted message is to be written.
	<i>output_size</i>	Size of the <code>output</code> buffer in bytes.
out	<i>output_length</i>	On success, the number of bytes that make up the returned output.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <code>output</code> buffer is too small. You can determine a sufficient buffer size by calling <a href="#"><code>PSA_ASYMMETRIC_DECRYPT_OUTPUT_SIZE</code></a> ( <code>key_type</code> , <code>key_bits</code> , <code>alg</code> ) where <code>key_type</code> and <code>key_bits</code> are the type and bit-size respectively of key.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_ENTROPY</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_PADDING</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.11.3.2 `psa_asymmetric_encrypt()`

```

psa_status_t psa_asymmetric_encrypt (
    psa_key_slot_t key,
    psa_algorithm_t alg,
    const uint8_t * input,
    size_t input_length,
    const uint8_t * salt,
    size_t salt_length,
    uint8_t * output,
    size_t output_size,
    size_t * output_length )

```

Encrypt a short message with a public key.

## Parameters

	<i>key</i>	Key slot containing a public key or an asymmetric key pair.
	<i>alg</i>	An asymmetric encryption algorithm that is compatible with the type of <code>key</code> .
in	<i>input</i>	The message to encrypt.
	<i>input_length</i>	Size of the <code>input</code> buffer in bytes.
in	<i>salt</i>	A salt or label, if supported by the encryption algorithm. If the algorithm does not support a salt, pass <code>NULL</code> . If the algorithm supports an optional salt and you do not want to pass a salt, pass <code>NULL</code> .
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- For `PSA_ALG_RSA_PKCS1V15_CRYPT`, no salt is supported.

#### Parameters

	<code>salt_length</code>	Size of the <code>salt</code> buffer in bytes. If <code>salt</code> is <code>NULL</code> , pass 0.
out	<code>output</code>	Buffer where the encrypted message is to be written.
	<code>output_size</code>	Size of the <code>output</code> buffer in bytes.
out	<code>output_length</code>	On success, the number of bytes that make up the returned output.

#### Return values

<code>PSA_SUCCESS</code>	
<code>PSA_ERROR_BUFFER_TOO_SMALL</code>	The size of the <code>output</code> buffer is too small. You can determine a sufficient buffer size by calling <code>PSA_ASYMMETRIC_ENCRYPT_OUTPUT_SIZE(key_type, key_bits, alg)</code> where <code>key_type</code> and <code>key_bits</code> are the type and bit-size respectively of <code>key</code> .
<code>PSA_ERROR_NOT_SUPPORTED</code>	
<code>PSA_ERROR_INVALID_ARGUMENT</code>	
<code>PSA_ERROR_INSUFFICIENT_MEMORY</code>	
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	
<code>PSA_ERROR_INSUFFICIENT_ENTROPY</code>	
<code>PSA_ERROR_BAD_STATE</code>	The library has not been previously initialized by <code>psa_crypto_init()</code> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.11.3.3 `psa_asymmetric_sign()`

```
psa_status_t psa_asymmetric_sign (
    psa_key_slot_t key,
    psa_algorithm_t alg,
    const uint8_t * hash,
    size_t hash_length,
    uint8_t * signature,
    size_t signature_size,
    size_t * signature_length )
```

Sign a hash or short message with a private key.

Note that to perform a hash-and-sign signature algorithm, you must first calculate the hash by calling `psa_hash_setup()`, `psa_hash_update()` and `psa_hash_finish()`. Then pass the resulting hash as the `hash` parameter to this function. You can use `PSA_ALG_SIGN_GET_HASH(alg)` to determine the hash algorithm to use.

#### Parameters

	<code>key</code>	Key slot containing an asymmetric key pair.
	<code>alg</code>	A signature algorithm that is compatible with the type of <code>key</code> .

## Parameters

in	<i>hash</i>	The hash or message to sign.
	<i>hash_length</i>	Size of the <i>hash</i> buffer in bytes.
out	<i>signature</i>	Buffer where the signature is to be written.
	<i>signature_size</i>	Size of the <i>signature</i> buffer in bytes.
out	<i>signature_length</i>	On success, the number of bytes that make up the returned signature value.

## Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <i>signature</i> buffer is too small. You can determine a sufficient buffer size by calling <a href="#">PSA_ASYMMETRIC_SIGN_OUTPUT_SIZE</a> ( <i>key_type</i> , <i>key_bits</i> , <i>alg</i> ) where <i>key_type</i> and <i>key_bits</i> are the type and bit-size respectively of <i>key</i> .
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_INSUFFICIENT_ENTROPY</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.11.3.4 `psa_asymmetric_verify()`

```
psa_status_t psa_asymmetric_verify (
    psa_key_slot_t key,
    psa_algorithm_t alg,
    const uint8_t * hash,
    size_t hash_length,
    const uint8_t * signature,
    size_t signature_length )
```

Verify the signature a hash or short message using a public key.

Note that to perform a hash-and-sign signature algorithm, you must first calculate the hash by calling [psa\\_hash\\_setup\(\)](#), [psa\\_hash\\_update\(\)](#) and [psa\\_hash\\_finish\(\)](#). Then pass the resulting hash as the *hash* parameter to this function. You can use [PSA\\_ALG\\_SIGN\\_GET\\_HASH](#)(*alg*) to determine the hash algorithm to use.

## Parameters

	<i>key</i>	Key slot containing a public key or an asymmetric key pair.
	<i>alg</i>	A signature algorithm that is compatible with the type of <i>key</i> .
in	<i>hash</i>	The hash or message whose signature is to be verified.
	<i>hash_length</i>	Size of the <i>hash</i> buffer in bytes.
in	<i>signature</i>	Buffer containing the signature to verify.
	<i>signature_length</i>	Size of the <i>signature</i> buffer in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	The signature is valid.
<a href="#"><i>PSA_ERROR_INVALID_SIGNATURE</i></a>	The calculation was performed successfully, but the passed signature is not a valid signature.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.12 Generators

### Macros

- `#define PSA_CRYPTO_GENERATOR_INIT {0}`
- `#define PSA_GENERATOR_UNBRIDLED_CAPACITY ((size_t)(-1))`

### Typedefs

- `typedef struct psa_crypto_generator_s psa_crypto_generator_t`

### Functions

- `psa_status_t psa_get_generator_capacity` (const `psa_crypto_generator_t` \*generator, `size_t` \*capacity)
- `psa_status_t psa_generator_read` (`psa_crypto_generator_t` \*generator, `uint8_t` \*output, `size_t` output\_length)
- `psa_status_t psa_generator_import_key` (`psa_key_slot_t` key, `psa_key_type_t` type, `size_t` bits, `psa_crypto_generator_t` \*generator)
- `psa_status_t psa_generator_abort` (`psa_crypto_generator_t` \*generator)

#### 4.12.1 Detailed Description

#### 4.12.2 Macro Definition Documentation

##### 4.12.2.1 PSA\_CRYPTO\_GENERATOR\_INIT

```
#define PSA_CRYPTO_GENERATOR_INIT {0}
```

This macro returns a suitable initializer for a generator object of type `psa_crypto_generator_t`.

##### 4.12.2.2 PSA\_GENERATOR\_UNBRIDLED\_CAPACITY

```
#define PSA_GENERATOR_UNBRIDLED_CAPACITY ((size_t)(-1))
```

Use the maximum possible capacity for a generator.

Use this value as the capacity argument when setting up a generator to indicate that the generator should have the maximum possible capacity. The value of the maximum possible capacity depends on the generator algorithm.

#### 4.12.3 Typedef Documentation

### 4.12.3.1 `psa_crypto_generator_t`

```
typedef struct psa_crypto_generator_s psa_crypto_generator_t
```

The type of the state data structure for generators.

Before calling any function on a generator, the application must initialize it by any of the following means:

- Set the structure to all-bits-zero, for example:

```
psa_crypto_generator_t generator;
memset(&generator, 0, sizeof(generator));
```

- Initialize the structure to logical zero values, for example:

```
psa_crypto_generator_t generator = {0};
```

- Initialize the structure to the initializer `PSA_CRYPTO_GENERATOR_INIT`, for example:

```
psa_crypto_generator_t generator =
    PSA_CRYPTO_GENERATOR_INIT;
```

- Assign the result of the function `psa_crypto_generator_init()` to the structure, for example:

```
psa_crypto_generator_t generator;
generator = psa_crypto_generator_init();
```

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

## 4.12.4 Function Documentation

### 4.12.4.1 `psa_generator_abort()`

```
psa_status_t psa_generator_abort (
    psa_crypto_generator_t * generator )
```

Abort a generator.

Once a generator has been aborted, its capacity is zero. Aborting a generator frees all associated resources except for the `generator` structure itself.

This function may be called at any time as long as the generator object has been initialized to `PSA_CRYPTO_GENERATOR_INIT`, to `psa_crypto_generator_init()` or a zero value. In particular, it is valid to call `psa_generator_abort()` twice, or to call `psa_generator_abort()` on a generator that has not been set up.

Once aborted, the generator object may be called.

#### Parameters

<code>in, out</code>	<code>generator</code>	The generator to abort.
----------------------	------------------------	-------------------------



## Return values

<i>PSA_SUCCESS</i>	
<i>PSA_ERROR_BAD_STATE</i>	
<i>PSA_ERROR_COMMUNICATION_FAILURE</i>	
<i>PSA_ERROR_HARDWARE_FAILURE</i>	
<i>PSA_ERROR_TAMPERING_DETECTED</i>	

4.12.4.2 `psa_generator_import_key()`

```

psa_status_t psa_generator_import_key (
    psa_key_slot_t key,
    psa_key_type_t type,
    size_t bits,
    psa_crypto_generator_t * generator )

```

Create a symmetric key from data read from a generator.

This function reads a sequence of bytes from a generator and imports these bytes as a key. The data that is read is discarded from the generator. The generator's capacity is decreased by the number of bytes read.

This function is equivalent to calling `psa_generator_read` and passing the resulting output to `psa_import_key`, but if the implementation provides an isolation boundary then the key material is not exposed outside the isolation boundary.

## Parameters

	<i>key</i>	Slot where the key will be stored. This must be a valid slot for a key of the chosen type. It must be unoccupied.
	<i>type</i>	Key type (a <code>PSA_KEY_TYPE_XXX</code> value). This must be a symmetric key type.
	<i>bits</i>	Key size in bits.
<i>in, out</i>	<i>generator</i>	The generator object to read from.

## Return values

<i>PSA_SUCCESS</i>	Success.
<i>PSA_ERROR_INSUFFICIENT_CAPACITY</i>	There were fewer than <code>output_length</code> bytes in the generator. Note that in this case, no output is written to the output buffer. The generator's capacity is set to 0, thus subsequent calls to this function will not succeed, even with a smaller output buffer.
<i>PSA_ERROR_NOT_SUPPORTED</i>	The key type or key size is not supported, either by the implementation in general or in this particular slot.
<i>PSA_ERROR_BAD_STATE</i>	
<i>PSA_ERROR_INVALID_ARGUMENT</i>	The key slot is invalid.
<i>PSA_ERROR_OCCUPIED_SLOT</i>	There is already a key in the specified slot.
<i>PSA_ERROR_INSUFFICIENT_MEMORY</i>	
<i>PSA_ERROR_INSUFFICIENT_STORAGE</i>	
<i>PSA_ERROR_COMMUNICATION_FAILURE</i>	

## Return values

<i>PSA_ERROR_HARDWARE_FAILURE</i>	
<i>PSA_ERROR_TAMPERING_DETECTED</i>	
<i>PSA_ERROR_BAD_STATE</i>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.12.4.3 `psa_generator_read()`

```
psa_status_t psa_generator_read (
    psa_crypto_generator_t * generator,
    uint8_t * output,
    size_t output_length )
```

Read some data from a generator.

This function reads and returns a sequence of bytes from a generator. The data that is read is discarded from the generator. The generator's capacity is decreased by the number of bytes read.

## Parameters

<i>in, out</i>	<i>generator</i>	The generator object to read from.
<i>out</i>	<i>output</i>	Buffer where the generator output will be written.
	<i>output_length</i>	Number of bytes to output.

## Return values

<i>PSA_SUCCESS</i>	
<i>PSA_ERROR_INSUFFICIENT_CAPACITY</i>	There were fewer than <code>output_length</code> bytes in the generator. Note that in this case, no output is written to the output buffer. The generator's capacity is set to 0, thus subsequent calls to this function will not succeed, even with a smaller output buffer.
<i>PSA_ERROR_BAD_STATE</i>	
<i>PSA_ERROR_INSUFFICIENT_MEMORY</i>	
<i>PSA_ERROR_COMMUNICATION_FAILURE</i>	
<i>PSA_ERROR_HARDWARE_FAILURE</i>	
<i>PSA_ERROR_TAMPERING_DETECTED</i>	

4.12.4.4 `psa_get_generator_capacity()`

```
psa_status_t psa_get_generator_capacity (
    const psa_crypto_generator_t * generator,
    size_t * capacity )
```

Retrieve the current capacity of a generator.

The capacity of a generator is the maximum number of bytes that it can return. Reading  $N$  bytes from a generator reduces its capacity by  $N$ .

#### Parameters

in	<i>generator</i>	The generator to query.
out	<i>capacity</i>	On success, the capacity of the generator.

#### Return values

	<i>PSA_SUCCESS</i>	
	<i>PSA_ERROR_BAD_STATE</i>	
	<i>PSA_ERROR_COMMUNICATION_FAILURE</i>	

## 4.13 Key derivation

### Functions

- [psa\\_status\\_t psa\\_key\\_derivation](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, [psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg, const [uint8\\_t](#) \*salt, [size\\_t](#) salt\_length, const [uint8\\_t](#) \*label, [size\\_t](#) label\_length, [size\\_t](#) capacity)
- [psa\\_status\\_t psa\\_key\\_agreement](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, [psa\\_key\\_slot\\_t](#) private\_key, const [uint8\\_t](#) \*peer\_key, [size\\_t](#) peer\_key\_length, [psa\\_algorithm\\_t](#) alg)

### 4.13.1 Detailed Description

### 4.13.2 Function Documentation

#### 4.13.2.1 [psa\\_key\\_agreement\(\)](#)

```
psa_status_t psa_key_agreement (
    psa_crypto_generator_t * generator,
    psa_key_slot_t private_key,
    const uint8_t * peer_key,
    size_t peer_key_length,
    psa_algorithm_t alg )
```

Set up a key agreement operation.

A key agreement algorithm takes two inputs: a private key `private_key` a public key `peer_key`. The result of this function is a byte generator which can be used to produce keys and other cryptographic material.

The resulting generator always has the maximum capacity permitted by the algorithm.

#### Parameters

in, out	<i>generator</i>	The generator object to set up. It must have been initialized to all-bits-zero, a logical zero ( <code>{0}</code> ), <code>PSA_CRYPTO_GENERATOR_INIT</code> or <code>psa_crypto_generator_init()</code> .
	<i>private_key</i>	Slot containing the private key to use.
in	<i>peer_key</i>	Public key of the peer. It must be in the same format that <a href="#">psa_import_key()</a> accepts. The standard formats for public keys are documented in the documentation of <a href="#">psa_export_public_key()</a> .
	<i>peer_key_length</i>	Size of <code>peer_key</code> in bytes.
	<i>alg</i>	The key agreement algorithm to compute ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_KEY_AGREEMENT(alg)</code> is true).

#### Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	

## Return values

<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<code>private_key</code> is not compatible with <code>alg</code> , or <code>peer_key</code> is not valid for <code>alg</code> or not compatible with <code>private_key</code> .
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<code>alg</code> is not supported or is not a key derivation algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.13.2.2 `psa_key_derivation()`

```

psa_status_t psa_key_derivation (
    psa_crypto_generator_t * generator,
    psa_key_slot_t key,
    psa_algorithm_t alg,
    const uint8_t * salt,
    size_t salt_length,
    const uint8_t * label,
    size_t label_length,
    size_t capacity )

```

Set up a key derivation operation.

A key derivation algorithm takes three inputs: a secret input `key` and two non-secret inputs `label` and `p salt`. The result of this function is a byte generator which can be used to produce keys and other cryptographic material.

The role of `label` and `salt` is as follows:

- For HKDF ([PSA\\_ALG\\_HKDF](#)), `salt` is the salt used in the "extract" step and `label` is the info string used in the "expand" step.

## Parameters

in, out	<i>generator</i>	The generator object to set up. It must have been initialized to all-bits-zero, a logical zero ( <code>{0}</code> ), <code>PSA_CRYPTO_GENERATOR_INIT</code> or <code>psa_crypto_generator_init()</code> .
	<i>key</i>	Slot containing the secret key to use.
	<i>alg</i>	The key derivation algorithm to compute ( <code>PSA_ALG_XXX</code> value such that <a href="#">PSA_ALG_IS_KEY_DERIVATION</a> ( <code>alg</code> ) is true).
in	<i>salt</i>	Salt to use.
	<i>salt_length</i>	Size of the <code>salt</code> buffer in bytes.
in	<i>label</i>	Label to use.
	<i>label_length</i>	Size of the <code>label</code> buffer in bytes.
	<i>capacity</i>	The maximum number of bytes that the generator will be able to provide.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
-----------------------------	----------

## Return values

<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	key is not compatible with alg, or capacity is too large for the specified algorithm and key.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	alg is not supported or is not a key derivation algorithm.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.14 Random generation

### Classes

- struct [psa\\_generate\\_key\\_extra\\_rsa](#)

### Functions

- [psa\\_status\\_t psa\\_generate\\_random](#) (uint8\_t \*output, size\_t output\_size)  
Generate random bytes.
- [psa\\_status\\_t psa\\_generate\\_key](#) (psa\_key\_slot\_t key, psa\_key\_type\_t type, size\_t bits, const void \*extra, size\_t extra\_size)  
Generate a key or key pair.

#### 4.14.1 Detailed Description

#### 4.14.2 Function Documentation

##### 4.14.2.1 psa\_generate\_key()

```
psa_status_t psa_generate_key (
    psa_key_slot_t key,
    psa_key_type_t type,
    size_t bits,
    const void * extra,
    size_t extra_size )
```

Generate a key or key pair.

#### Parameters

	<i>key</i>	Slot where the key will be stored. This must be a valid slot for a key of the chosen type. It must be unoccupied.
	<i>type</i>	Key type (a PSA_KEY_TYPE_XXX value).
	<i>bits</i>	Key size in bits.
in	<i>extra</i>	Extra parameters for key generation. The interpretation of this parameter depends on <i>type</i> . All types support NULL to use default parameters. Implementation that support the generation of vendor-specific key types that allow extra parameters shall document the format of these extra parameters and the default values. For standard parameters, the meaning of <i>extra</i> is as follows: <ul style="list-style-type: none"> <li>• For a symmetric key type (a type such that <a href="#">PSA_KEY_TYPE_IS_ASYMMETRIC</a>(<i>type</i>) is false), <i>extra</i> must be NULL.</li> <li>• For an elliptic curve key type (a type such that <a href="#">PSA_KEY_TYPE_IS_ECC</a>(<i>type</i>) is false), <i>extra</i> must be NULL.</li> <li>• For an RSA key (<i>type</i> is <a href="#">PSA_KEY_TYPE_RSA_KEYPAIR</a>), <i>extra</i> is an optional <a href="#">psa_generate_key_extra_rsa</a> structure specifying the public exponent. The default public exponent used when <i>extra</i> is NULL is 65537.</li> </ul>
Generated by Doxygen	<i>extra_size</i>	Size of the buffer that <i>extra</i> points to, in bytes. Note that if <i>extra</i> is NULL then <i>extra_size</i> must be zero.

## Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_INSUFFICIENT_ENTROPY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.14.2.2 `psa_generate_random()`

```
psa_status_t psa_generate_random (
    uint8_t * output,
    size_t output_size )
```

Generate random bytes.

## Warning

This function **can** fail! Callers **MUST** check the return status and **MUST NOT** use the content of the output buffer if the return status is not [PSA\\_SUCCESS](#).

## Note

To generate a key, use [psa\\_generate\\_key\(\)](#) instead.

## Parameters

<code>out</code>	<code>output</code>	Output buffer for the generated data.
	<code>output_size</code>	Number of bytes to generate and output.

## Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	
<a href="#">PSA_ERROR_INSUFFICIENT_ENTROPY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.



# Chapter 5

## Class Documentation

### 5.1 `psa_generate_key_extra_rsa` Struct Reference

```
#include <crypto.h>
```

#### Public Attributes

- `uint32_t e`

#### 5.1.1 Detailed Description

Extra parameters for RSA key generation.

You may pass a pointer to a structure of this type as the `extra` parameter to [psa\\_generate\\_key\(\)](#).

#### 5.1.2 Member Data Documentation

##### 5.1.2.1 `e`

```
uint32_t psa_generate_key_extra_rsa::e
```

Public exponent value. Default: 65537.

The documentation for this struct was generated from the following file:

- [psa/crypto.h](#)



# Chapter 6

## File Documentation

### 6.1 psa/crypto.h File Reference

Platform Security Architecture cryptography module.

```
#include "crypto_platform.h"  
#include <stddef.h>  
#include "crypto_sizes.h"  
#include "crypto_struct.h"  
#include "crypto_extra.h"  
Include dependency graph for crypto.h:
```



### Classes

- struct [psa\\_generate\\_key\\_extra\\_rsa](#)

### Macros

- #define [PSA\\_SUCCESS](#) ((psa\_status\_t)0)
- #define [PSA\\_ERROR\\_UNKNOWN\\_ERROR](#) ((psa\_status\_t)1)
- #define [PSA\\_ERROR\\_NOT\\_SUPPORTED](#) ((psa\_status\_t)2)
- #define [PSA\\_ERROR\\_NOT\\_PERMITTED](#) ((psa\_status\_t)3)
- #define [PSA\\_ERROR\\_BUFFER\\_TOO\\_SMALL](#) ((psa\_status\_t)4)
- #define [PSA\\_ERROR\\_OCCUPIED\\_SLOT](#) ((psa\_status\_t)5)
- #define [PSA\\_ERROR\\_EMPTY\\_SLOT](#) ((psa\_status\_t)6)
- #define [PSA\\_ERROR\\_BAD\\_STATE](#) ((psa\_status\_t)7)
- #define [PSA\\_ERROR\\_INVALID\\_ARGUMENT](#) ((psa\_status\_t)8)
- #define [PSA\\_ERROR\\_INSUFFICIENT\\_MEMORY](#) ((psa\_status\_t)9)
- #define [PSA\\_ERROR\\_INSUFFICIENT\\_STORAGE](#) ((psa\_status\_t)10)
- #define [PSA\\_ERROR\\_COMMUNICATION\\_FAILURE](#) ((psa\_status\_t)11)
- #define [PSA\\_ERROR\\_STORAGE\\_FAILURE](#) ((psa\_status\_t)12)
- #define [PSA\\_ERROR\\_HARDWARE\\_FAILURE](#) ((psa\_status\_t)13)

- #define `PSA_ERROR_TAMPERING_DETECTED` ((`psa_status_t`)14)
- #define `PSA_ERROR_INSUFFICIENT_ENTROPY` ((`psa_status_t`)15)
- #define `PSA_ERROR_INVALID_SIGNATURE` ((`psa_status_t`)16)
- #define `PSA_ERROR_INVALID_PADDING` ((`psa_status_t`)17)
- #define `PSA_ERROR_INSUFFICIENT_CAPACITY` ((`psa_status_t`)18)
- #define `PSA_BITS_TO_BYTES`(bits) (((bits) + 7) / 8)
- #define `PSA_BYTES_TO_BITS`(bytes) ((bytes) \* 8)
- #define `PSA_KEY_TYPE_NONE` ((`psa_key_type_t`)0x00000000)
- #define `PSA_KEY_TYPE_VENDOR_FLAG` ((`psa_key_type_t`)0x80000000)
- #define `PSA_KEY_TYPE_CATEGORY_MASK` ((`psa_key_type_t`)0x70000000)
- #define `PSA_KEY_TYPE_CATEGORY_SYMMETRIC` ((`psa_key_type_t`)0x40000000)
- #define `PSA_KEY_TYPE_CATEGORY_RAW` ((`psa_key_type_t`)0x50000000)
- #define `PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY` ((`psa_key_type_t`)0x60000000)
- #define `PSA_KEY_TYPE_CATEGORY_KEY_PAIR` ((`psa_key_type_t`)0x70000000)
- #define `PSA_KEY_TYPE_CATEGORY_FLAG_PAIR` ((`psa_key_type_t`)0x10000000)
- #define `PSA_KEY_TYPE_IS_VENDOR_DEFINED`(type) (((type) & `PSA_KEY_TYPE_VENDOR_FLAG`) != 0)
- #define `PSA_KEY_TYPE_IS_UNSTRUCTURED`(type)
- #define `PSA_KEY_TYPE_IS_ASYMMETRIC`(type)
- #define `PSA_KEY_TYPE_IS_PUBLIC_KEY`(type) (((type) & `PSA_KEY_TYPE_CATEGORY_MASK`) == `PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_IS_KEYPAIR`(type) (((type) & `PSA_KEY_TYPE_CATEGORY_MASK`) == `PSA_KEY_TYPE_CATEGORY_KEY_PAIR`)
- #define `PSA_KEY_TYPE_KEYPAIR_OF_PUBLIC_KEY`(type) ((type) | `PSA_KEY_TYPE_CATEGORY_FLAG_PAIR`)
- #define `PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(type) ((type) & ~`PSA_KEY_TYPE_CATEGORY_FLAG_PAIR`)
- #define `PSA_KEY_TYPE_RAW_DATA` ((`psa_key_type_t`)0x50000001)
- #define `PSA_KEY_TYPE_HMAC` ((`psa_key_type_t`)0x51000000)
- #define `PSA_KEY_TYPE_DERIVE` ((`psa_key_type_t`)0x52000000)
- #define `PSA_KEY_TYPE_AES` ((`psa_key_type_t`)0x40000001)
- #define `PSA_KEY_TYPE_DES` ((`psa_key_type_t`)0x40000002)
- #define `PSA_KEY_TYPE_CAMELLIA` ((`psa_key_type_t`)0x40000003)
- #define `PSA_KEY_TYPE_ARC4` ((`psa_key_type_t`)0x40000004)
- #define `PSA_KEY_TYPE_RSA_PUBLIC_KEY` ((`psa_key_type_t`)0x60010000)
- #define `PSA_KEY_TYPE_RSA_KEYPAIR` ((`psa_key_type_t`)0x70010000)
- #define `PSA_KEY_TYPE_IS_RSA`(type) (`PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(type) == `PSA_KEY_TYPE_RSA_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_DSA_PUBLIC_KEY` ((`psa_key_type_t`)0x60020000)
- #define `PSA_KEY_TYPE_DSA_KEYPAIR` ((`psa_key_type_t`)0x70020000)
- #define `PSA_KEY_TYPE_IS_DSA`(type) (`PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(type) == `PSA_KEY_TYPE_DSA_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE` ((`psa_key_type_t`)0x60030000)
- #define `PSA_KEY_TYPE_ECC_KEYPAIR_BASE` ((`psa_key_type_t`)0x70030000)
- #define `PSA_KEY_TYPE_ECC_CURVE_MASK` ((`psa_key_type_t`)0x0000ffff)
- #define `PSA_KEY_TYPE_ECC_KEYPAIR`(curve) (`PSA_KEY_TYPE_ECC_KEYPAIR_BASE` | (curve))
- #define `PSA_KEY_TYPE_ECC_PUBLIC_KEY`(curve) (`PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE` | (curve))
- #define `PSA_KEY_TYPE_IS_ECC`(type)
- #define `PSA_KEY_TYPE_IS_ECC_KEYPAIR`(type)
- #define `PSA_KEY_TYPE_IS_ECC_PUBLIC_KEY`(type)
- #define `PSA_KEY_TYPE_GET_CURVE`(type)
- #define `PSA_ECC_CURVE_SECT163K1` ((`psa_ecc_curve_t`) 0x0001)
- #define `PSA_ECC_CURVE_SECT163R1` ((`psa_ecc_curve_t`) 0x0002)
- #define `PSA_ECC_CURVE_SECT163R2` ((`psa_ecc_curve_t`) 0x0003)
- #define `PSA_ECC_CURVE_SECT193R1` ((`psa_ecc_curve_t`) 0x0004)

- #define **PSA\_ECC\_CURVE\_SECT193R2** ((*psa\_ecc\_curve\_t*) 0x0005)
- #define **PSA\_ECC\_CURVE\_SECT233K1** ((*psa\_ecc\_curve\_t*) 0x0006)
- #define **PSA\_ECC\_CURVE\_SECT233R1** ((*psa\_ecc\_curve\_t*) 0x0007)
- #define **PSA\_ECC\_CURVE\_SECT239K1** ((*psa\_ecc\_curve\_t*) 0x0008)
- #define **PSA\_ECC\_CURVE\_SECT283K1** ((*psa\_ecc\_curve\_t*) 0x0009)
- #define **PSA\_ECC\_CURVE\_SECT283R1** ((*psa\_ecc\_curve\_t*) 0x000a)
- #define **PSA\_ECC\_CURVE\_SECT409K1** ((*psa\_ecc\_curve\_t*) 0x000b)
- #define **PSA\_ECC\_CURVE\_SECT409R1** ((*psa\_ecc\_curve\_t*) 0x000c)
- #define **PSA\_ECC\_CURVE\_SECT571K1** ((*psa\_ecc\_curve\_t*) 0x000d)
- #define **PSA\_ECC\_CURVE\_SECT571R1** ((*psa\_ecc\_curve\_t*) 0x000e)
- #define **PSA\_ECC\_CURVE\_SECP160K1** ((*psa\_ecc\_curve\_t*) 0x000f)
- #define **PSA\_ECC\_CURVE\_SECP160R1** ((*psa\_ecc\_curve\_t*) 0x0010)
- #define **PSA\_ECC\_CURVE\_SECP160R2** ((*psa\_ecc\_curve\_t*) 0x0011)
- #define **PSA\_ECC\_CURVE\_SECP192K1** ((*psa\_ecc\_curve\_t*) 0x0012)
- #define **PSA\_ECC\_CURVE\_SECP192R1** ((*psa\_ecc\_curve\_t*) 0x0013)
- #define **PSA\_ECC\_CURVE\_SECP224K1** ((*psa\_ecc\_curve\_t*) 0x0014)
- #define **PSA\_ECC\_CURVE\_SECP224R1** ((*psa\_ecc\_curve\_t*) 0x0015)
- #define **PSA\_ECC\_CURVE\_SECP256K1** ((*psa\_ecc\_curve\_t*) 0x0016)
- #define **PSA\_ECC\_CURVE\_SECP256R1** ((*psa\_ecc\_curve\_t*) 0x0017)
- #define **PSA\_ECC\_CURVE\_SECP384R1** ((*psa\_ecc\_curve\_t*) 0x0018)
- #define **PSA\_ECC\_CURVE\_SECP521R1** ((*psa\_ecc\_curve\_t*) 0x0019)
- #define **PSA\_ECC\_CURVE\_BRAINPOOL\_P256R1** ((*psa\_ecc\_curve\_t*) 0x001a)
- #define **PSA\_ECC\_CURVE\_BRAINPOOL\_P384R1** ((*psa\_ecc\_curve\_t*) 0x001b)
- #define **PSA\_ECC\_CURVE\_BRAINPOOL\_P512R1** ((*psa\_ecc\_curve\_t*) 0x001c)
- #define **PSA\_ECC\_CURVE\_CURVE25519** ((*psa\_ecc\_curve\_t*) 0x001d)
- #define **PSA\_ECC\_CURVE\_CURVE448** ((*psa\_ecc\_curve\_t*) 0x001e)
- #define **PSA\_BLOCK\_CIPHER\_BLOCK\_SIZE**(type)
- #define **PSA\_ALG\_VENDOR\_FLAG** ((*psa\_algorithm\_t*)0x80000000)
- #define **PSA\_ALG\_CATEGORY\_MASK** ((*psa\_algorithm\_t*)0x7f000000)
- #define **PSA\_ALG\_CATEGORY\_HASH** ((*psa\_algorithm\_t*)0x01000000)
- #define **PSA\_ALG\_CATEGORY\_MAC** ((*psa\_algorithm\_t*)0x02000000)
- #define **PSA\_ALG\_CATEGORY\_CIPHER** ((*psa\_algorithm\_t*)0x04000000)
- #define **PSA\_ALG\_CATEGORY\_AEAD** ((*psa\_algorithm\_t*)0x06000000)
- #define **PSA\_ALG\_CATEGORY\_SIGN** ((*psa\_algorithm\_t*)0x10000000)
- #define **PSA\_ALG\_CATEGORY\_ASYMMETRIC\_ENCRYPTION** ((*psa\_algorithm\_t*)0x12000000)
- #define **PSA\_ALG\_CATEGORY\_KEY\_AGREEMENT** ((*psa\_algorithm\_t*)0x22000000)
- #define **PSA\_ALG\_CATEGORY\_KEY\_DERIVATION** ((*psa\_algorithm\_t*)0x30000000)
- #define **PSA\_ALG\_CATEGORY\_KEY\_SELECTION** ((*psa\_algorithm\_t*)0x31000000)
- #define **PSA\_ALG\_IS\_VENDOR\_DEFINED**(alg) (((alg) & PSA\_ALG\_VENDOR\_FLAG) != 0)
- #define **PSA\_ALG\_IS\_HASH**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGORY\_↵  
HASH)
- #define **PSA\_ALG\_IS\_MAC**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGORY\_M↵  
AC)
- #define **PSA\_ALG\_IS\_CIPHER**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGOR↵  
Y\_CIPHER)
- #define **PSA\_ALG\_IS\_AEAD**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGOR↵  
AEAD)
- #define **PSA\_ALG\_IS\_SIGN**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGOR↵  
IGN)
- #define **PSA\_ALG\_IS\_ASYMMETRIC\_ENCRYPTION**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == P↵  
SA\_ALG\_CATEGORY\_ASYMMETRIC\_ENCRYPTION)
- #define **PSA\_ALG\_KEY\_SELECTION\_FLAG** ((*psa\_algorithm\_t*)0x01000000)
- #define **PSA\_ALG\_IS\_KEY\_AGREEMENT**(alg)
- #define **PSA\_ALG\_IS\_KEY\_DERIVATION**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_↵  
CATEGORY\_KEY\_DERIVATION)

- #define `PSA_ALG_IS_KEY_SELECTION`(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_C←  
ATEGORY\_KEY\_SELECTION)
- #define `PSA_ALG_HASH_MASK` ((psa\_algorithm\_t)0x000000ff)
- #define `PSA_ALG_MD2` ((psa\_algorithm\_t)0x01000001)
- #define `PSA_ALG_MD4` ((psa\_algorithm\_t)0x01000002)
- #define `PSA_ALG_MD5` ((psa\_algorithm\_t)0x01000003)
- #define `PSA_ALG_RIPEMD160` ((psa\_algorithm\_t)0x01000004)
- #define `PSA_ALG_SHA_1` ((psa\_algorithm\_t)0x01000005)
- #define `PSA_ALG_SHA_224` ((psa\_algorithm\_t)0x01000008)
- #define `PSA_ALG_SHA_256` ((psa\_algorithm\_t)0x01000009)
- #define `PSA_ALG_SHA_384` ((psa\_algorithm\_t)0x0100000a)
- #define `PSA_ALG_SHA_512` ((psa\_algorithm\_t)0x0100000b)
- #define `PSA_ALG_SHA_512_224` ((psa\_algorithm\_t)0x0100000c)
- #define `PSA_ALG_SHA_512_256` ((psa\_algorithm\_t)0x0100000d)
- #define `PSA_ALG_SHA3_224` ((psa\_algorithm\_t)0x01000010)
- #define `PSA_ALG_SHA3_256` ((psa\_algorithm\_t)0x01000011)
- #define `PSA_ALG_SHA3_384` ((psa\_algorithm\_t)0x01000012)
- #define `PSA_ALG_SHA3_512` ((psa\_algorithm\_t)0x01000013)
- #define `PSA_ALG_MAC_SUBCATEGORY_MASK` ((psa\_algorithm\_t)0x00c00000)
- #define `PSA_ALG_HMAC_BASE` ((psa\_algorithm\_t)0x02800000)
- #define `PSA_ALG_HMAC`(hash\_alg) (PSA\_ALG\_HMAC\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define `PSA_ALG_HMAC_GET_HASH`(hmac\_alg) (PSA\_ALG\_CATEGORY\_HASH | ((hmac\_alg) & PSA←  
\_ALG\_HASH\_MASK))
- #define `PSA_ALG_IS_HMAC`(alg)
- #define `PSA_ALG_MAC_TRUNCATION_MASK` ((psa\_algorithm\_t)0x00003f00)
- #define `PSA_MAC_TRUNCATION_OFFSET` 8
- #define `PSA_ALG_TRUNCATED_MAC`(alg, mac\_length)
- #define `PSA_ALG_FULL_LENGTH_MAC`(alg) ((alg) & ~PSA\_ALG\_MAC\_TRUNCATION\_MASK)
- #define `PSA_MAC_TRUNCATED_LENGTH`(alg) (((alg) & PSA\_ALG\_MAC\_TRUNCATION\_MASK) >> P←  
SA\_MAC\_TRUNCATION\_OFFSET)
- #define `PSA_ALG_CIPHER_MAC_BASE` ((psa\_algorithm\_t)0x02c00000)
- #define `PSA_ALG_CBC_MAC` ((psa\_algorithm\_t)0x02c00001)
- #define `PSA_ALG_CMAC` ((psa\_algorithm\_t)0x02c00002)
- #define `PSA_ALG_GMAC` ((psa\_algorithm\_t)0x02c00003)
- #define `PSA_ALG_IS_BLOCK_CIPHER_MAC`(alg)
- #define `PSA_ALG_CIPHER_STREAM_FLAG` ((psa\_algorithm\_t)0x00800000)
- #define `PSA_ALG_CIPHER_FROM_BLOCK_FLAG` ((psa\_algorithm\_t)0x00400000)
- #define `PSA_ALG_IS_STREAM_CIPHER`(alg)
- #define `PSA_ALG_ARC4` ((psa\_algorithm\_t)0x04800001)
- #define `PSA_ALG_CTR` ((psa\_algorithm\_t)0x04c00001)
- #define `PSA_ALG_CFB` ((psa\_algorithm\_t)0x04c00002)
- #define `PSA_ALG_OFB` ((psa\_algorithm\_t)0x04c00003)
- #define `PSA_ALG_XTS` ((psa\_algorithm\_t)0x044000ff)
- #define `PSA_ALG_CBC_NO_PADDING` ((psa\_algorithm\_t)0x04600100)
- #define `PSA_ALG_CBC_PKCS7` ((psa\_algorithm\_t)0x04600101)
- #define `PSA_ALG_CCM` ((psa\_algorithm\_t)0x06001001)
- #define `PSA_ALG_GCM` ((psa\_algorithm\_t)0x06001002)
- #define `PSA_ALG_AEAD_TAG_LENGTH_MASK` ((psa\_algorithm\_t)0x00003f00)
- #define `PSA_AEAD_TAG_LENGTH_OFFSET` 8
- #define `PSA_ALG_AEAD_WITH_TAG_LENGTH`(alg, tag\_length)
- #define `PSA_ALG_AEAD_WITH_DEFAULT_TAG_LENGTH`(alg)
- #define `PSA_ALG_AEAD_WITH_DEFAULT_TAG_LENGTH_CASE`(alg, ref)
- #define `PSA_ALG_RSA_PKCS1V15_SIGN_BASE` ((psa\_algorithm\_t)0x10020000)
- #define `PSA_ALG_RSA_PKCS1V15_SIGN`(hash\_alg) (PSA\_ALG\_RSA\_PKCS1V15\_SIGN\_BASE |  
((hash\_alg) & PSA\_ALG\_HASH\_MASK))

- #define [PSA\\_ALG\\_RSA\\_PKCS1V15\\_SIGN\\_RAW](#) PSA\_ALG\_RSA\_PKCS1V15\_SIGN\_BASE
- #define [PSA\\_ALG\\_IS\\_RSA\\_PKCS1V15\\_SIGN](#)(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_RSA\_PKCS1V15\_SIGN\_BASE)
- #define [PSA\\_ALG\\_RSA\\_PSS\\_BASE](#) ((psa\_algorithm\_t)0x10030000)
- #define [PSA\\_ALG\\_RSA\\_PSS](#)(hash\_alg) (PSA\_ALG\_RSA\_PSS\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_IS\\_RSA\\_PSS](#)(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_RSA\_PSS\_BASE)
- #define [PSA\\_ALG\\_DSA\\_BASE](#) ((psa\_algorithm\_t)0x10040000)
- #define [PSA\\_ALG\\_DSA](#)(hash\_alg) (PSA\_ALG\_DSA\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_DETERMINISTIC\\_DSA\\_BASE](#) ((psa\_algorithm\_t)0x10050000)
- #define [PSA\\_ALG\\_DSA\\_DETERMINISTIC\\_FLAG](#) ((psa\_algorithm\_t)0x00010000)
- #define [PSA\\_ALG\\_DETERMINISTIC\\_DSA](#)(hash\_alg) (PSA\_ALG\_DETERMINISTIC\_DSA\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_IS\\_DSA](#)(alg)
- #define [PSA\\_ALG\\_DSA\\_IS\\_DETERMINISTIC](#)(alg) (((alg) & PSA\_ALG\_DSA\_DETERMINISTIC\_FLAG) != 0)
- #define [PSA\\_ALG\\_IS\\_DETERMINISTIC\\_DSA](#)(alg) (PSA\_ALG\_IS\_DSA(alg) && PSA\_ALG\_DSA\_IS\_DETERMINISTIC(alg))
- #define [PSA\\_ALG\\_IS\\_RANDOMIZED\\_DSA](#)(alg) (PSA\_ALG\_IS\_DSA(alg) && !PSA\_ALG\_DSA\_IS\_DETERMINISTIC(alg))
- #define [PSA\\_ALG\\_ECDSA\\_BASE](#) ((psa\_algorithm\_t)0x10060000)
- #define [PSA\\_ALG\\_ECDSA](#)(hash\_alg) (PSA\_ALG\_ECDSA\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_ECDSA\\_ANY](#) PSA\_ALG\_ECDSA\_BASE
- #define [PSA\\_ALG\\_DETERMINISTIC\\_ECDSA\\_BASE](#) ((psa\_algorithm\_t)0x10070000)
- #define [PSA\\_ALG\\_DETERMINISTIC\\_ECDSA](#)(hash\_alg) (PSA\_ALG\_DETERMINISTIC\_ECDSA\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_IS\\_ECDSA](#)(alg)
- #define [PSA\\_ALG\\_ECDSA\\_IS\\_DETERMINISTIC](#)(alg) (((alg) & PSA\_ALG\_DSA\_DETERMINISTIC\_FLAG) != 0)
- #define [PSA\\_ALG\\_IS\\_DETERMINISTIC\\_ECDSA](#)(alg) (PSA\_ALG\_IS\_ECDSA(alg) && PSA\_ALG\_ECDSA\_IS\_DETERMINISTIC(alg))
- #define [PSA\\_ALG\\_IS\\_RANDOMIZED\\_ECDSA](#)(alg) (PSA\_ALG\_IS\_ECDSA(alg) && !PSA\_ALG\_ECDSA\_IS\_DETERMINISTIC(alg))
- #define [PSA\\_ALG\\_SIGN\\_GET\\_HASH](#)(alg)
- #define [PSA\\_ALG\\_RSA\\_PKCS1V15\\_CRYPT](#) ((psa\_algorithm\_t)0x12020000)
- #define [PSA\\_ALG\\_RSA\\_OAEP\\_BASE](#) ((psa\_algorithm\_t)0x12030000)
- #define [PSA\\_ALG\\_RSA\\_OAEP](#)(hash\_alg) (PSA\_ALG\_RSA\_OAEP\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_IS\\_RSA\\_OAEP](#)(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_RSA\_OAEP\_BASE)
- #define [PSA\\_ALG\\_RSA\\_OAEP\\_GET\\_HASH](#)(alg)
- #define [PSA\\_ALG\\_HKDF\\_BASE](#) ((psa\_algorithm\_t)0x30000100)
- #define [PSA\\_ALG\\_HKDF](#)(hash\_alg) (PSA\_ALG\_HKDF\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_IS\\_HKDF](#)(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_HKDF\_BASE)
- #define [PSA\\_ALG\\_HKDF\\_GET\\_HASH](#)(hkdf\_alg) (PSA\_ALG\_CATEGORY\_HASH | ((hkdf\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_TLS12\\_PRF\\_BASE](#) ((psa\_algorithm\_t)0x30000200)
- #define [PSA\\_ALG\\_TLS12\\_PRF](#)(hash\_alg) (PSA\_ALG\_TLS12\_PRF\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_IS\\_TLS12\\_PRF](#)(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_TLS12\_PRF\_BASE)
- #define [PSA\\_ALG\\_TLS12\\_PRF\\_GET\\_HASH](#)(hkdf\_alg) (PSA\_ALG\_CATEGORY\_HASH | ((hkdf\_alg) & PSA\_ALG\_HASH\_MASK))
- #define [PSA\\_ALG\\_TLS12\\_PSK\\_TO\\_MS\\_BASE](#) ((psa\_algorithm\_t)0x30000300)

- #define `PSA_ALG_TLS12_PSK_TO_MS`(hash\_alg) (PSA\_ALG\_TLS12\_PSK\_TO\_MS\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define `PSA_ALG_IS_TLS12_PSK_TO_MS`(alg) (((alg) & ~PSA\_ALG\_HASH\_MASK) == PSA\_ALG\_TLS12\_PSK\_TO\_MS\_BASE)
- #define `PSA_ALG_TLS12_PSK_TO_MS_GET_HASH`(hkdf\_alg) (PSA\_ALG\_CATEGORY\_HASH | ((hkdf\_alg) & PSA\_ALG\_HASH\_MASK))
- #define `PSA_ALG_KEY_DERIVATION_MASK` ((psa\_algorithm\_t)0x010ffff)
- #define `PSA_ALG_SELECT_RAW` ((psa\_algorithm\_t)0x31000001)
- #define `PSA_ALG_KEY_AGREEMENT_GET_KDF`(alg) (((alg) & PSA\_ALG\_KEY\_DERIVATION\_MASK) | PSA\_ALG\_CATEGORY\_KEY\_DERIVATION)
- #define `PSA_ALG_KEY_AGREEMENT_GET_BASE`(alg) ((alg) & ~PSA\_ALG\_KEY\_DERIVATION\_MASK)
- #define `PSA_ALG_FFDH_BASE` ((psa\_algorithm\_t)0x22100000)
- #define `PSA_ALG_FFDH`(kdf\_alg) (PSA\_ALG\_FFDH\_BASE | ((kdf\_alg) & PSA\_ALG\_KEY\_DERIVATION\_MASK))
- #define `PSA_ALG_IS_FFDH`(alg) (PSA\_ALG\_KEY\_AGREEMENT\_GET\_BASE(alg) == PSA\_ALG\_FFDH\_BASE)
- #define `PSA_ALG_ECDH_BASE` ((psa\_algorithm\_t)0x22200000)
- #define `PSA_ALG_ECDH`(kdf\_alg) (PSA\_ALG\_ECDH\_BASE | ((kdf\_alg) & PSA\_ALG\_KEY\_DERIVATION\_MASK))
- #define `PSA_ALG_IS_ECDH`(alg) (PSA\_ALG\_KEY\_AGREEMENT\_GET\_BASE(alg) == PSA\_ALG\_ECDH\_BASE)
- #define `PSA_KEY_USAGE_EXPORT` ((psa\_key\_usage\_t)0x00000001)
- #define `PSA_KEY_USAGE_ENCRYPT` ((psa\_key\_usage\_t)0x00000100)
- #define `PSA_KEY_USAGE_DECRYPT` ((psa\_key\_usage\_t)0x00000200)
- #define `PSA_KEY_USAGE_SIGN` ((psa\_key\_usage\_t)0x00000400)
- #define `PSA_KEY_USAGE_VERIFY` ((psa\_key\_usage\_t)0x00000800)
- #define `PSA_KEY_USAGE_DERIVE` ((psa\_key\_usage\_t)0x00001000)
- #define `PSA_KEY_LIFETIME_VOLATILE` ((psa\_key\_lifetime\_t)0x00000000)
- #define `PSA_KEY_LIFETIME_PERSISTENT` ((psa\_key\_lifetime\_t)0x00000001)
- #define `PSA_KEY_LIFETIME_WRITE_ONCE` ((psa\_key\_lifetime\_t)0x7ffffff)
- #define `PSA_HASH_SIZE`(alg)
- #define `PSA_AEAD_TAG_LENGTH`(alg)
- #define `PSA_ECDSA_SIGNATURE_SIZE`(curve\_bits) (PSA\_BITS\_TO\_BYTES(curve\_bits) \* 2)  
*ECDSA signature size for a given curve bit size.*
- #define `PSA_RSA_MINIMUM_PADDING_SIZE`(alg)
- #define `PSA_CRYPTO_GENERATOR_INIT` {0}
- #define `PSA_GENERATOR_UNBRIDLED_CAPACITY` ((size\_t)(-1))

## Typedefs

- typedef unsigned\_integral\_type `psa_key_slot_t`  
*Key slot number.*
- typedef int32\_t `psa_status_t`  
*Function return status.*
- typedef uint32\_t `psa_key_type_t`  
*Encoding of a key type.*
- typedef uint16\_t `psa_ecc_curve_t`
- typedef uint32\_t `psa_algorithm_t`  
*Encoding of a cryptographic algorithm.*
- typedef uint32\_t `psa_key_usage_t`  
*Encoding of permitted usage on a key.*
- typedef struct psa\_key\_policy\_s `psa_key_policy_t`
- typedef uint32\_t `psa_key_lifetime_t`
- typedef struct psa\_hash\_operation\_s `psa_hash_operation_t`
- typedef struct psa\_mac\_operation\_s `psa_mac_operation_t`
- typedef struct psa\_cipher\_operation\_s `psa_cipher_operation_t`
- typedef struct psa\_crypto\_generator\_s `psa_crypto_generator_t`



## Functions

- [psa\\_status\\_t psa\\_crypto\\_init](#) (void)  
*Library initialization.*
- [psa\\_status\\_t psa\\_import\\_key](#) (psa\_key\_slot\_t key, psa\_key\_type\_t type, const uint8\_t \*data, size\_t data\_length)  
*Import a key in binary format.*
- [psa\\_status\\_t psa\\_destroy\\_key](#) (psa\_key\_slot\_t key)  
*Destroy a key and restore the slot to its default state.*
- [psa\\_status\\_t psa\\_get\\_key\\_information](#) (psa\_key\_slot\_t key, psa\_key\_type\_t \*type, size\_t \*bits)  
*Get basic metadata about a key.*
- [psa\\_status\\_t psa\\_export\\_key](#) (psa\_key\_slot\_t key, uint8\_t \*data, size\_t data\_size, size\_t \*data\_length)  
*Export a key in binary format.*
- [psa\\_status\\_t psa\\_export\\_public\\_key](#) (psa\_key\_slot\_t key, uint8\_t \*data, size\_t data\_size, size\_t \*data\_length)  
*Export a public key or the public part of a key pair in binary format.*
- void [psa\\_key\\_policy\\_init](#) (psa\_key\_policy\_t \*policy)  
*Initialize a key policy structure to a default that forbids all usage of the key.*
- void [psa\\_key\\_policy\\_set\\_usage](#) (psa\_key\_policy\_t \*policy, psa\_key\_usage\_t usage, psa\_algorithm\_t alg)  
*Set the standard fields of a policy structure.*
- [psa\\_key\\_usage\\_t psa\\_key\\_policy\\_get\\_usage](#) (const psa\_key\_policy\_t \*policy)  
*Retrieve the usage field of a policy structure.*
- [psa\\_algorithm\\_t psa\\_key\\_policy\\_get\\_algorithm](#) (const psa\_key\_policy\_t \*policy)  
*Retrieve the algorithm field of a policy structure.*
- [psa\\_status\\_t psa\\_set\\_key\\_policy](#) (psa\_key\_slot\_t key, const psa\_key\_policy\_t \*policy)  
*Set the usage policy on a key slot.*
- [psa\\_status\\_t psa\\_get\\_key\\_policy](#) (psa\_key\_slot\_t key, psa\_key\_policy\_t \*policy)  
*Get the usage policy for a key slot.*
- [psa\\_status\\_t psa\\_get\\_key\\_lifetime](#) (psa\_key\_slot\_t key, psa\_key\_lifetime\_t \*lifetime)  
*Retrieve the lifetime of a key slot.*
- [psa\\_status\\_t psa\\_set\\_key\\_lifetime](#) (psa\_key\_slot\_t key, psa\_key\_lifetime\_t lifetime)  
*Change the lifetime of a key slot.*
- [psa\\_status\\_t psa\\_hash\\_setup](#) (psa\_hash\_operation\_t \*operation, psa\_algorithm\_t alg)
- [psa\\_status\\_t psa\\_hash\\_update](#) (psa\_hash\_operation\_t \*operation, const uint8\_t \*input, size\_t input\_length)
- [psa\\_status\\_t psa\\_hash\\_finish](#) (psa\_hash\_operation\_t \*operation, uint8\_t \*hash, size\_t hash\_size, size\_t \*hash\_length)
- [psa\\_status\\_t psa\\_hash\\_verify](#) (psa\_hash\_operation\_t \*operation, const uint8\_t \*hash, size\_t hash\_length)
- [psa\\_status\\_t psa\\_hash\\_abort](#) (psa\_hash\_operation\_t \*operation)
- [psa\\_status\\_t psa\\_mac\\_sign\\_setup](#) (psa\_mac\_operation\_t \*operation, psa\_key\_slot\_t key, psa\_algorithm\_t alg)
- [psa\\_status\\_t psa\\_mac\\_verify\\_setup](#) (psa\_mac\_operation\_t \*operation, psa\_key\_slot\_t key, psa\_algorithm\_t alg)
- [psa\\_status\\_t psa\\_mac\\_update](#) (psa\_mac\_operation\_t \*operation, const uint8\_t \*input, size\_t input\_length)
- [psa\\_status\\_t psa\\_mac\\_sign\\_finish](#) (psa\_mac\_operation\_t \*operation, uint8\_t \*mac, size\_t mac\_size, size\_t \*mac\_length)
- [psa\\_status\\_t psa\\_mac\\_verify\\_finish](#) (psa\_mac\_operation\_t \*operation, const uint8\_t \*mac, size\_t mac\_length)
- [psa\\_status\\_t psa\\_mac\\_abort](#) (psa\_mac\_operation\_t \*operation)
- [psa\\_status\\_t psa\\_cipher\\_encrypt\\_setup](#) (psa\_cipher\_operation\_t \*operation, psa\_key\_slot\_t key, psa\_algorithm\_t alg)
- [psa\\_status\\_t psa\\_cipher\\_decrypt\\_setup](#) (psa\_cipher\_operation\_t \*operation, psa\_key\_slot\_t key, psa\_algorithm\_t alg)

- [psa\\_status\\_t psa\\_cipher\\_generate\\_iv](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, unsigned char \*iv, size\_t iv\_size, size\_t \*iv\_length)
- [psa\\_status\\_t psa\\_cipher\\_set\\_iv](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, const unsigned char \*iv, size\_t iv\_length)
- [psa\\_status\\_t psa\\_cipher\\_update](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, const uint8\_t \*input, size\_t input\_length, unsigned char \*output, size\_t output\_size, size\_t \*output\_length)
- [psa\\_status\\_t psa\\_cipher\\_finish](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)
- [psa\\_status\\_t psa\\_cipher\\_abort](#) ([psa\\_cipher\\_operation\\_t](#) \*operation)
- [psa\\_status\\_t psa\\_aead\\_encrypt](#) ([psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*nonce, size\_t nonce\_length, const uint8\_t \*additional\_data, size\_t additional\_data\_length, const uint8\_t \*plaintext, size\_t plaintext\_length, uint8\_t \*ciphertext, size\_t ciphertext\_size, size\_t \*ciphertext\_length)
- [psa\\_status\\_t psa\\_aead\\_decrypt](#) ([psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*nonce, size\_t nonce\_length, const uint8\_t \*additional\_data, size\_t additional\_data\_length, const uint8\_t \*ciphertext, size\_t ciphertext\_length, uint8\_t \*plaintext, size\_t plaintext\_size, size\_t \*plaintext\_length)
- [psa\\_status\\_t psa\\_asymmetric\\_sign](#) ([psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*hash, size\_t hash\_length, uint8\_t \*signature, size\_t signature\_size, size\_t \*signature\_length)

*Sign a hash or short message with a private key.*

- [psa\\_status\\_t psa\\_asymmetric\\_verify](#) ([psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*hash, size\_t hash\_length, const uint8\_t \*signature, size\_t signature\_length)

*Verify the signature a hash or short message using a public key.*

- [psa\\_status\\_t psa\\_asymmetric\\_encrypt](#) ([psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*input, size\_t input\_length, const uint8\_t \*salt, size\_t salt\_length, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)

*Encrypt a short message with a public key.*

- [psa\\_status\\_t psa\\_asymmetric\\_decrypt](#) ([psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*input, size\_t input\_length, const uint8\_t \*salt, size\_t salt\_length, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)

*Decrypt a short message with a private key.*

- [psa\\_status\\_t psa\\_get\\_generator\\_capacity](#) (const [psa\\_crypto\\_generator\\_t](#) \*generator, size\_t \*capacity)
- [psa\\_status\\_t psa\\_generator\\_read](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, uint8\_t \*output, size\_t output\_length)
- [psa\\_status\\_t psa\\_generator\\_import\\_key](#) ([psa\\_key\\_slot\\_t](#) key, [psa\\_key\\_type\\_t](#) type, size\_t bits, [psa\\_crypto\\_generator\\_t](#) \*generator)
- [psa\\_status\\_t psa\\_generator\\_abort](#) ([psa\\_crypto\\_generator\\_t](#) \*generator)
- [psa\\_status\\_t psa\\_key\\_derivation](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, [psa\\_key\\_slot\\_t](#) key, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*salt, size\_t salt\_length, const uint8\_t \*label, size\_t label\_length, size\_t capacity)
- [psa\\_status\\_t psa\\_key\\_agreement](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, [psa\\_key\\_slot\\_t](#) private\_key, const uint8\_t \*peer\_key, size\_t peer\_key\_length, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t psa\\_generate\\_random](#) (uint8\_t \*output, size\_t output\_size)

*Generate random bytes.*

- [psa\\_status\\_t psa\\_generate\\_key](#) ([psa\\_key\\_slot\\_t](#) key, [psa\\_key\\_type\\_t](#) type, size\_t bits, const void \*extra, size\_t extra\_size)

*Generate a key or key pair.*

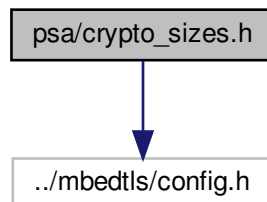
### 6.1.1 Detailed Description

Platform Security Architecture cryptography module.

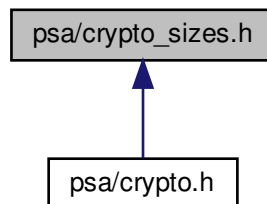
## 6.2 psa/crypto\_sizes.h File Reference

PSA cryptography module: Mbed TLS buffer size macros.

```
#include "../mbedtls/config.h"
Include dependency graph for crypto_sizes.h:
```



This graph shows which files directly or indirectly include this file:



### Macros

- #define [PSA\\_HASH\\_MAX\\_SIZE](#) 64
- #define **PSA\_HMAC\_MAX\_HASH\_BLOCK\_SIZE** 128
- #define [PSA\\_MAC\\_MAX\\_SIZE](#) [PSA\\_HASH\\_MAX\\_SIZE](#)
- #define **PSA\_VENDOR\_RSA\_MAX\_KEY\_BITS** 4096
- #define **PSA\_VENDOR\_ECC\_MAX\_CURVE\_BITS** 521
- #define [PSA\\_ALG\\_TLS12\\_PSK\\_TO\\_MS\\_MAX\\_PSK\\_LEN](#) 128
- #define [PSA\\_ASYMMETRIC\\_SIGNATURE\\_MAX\\_SIZE](#)
- #define [PSA\\_MAX\\_BLOCK\\_CIPHER\\_BLOCK\\_SIZE](#) 16
- #define [PSA\\_MAC\\_FINAL\\_SIZE](#)(key\_type, key\_bits, alg)
- #define [PSA\\_AEAD\\_ENCRYPT\\_OUTPUT\\_SIZE](#)(alg, plaintext\_length)
- #define [PSA\\_AEAD\\_DECRYPT\\_OUTPUT\\_SIZE](#)(alg, ciphertext\_length)
- #define [PSA\\_ASYMMETRIC\\_SIGN\\_OUTPUT\\_SIZE](#)(key\_type, key\_bits, alg)
- #define [PSA\\_ASYMMETRIC\\_ENCRYPT\\_OUTPUT\\_SIZE](#)(key\_type, key\_bits, alg)

- #define `PSA_ASYMMETRIC_DECRYPT_OUTPUT_SIZE`(key\_type, key\_bits, alg)
- #define `PSA_KEY_EXPORT_ASN1_INTEGER_MAX_SIZE`(bits) ((bits) / 8 + 5)
- #define `PSA_KEY_EXPORT_RSA_PUBLIC_KEY_MAX_SIZE`(key\_bits) (PSA\_KEY\_EXPORT\_ASN1\_INTEGER\_MAX\_SIZE(key\_bits) + 36)
- #define `PSA_KEY_EXPORT_RSA_KEYPAIR_MAX_SIZE`(key\_bits) (9 \* PSA\_KEY\_EXPORT\_ASN1\_INTEGER\_MAX\_SIZE((key\_bits) / 2 + 1) + 14)
- #define `PSA_KEY_EXPORT_DSA_PUBLIC_KEY_MAX_SIZE`(key\_bits) (PSA\_KEY\_EXPORT\_ASN1\_INTEGER\_MAX\_SIZE(key\_bits) \* 3 + 59)
- #define `PSA_KEY_EXPORT_DSA_KEYPAIR_MAX_SIZE`(key\_bits) (PSA\_KEY\_EXPORT\_ASN1\_INTEGER\_MAX\_SIZE(key\_bits) \* 3 + 75)
- #define `PSA_KEY_EXPORT_ECC_PUBLIC_KEY_MAX_SIZE`(key\_bits) (2 \* PSA\_BITS\_TO\_BYTES(key\_bits) + 36)
- #define `PSA_KEY_EXPORT_ECC_KEYPAIR_MAX_SIZE`(key\_bits) (PSA\_BITS\_TO\_BYTES(key\_bits))
- #define `PSA_KEY_EXPORT_MAX_SIZE`(key\_type, key\_bits)

### 6.2.1 Detailed Description

PSA cryptography module: Mbed TLS buffer size macros.

#### Note

This file may not be included directly. Applications must include [psa/crypto.h](#).

This file contains the definitions of macros that are useful to compute buffer sizes. The signatures and semantics of these macros are standardized, but the definitions are not, because they depend on the available algorithms and, in some cases, on permitted tolerances on buffer sizes.

In implementations with isolation between the application and the cryptography module, implementers should take care to ensure that the definitions that are exposed to applications match what the module implements.

Macros that compute sizes whose values do not depend on the implementation are in [crypto.h](#).

### 6.2.2 Macro Definition Documentation

#### 6.2.2.1 PSA\_AEAD\_DECRYPT\_OUTPUT\_SIZE

```
#define PSA_AEAD_DECRYPT_OUTPUT_SIZE(  
    alg,  
    ciphertext_length )
```

#### Value:

```
(PSA_AEAD_TAG_LENGTH(alg) != 0 ?  
 (plaintext_length) - PSA_AEAD_TAG_LENGTH(alg) :  
 0)
```

The maximum size of the output of `psa_aead_decrypt()`, in bytes.

If the size of the plaintext buffer is at least this large, it is guaranteed that `psa_aead_decrypt()` will not fail due to an insufficient buffer size. Depending on the algorithm, the actual size of the plaintext may be smaller.

## Parameters

<i>alg</i>	An AEAD algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_AEAD(alg)</a> is true).
<i>ciphertext_length</i>	Size of the plaintext in bytes.

## Returns

The AEAD ciphertext size for the specified algorithm. If the AEAD algorithm is not recognized, return 0. An implementation may return either 0 or a correct size for an AEAD algorithm that it recognizes, but does not support.

## 6.2.2.2 PSA\_AEAD\_ENCRYPT\_OUTPUT\_SIZE

```
#define PSA_AEAD_ENCRYPT_OUTPUT_SIZE(  
    alg,  
    plaintext_length )
```

## Value:

```
(PSA_AEAD_TAG_LENGTH(alg) != 0 ?  
    (plaintext_length) + PSA_AEAD_TAG_LENGTH(alg) :  
    0)
```

The maximum size of the output of [psa\\_aead\\_encrypt\(\)](#), in bytes.

If the size of the ciphertext buffer is at least this large, it is guaranteed that [psa\\_aead\\_encrypt\(\)](#) will not fail due to an insufficient buffer size. Depending on the algorithm, the actual size of the ciphertext may be smaller.

## Parameters

<i>alg</i>	An AEAD algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_AEAD(alg)</a> is true).
<i>plaintext_length</i>	Size of the plaintext in bytes.

## Returns

The AEAD ciphertext size for the specified algorithm. If the AEAD algorithm is not recognized, return 0. An implementation may return either 0 or a correct size for an AEAD algorithm that it recognizes, but does not support.

## 6.2.2.3 PSA\_ALG\_TLS12\_PSK\_TO\_MS\_MAX\_PSK\_LEN

```
#define PSA_ALG_TLS12_PSK_TO_MS_MAX_PSK_LEN 128
```

This macro returns the maximum length of the PSK supported by the TLS-1.2 PSK-to-MS key derivation.

Quoting RFC 4279, Sect 5.3: TLS implementations supporting these ciphersuites MUST support arbitrary PSK identities up to 128 octets in length, and arbitrary PSKs up to 64 octets in length. Supporting longer identities and keys is RECOMMENDED.

Therefore, no implementation should define a value smaller than 64 for [PSA\\_ALG\\_TLS12\\_PSK\\_TO\\_MS\\_MAX\\_↔](#)  
[PSK\\_LEN](#).

#### 6.2.2.4 PSA\_ASYMMETRIC\_DECRYPT\_OUTPUT\_SIZE

```
#define PSA_ASYMMETRIC_DECRYPT_OUTPUT_SIZE(  
    key_type,  
    key_bits,  
    alg )
```

##### Value:

```
(PSA_KEY_TYPE_IS_RSA(key_type) ?  
    PSA_BITS_TO_BYTES(key_bits) - PSA_RSA_MINIMUM_PADDING_SIZE(alg) : \
```

Safe output buffer size for [psa\\_asymmetric\\_decrypt\(\)](#).

This macro returns a safe buffer size for a ciphertext produced using a key of the specified type and size, with the specified algorithm. Note that the actual size of the ciphertext may be smaller, depending on the algorithm.

##### Warning

This function may call its arguments multiple times or zero times, so you should not pass arguments that contain side effects.

##### Parameters

<i>key_type</i>	An asymmetric key type (this may indifferently be a key pair type or a public key type).
<i>key_bits</i>	The size of the key in bits.
<i>alg</i>	The signature algorithm.

##### Returns

If the parameters are valid and supported, return a buffer size in bytes that guarantees that [psa\\_asymmetric\\_↔](#)  
[\\_decrypt\(\)](#) will not fail with [PSA\\_ERROR\\_BUFFER\\_TOO\\_SMALL](#). If the parameters are a valid combination that is not supported by the implementation, this macro either shall return either a sensible size or 0. If the parameters are not valid, the return value is unspecified.

#### 6.2.2.5 PSA\_ASYMMETRIC\_ENCRYPT\_OUTPUT\_SIZE

```
#define PSA_ASYMMETRIC_ENCRYPT_OUTPUT_SIZE(  
    key_type,  
    key_bits,  
    alg )
```

##### Value:

```
(PSA_KEY_TYPE_IS_RSA(key_type) ?
 (void)alg, PSA_BITS_TO_BYTES(key_bits)) :
 0)
```

Safe output buffer size for [psa\\_asymmetric\\_encrypt\(\)](#).

This macro returns a safe buffer size for a ciphertext produced using a key of the specified type and size, with the specified algorithm. Note that the actual size of the ciphertext may be smaller, depending on the algorithm.

#### Warning

This function may call its arguments multiple times or zero times, so you should not pass arguments that contain side effects.

#### Parameters

<i>key_type</i>	An asymmetric key type (this may indifferently be a key pair type or a public key type).
<i>key_bits</i>	The size of the key in bits.
<i>alg</i>	The signature algorithm.

#### Returns

If the parameters are valid and supported, return a buffer size in bytes that guarantees that [psa\\_asymmetric\\_encrypt\(\)](#) will not fail with [PSA\\_ERROR\\_BUFFER\\_TOO\\_SMALL](#). If the parameters are a valid combination that is not supported by the implementation, this macro either shall return either a sensible size or 0. If the parameters are not valid, the return value is unspecified.

#### 6.2.2.6 PSA\_ASYMMETRIC\_SIGN\_OUTPUT\_SIZE

```
#define PSA_ASYMMETRIC_SIGN_OUTPUT_SIZE(
    key_type,
    key_bits,
    alg )
```

#### Value:

```
(PSA_KEY_TYPE_IS_RSA(key_type) ? ((void)alg, PSA_BITS_TO_BYTES(key_bits)) : \
 PSA_KEY_TYPE_IS_ECC(key_type) ? PSA_ECDSA_SIGNATURE_SIZE(
    key_bits) : \
 (void)alg, 0)
```

Safe signature buffer size for [psa\\_asymmetric\\_sign\(\)](#).

This macro returns a safe buffer size for a signature using a key of the specified type and size, with the specified algorithm. Note that the actual size of the signature may be smaller (some algorithms produce a variable-size signature).

#### Warning

This function may call its arguments multiple times or zero times, so you should not pass arguments that contain side effects.

**Parameters**

<i>key_type</i>	An asymmetric key type (this may indifferently be a key pair type or a public key type).
<i>key_bits</i>	The size of the key in bits.
<i>alg</i>	The signature algorithm.

**Returns**

If the parameters are valid and supported, return a buffer size in bytes that guarantees that [psa\\_asymmetric\\_sign\(\)](#) will not fail with [PSA\\_ERROR\\_BUFFER\\_TOO\\_SMALL](#). If the parameters are a valid combination that is not supported by the implementation, this macro either shall return either a sensible size or 0. If the parameters are not valid, the return value is unspecified.

**6.2.2.7 PSA\_ASYMMETRIC\_SIGNATURE\_MAX\_SIZE**

```
#define PSA_ASYMMETRIC_SIGNATURE_MAX_SIZE
```

**Value:**

```
PSA_BITS_TO_BYTES(
    PSA_VENDOR_RSA_MAX_KEY_BITS > PSA_VENDOR_ECC_MAX_CURVE_BITS ?
    PSA_VENDOR_RSA_MAX_KEY_BITS :
    PSA_VENDOR_ECC_MAX_CURVE_BITS
)
```

Maximum size of an asymmetric signature.

This macro must expand to a compile-time constant integer. This value should be the maximum size of a MAC supported by the implementation, in bytes, and must be no smaller than this maximum.

**6.2.2.8 PSA\_HASH\_MAX\_SIZE**

```
#define PSA_HASH_MAX_SIZE 64
```

Maximum size of a hash.

This macro must expand to a compile-time constant integer. This value should be the maximum size of a hash supported by the implementation, in bytes, and must be no smaller than this maximum.



## 6.2.2.9 PSA\_KEY\_EXPORT\_MAX\_SIZE

```
#define PSA_KEY_EXPORT_MAX_SIZE(  
    key_type,  
    key_bits )
```

**Value:**

```
(PSA_KEY_TYPE_IS_UNSTRUCTURED(key_type) ? PSA_BITS_TO_BYTES(key_bits) : \  
 (key_type) == PSA_KEY_TYPE_RSA_KEYPAIR ? PSA_KEY_EXPORT_RSA_KEYPAIR_MAX_SIZE(  
 key_bits) : \  
 (key_type) == PSA_KEY_TYPE_RSA_PUBLIC_KEY ?  
 PSA_KEY_EXPORT_RSA_PUBLIC_KEY_MAX_SIZE(key_bits) : \  
 (key_type) == PSA_KEY_TYPE_DSA_KEYPAIR ? PSA_KEY_EXPORT_DSA_KEYPAIR_MAX_SIZE(  
 key_bits) : \  
 (key_type) == PSA_KEY_TYPE_DSA_PUBLIC_KEY ?  
 PSA_KEY_EXPORT_DSA_PUBLIC_KEY_MAX_SIZE(key_bits) : \  
 PSA_KEY_TYPE_IS_ECC_KEYPAIR(key_type) ? PSA_KEY_EXPORT_ECC_KEYPAIR_MAX_SIZE(key_bits) : \  
 PSA_KEY_TYPE_IS_ECC_PUBLIC_KEY(key_type) ? PSA_KEY_EXPORT_ECC_PUBLIC_KEY_MAX_SIZE(key_bits) : \  
 0)
```

Safe output buffer size for [psa\\_export\\_key\(\)](#) or [psa\\_export\\_public\\_key\(\)](#).

This macro returns a compile-time constant if its arguments are compile-time constants.

**Warning**

This function may call its arguments multiple times or zero times, so you should not pass arguments that contain side effects.

The following code illustrates how to allocate enough memory to export a key by querying the key type and size at runtime.

```
psa_key_type_t key_type;  
size_t key_bits;  
psa_status_t status;  
status = psa_get_key_information(key, &key_type, &key_bits);  
if (status != PSA_SUCCESS) handle_error(...);  
size_t buffer_size = PSA_KEY_EXPORT_MAX_SIZE(key_type, key_bits);  
unsigned char *buffer = malloc(buffer_size);  
if (buffer != NULL) handle_error(...);  
size_t buffer_length;  
status = psa_export_key(key, buffer, buffer_size, &buffer_length);  
if (status != PSA_SUCCESS) handle_error(...);
```

For [psa\\_export\\_public\\_key\(\)](#), calculate the buffer size from the public key type. You can use the macro [PSA\\_KEY\\_TYPE\\_PUBLIC\\_KEY\\_OF\\_KEYPAIR](#) to convert a key pair type to the corresponding public key type.

```
psa_key_type_t key_type;  
size_t key_bits;  
psa_status_t status;  
status = psa_get_key_information(key, &key_type, &key_bits);  
if (status != PSA_SUCCESS) handle_error(...);  
psa_key_type_t public_key_type =  
    PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(key_type);  
size_t buffer_size = PSA_KEY_EXPORT_MAX_SIZE(public_key_type, key_bits);  
unsigned char *buffer = malloc(buffer_size);  
if (buffer != NULL) handle_error(...);  
size_t buffer_length;  
status = psa_export_public_key(key, buffer, buffer_size, &buffer_length);  
if (status != PSA_SUCCESS) handle_error(...);
```

**Parameters**

<i>key_type</i>	A supported key type.
<i>key_bits</i>	The size of the key in bits.

**Returns**

If the parameters are valid and supported, return a buffer size in bytes that guarantees that `psa_asymmetric_sign()` will not fail with `PSA_ERROR_BUFFER_TOO_SMALL`. If the parameters are a valid combination that is not supported by the implementation, this macro either shall return either a sensible size or 0. If the parameters are not valid, the return value is unspecified.

**6.2.2.10 PSA\_MAC\_FINAL\_SIZE**

```
#define PSA_MAC_FINAL_SIZE(  
    key_type,  
    key_bits,  
    alg )
```

**Value:**

```
((alg) & PSA_ALG_MAC_TRUNCATION_MASK ? PSA_MAC_TRUNCATED_LENGTH(alg) : \  
PSA_ALG_IS_HMAC(alg) ? PSA_HASH_SIZE(PSA_ALG_HMAC_GET_HASH(alg)) : \  
PSA_ALG_IS_BLOCK_CIPHER_MAC(alg) ? \  
PSA_BLOCK_CIPHER_BLOCK_SIZE(key_type) : \  
(void)(key_type), (void)(key_bits), 0))
```

The size of the output of `psa_mac_sign_finish()`, in bytes.

This is also the MAC size that `psa_mac_verify_finish()` expects.

**Parameters**

<i>key_type</i>	The type of the MAC key.
<i>key_bits</i>	The size of the MAC key in bits.
<i>alg</i>	A MAC algorithm (PSA_ALG_XXX value such that <code>PSA_ALG_IS_MAC(alg)</code> is true).

**Returns**

The MAC size for the specified algorithm with the specified key parameters.  
0 if the MAC algorithm is not recognized.  
Either 0 or the correct size for a MAC algorithm that the implementation recognizes, but does not support.  
Unspecified if the key parameters are not consistent with the algorithm.

**6.2.2.11 PSA\_MAC\_MAX\_SIZE**

```
#define PSA_MAC_MAX_SIZE PSA_HASH_MAX_SIZE
```

Maximum size of a MAC.

This macro must expand to a compile-time constant integer. This value should be the maximum size of a MAC supported by the implementation, in bytes, and must be no smaller than this maximum.

#### 6.2.2.12 PSA\_MAX\_BLOCK\_CIPHER\_BLOCK\_SIZE

```
#define PSA_MAX_BLOCK_CIPHER_BLOCK_SIZE 16
```

The maximum size of a block cipher supported by the implementation.



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